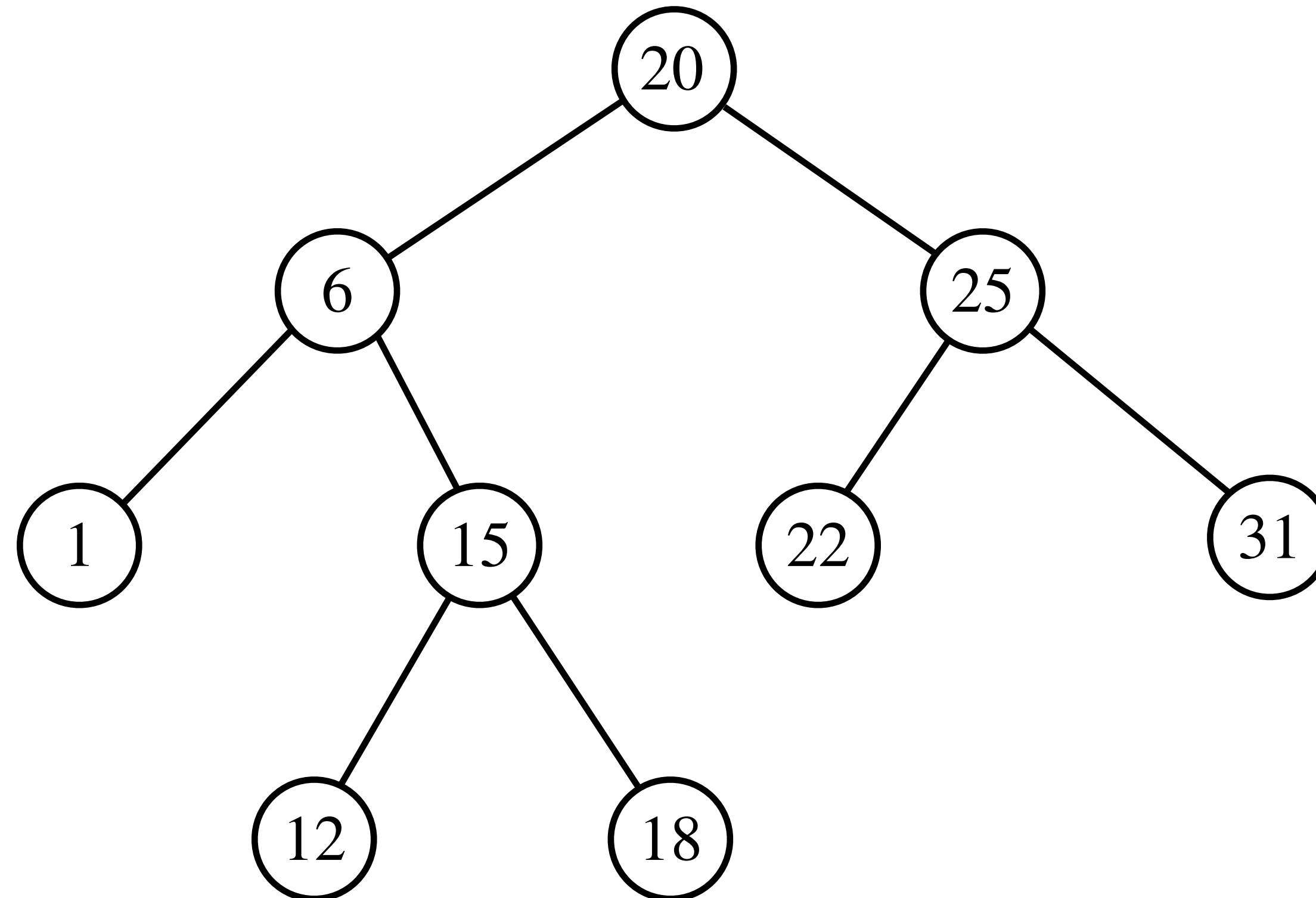


Lecture 4

BST: Insertion & Deletion, Intro to Red-Black Trees

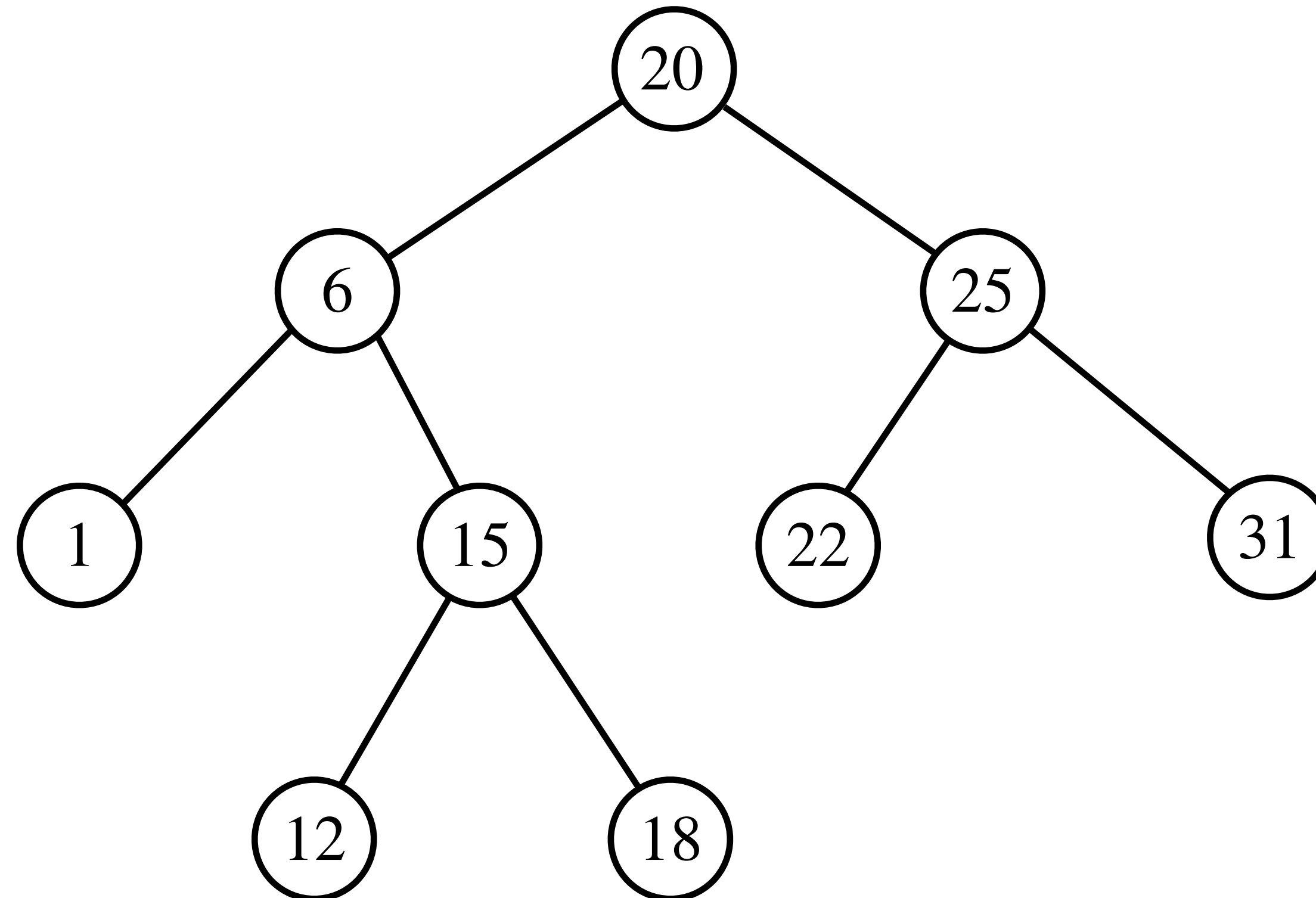
Insertion in a BST

Insertion in a BST



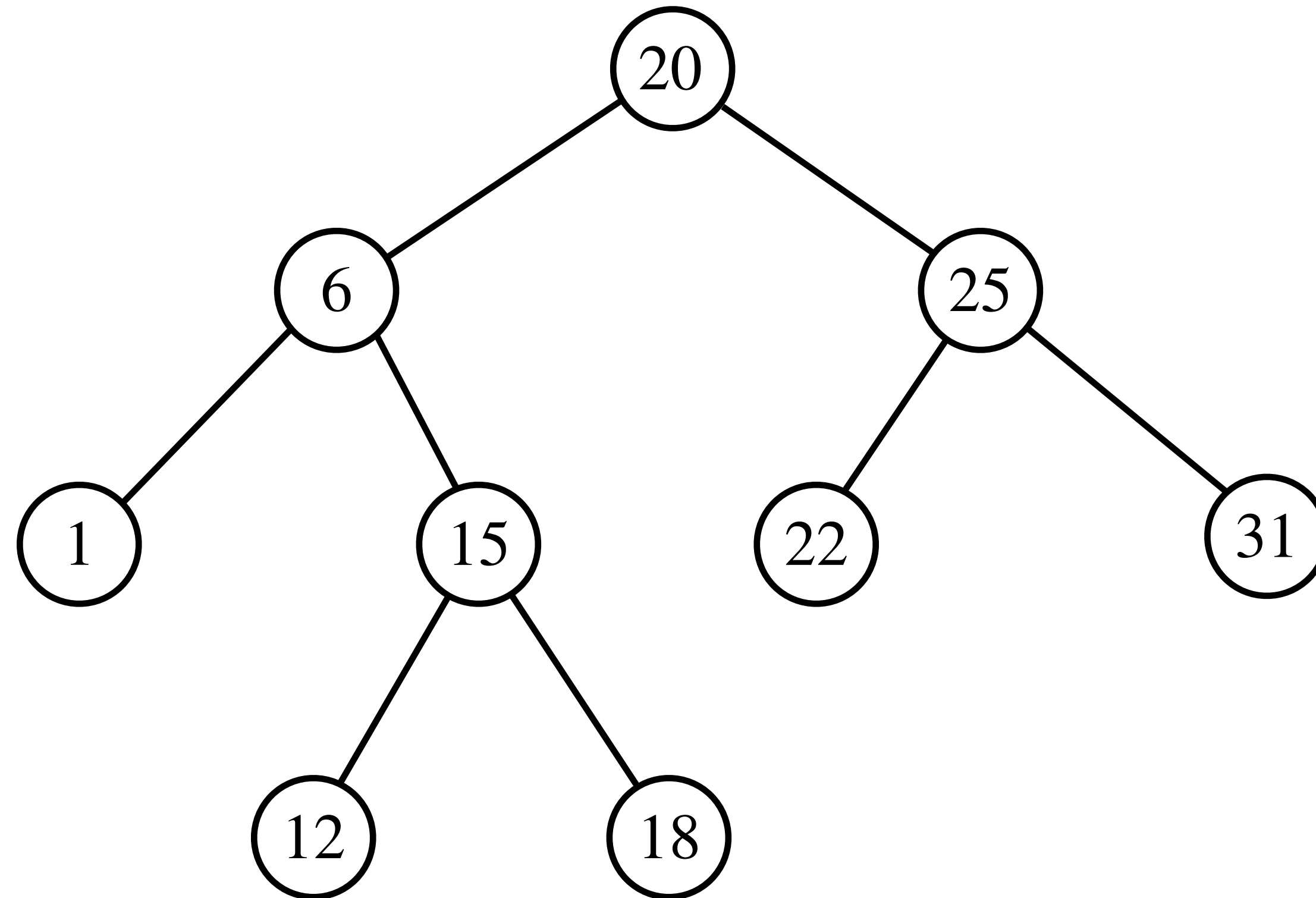
Insertion in a BST

Example:



Insertion in a BST

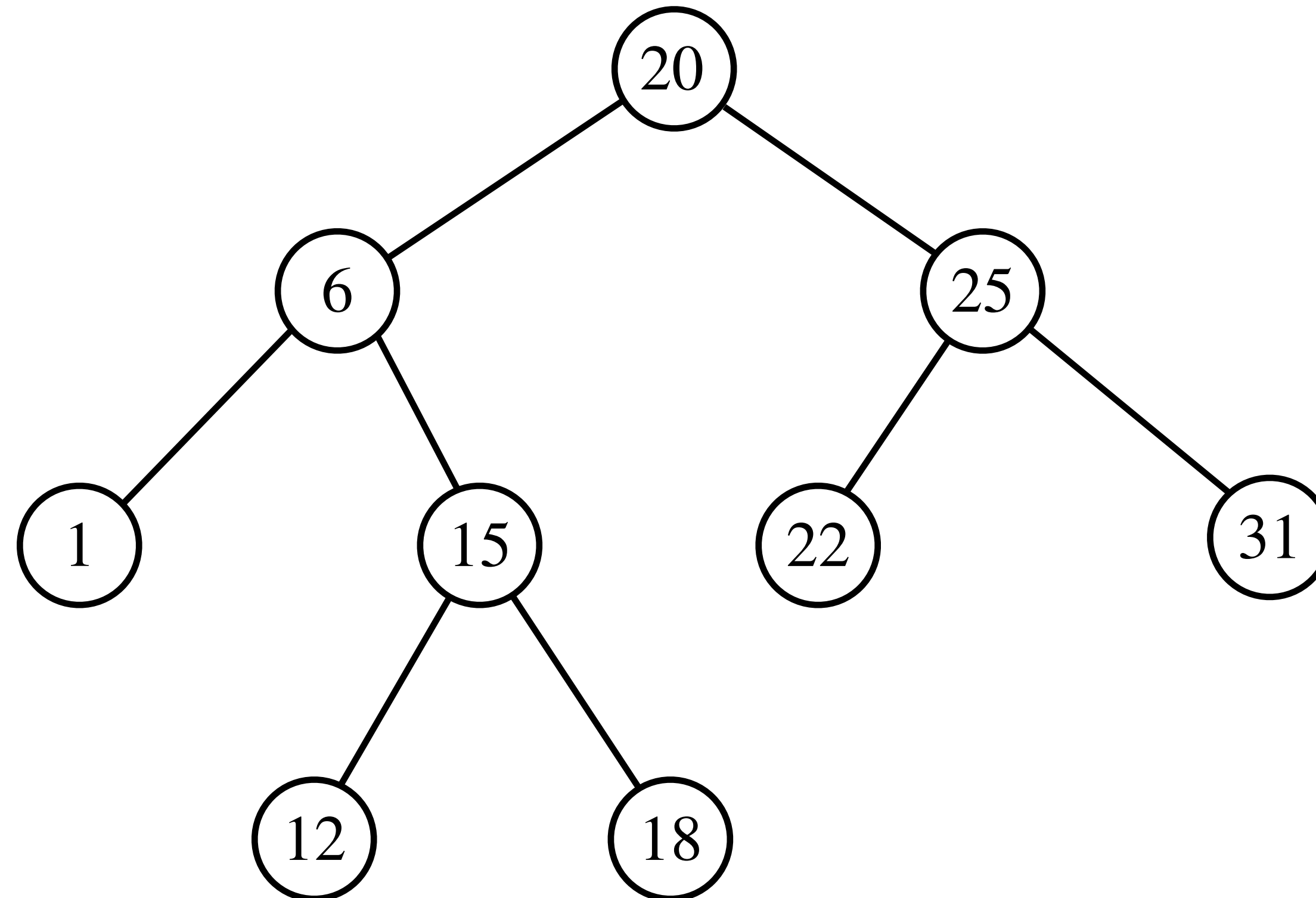
Example: Insert a node with 24 as key in the following BST.



Insertion in a BST

Example: Insert a node with 24 as key in the following BST.

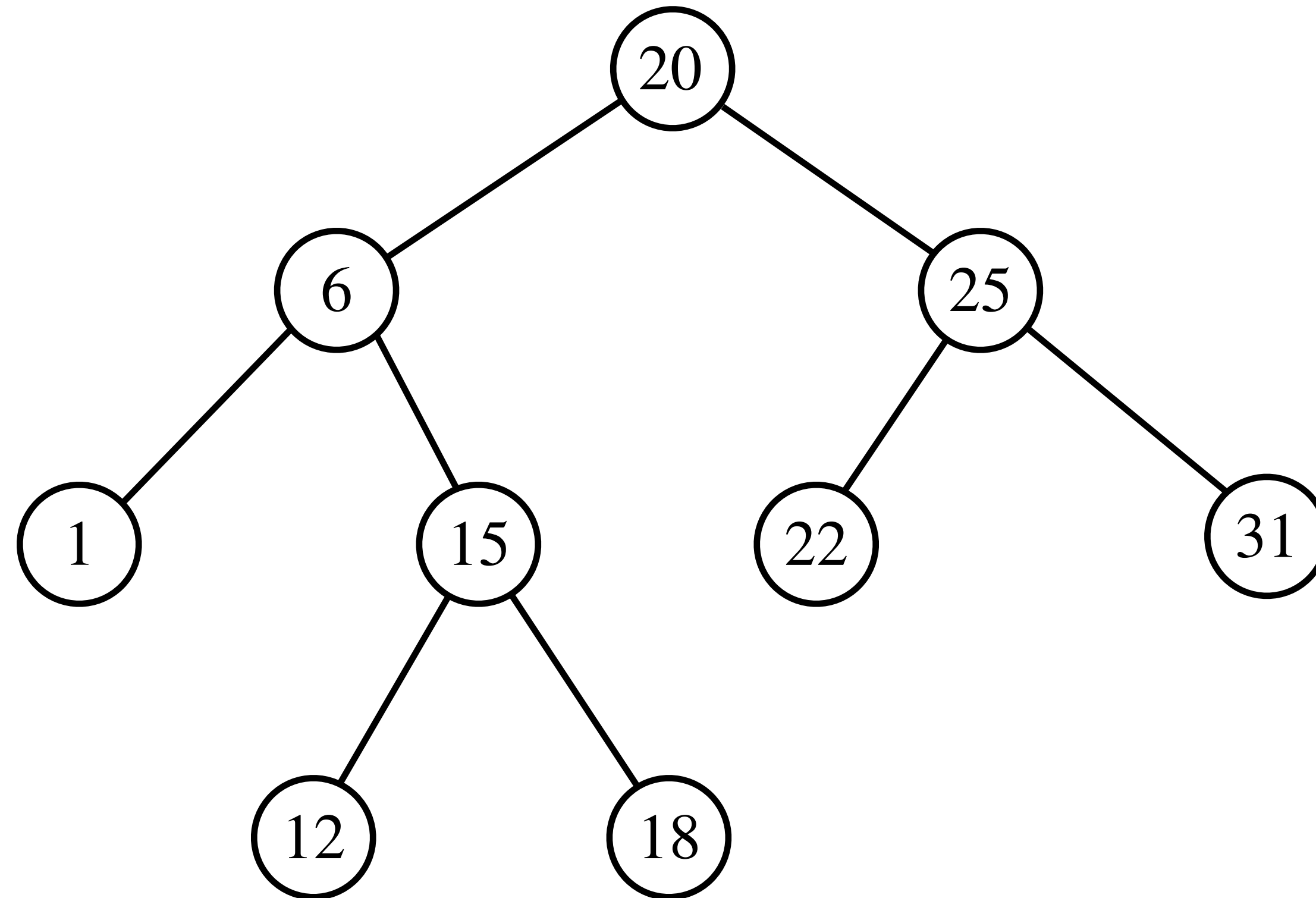
Idea:



Insertion in a BST

Example: Insert a node with 24 as key in the following BST.

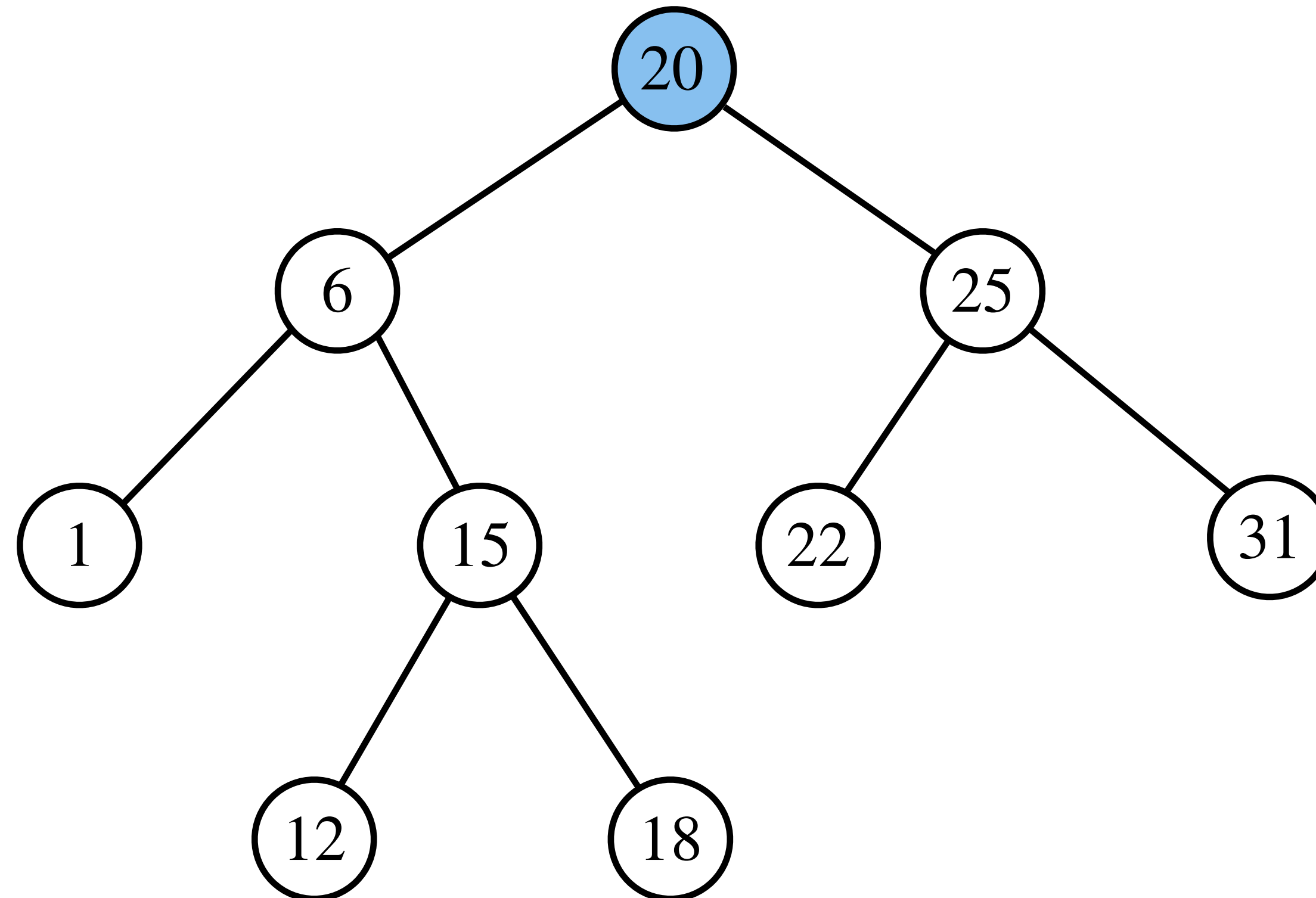
Idea: Find the correct leaf where it can be inserted.



Insertion in a BST

Example: Insert a node with 24 as key in the following BST.

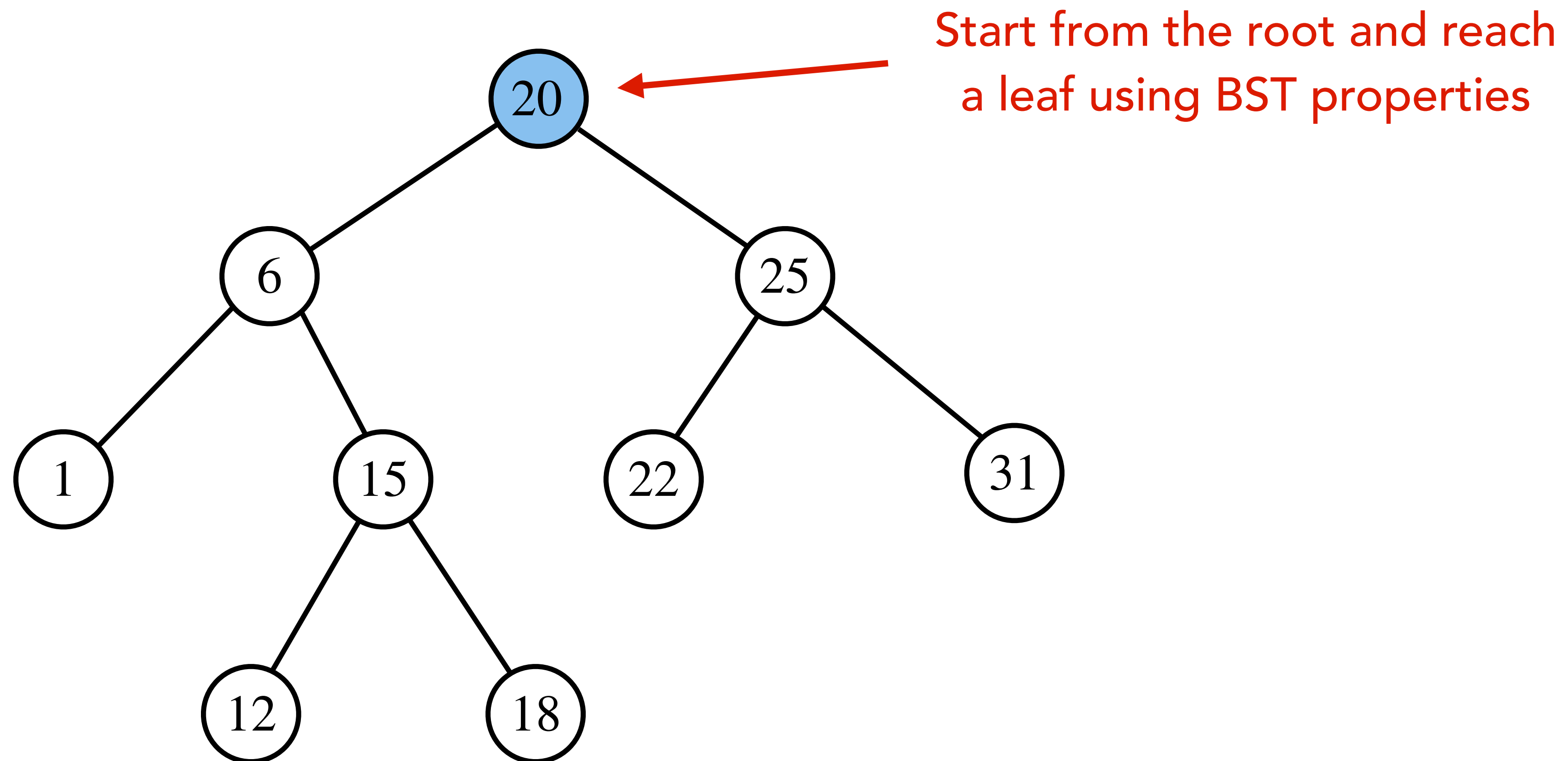
Idea: Find the correct leaf where it can be inserted.



Insertion in a BST

Example: Insert a node with 24 as key in the following BST.

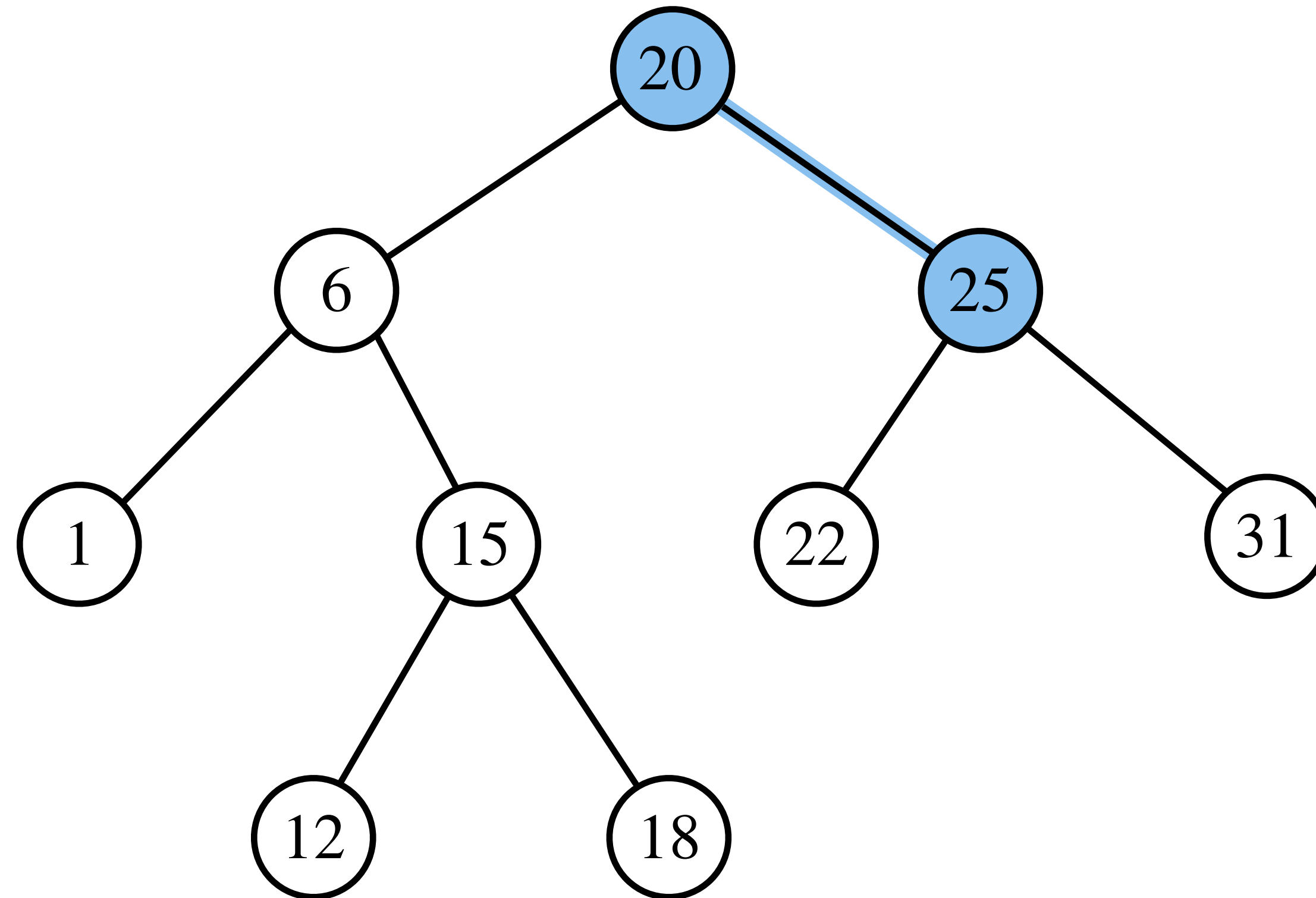
Idea: Find the correct leaf where it can be inserted.



Insertion in a BST

Example: Insert a node with 24 as key in the following BST.

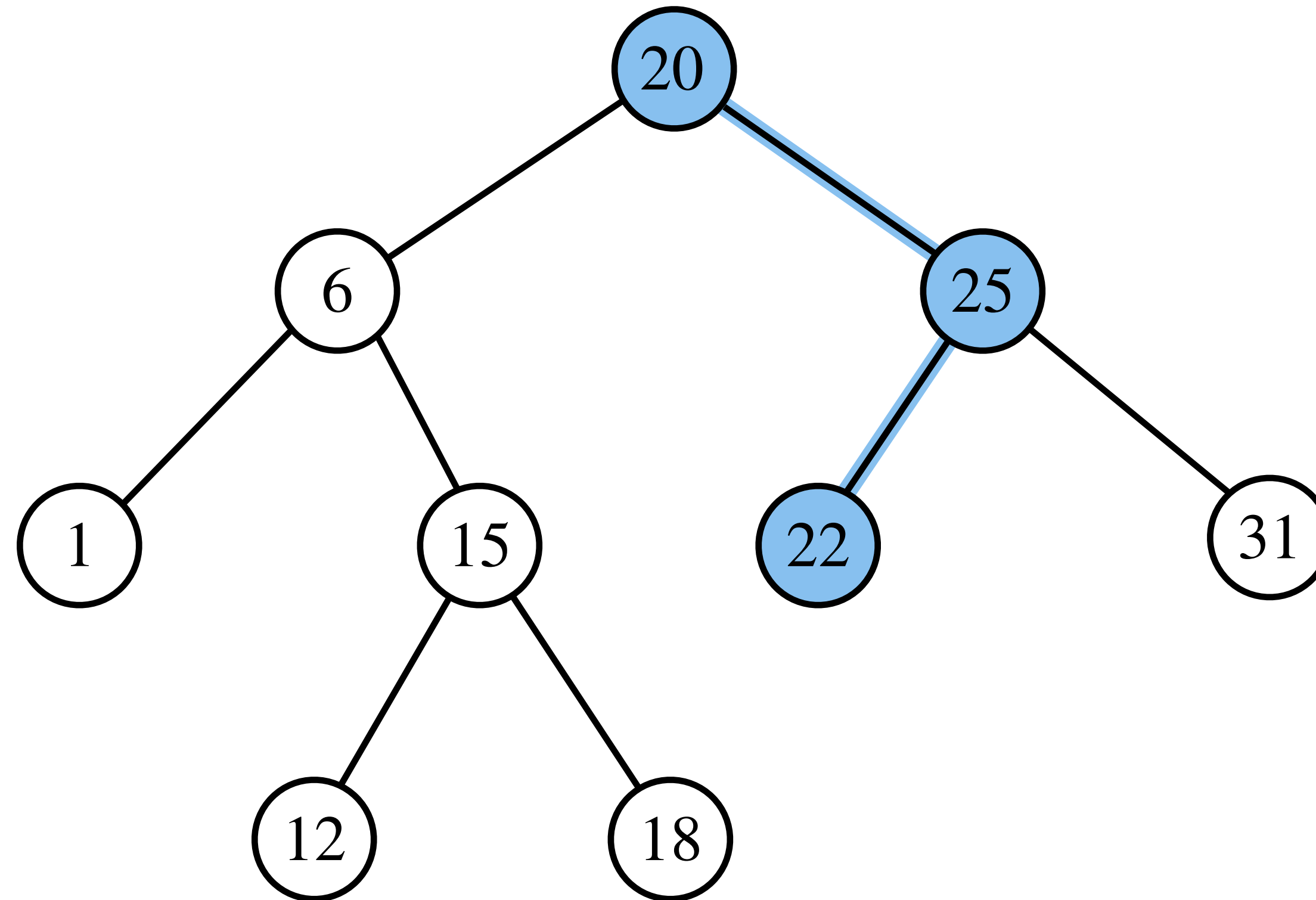
Idea: Find the correct leaf where it can be inserted.



Insertion in a BST

Example: Insert a node with 24 as key in the following BST.

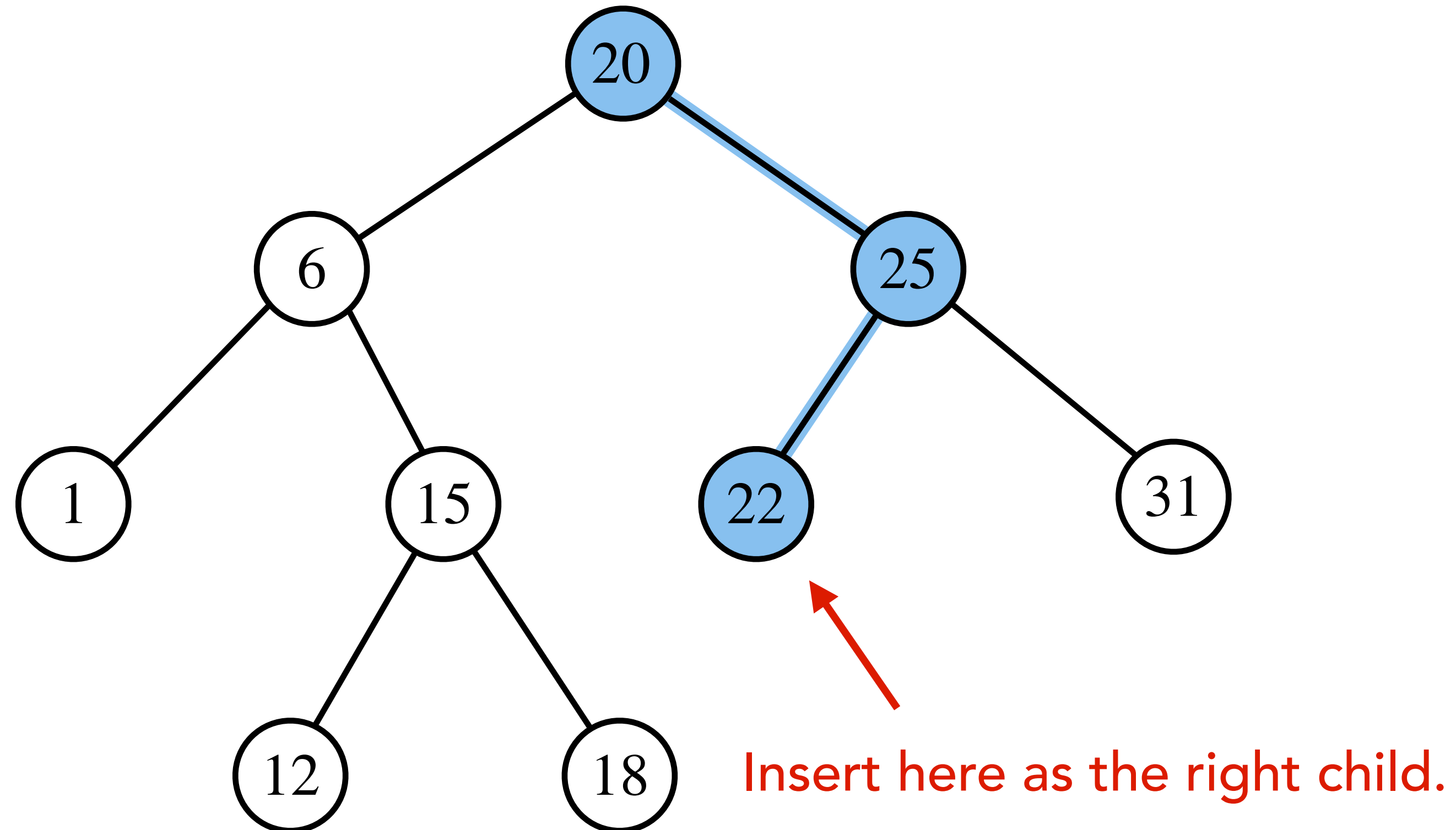
Idea: Find the correct leaf where it can be inserted.



Insertion in a BST

Example: Insert a node with 24 as key in the following BST.

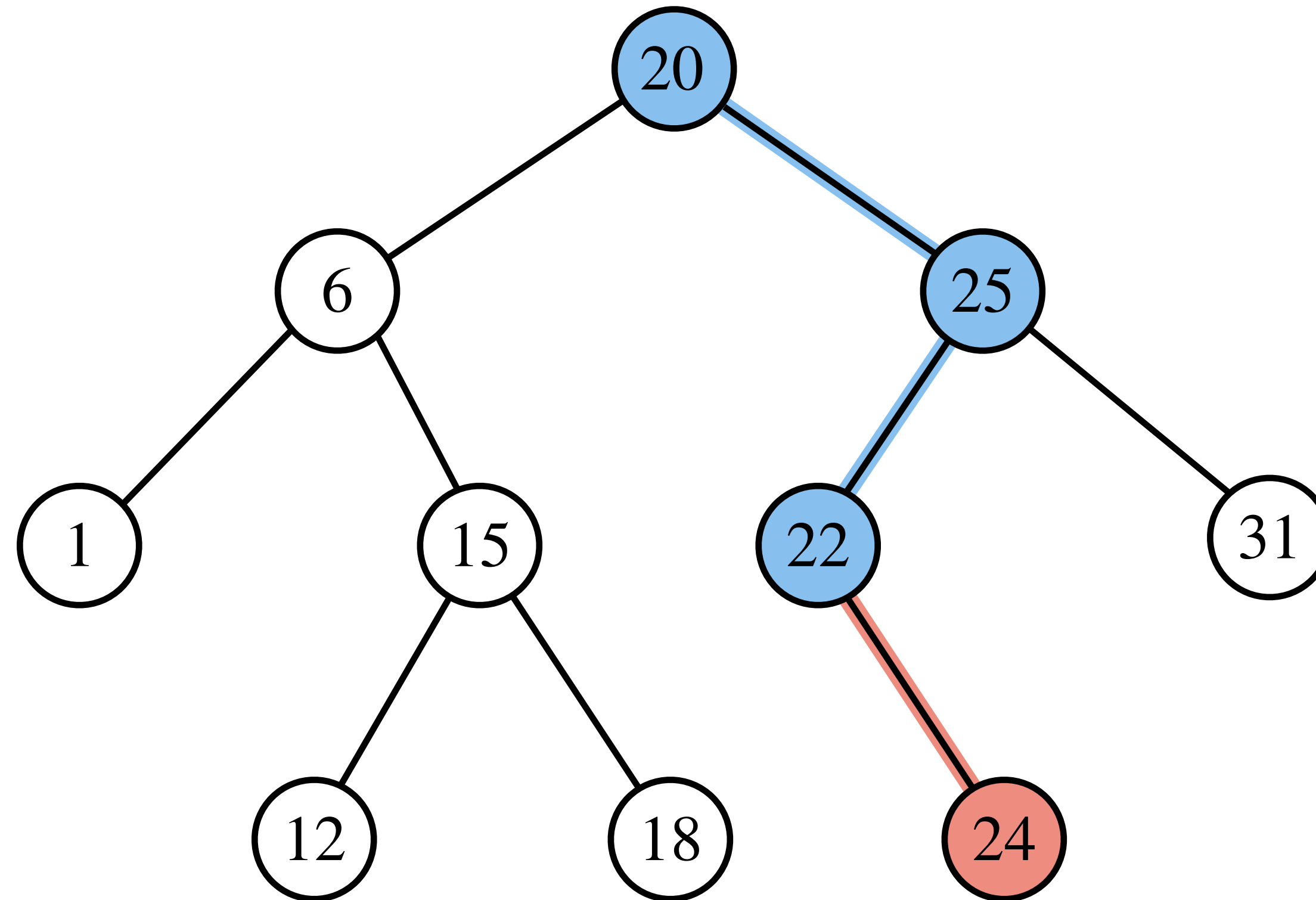
Idea: Find the correct leaf where it can be inserted.



Insertion in a BST

Example: Insert a node with 24 as key in the following BST.

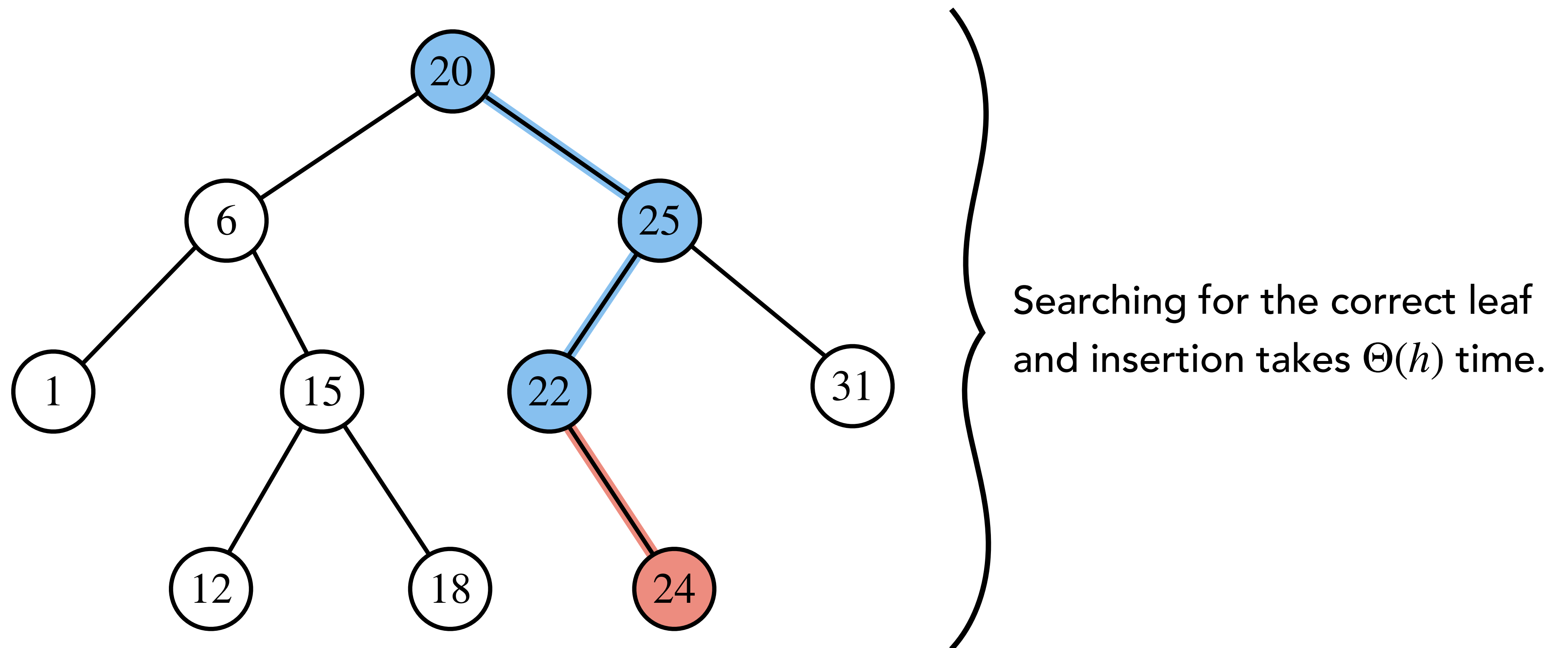
Idea: Find the correct leaf where it can be inserted.



Insertion in a BST

Example: Insert a node with **24** as key in the following BST.

Idea: Find the correct leaf where it can be inserted.



Deletion in a BST

Deletion in a BST

Deletion can be **more tricky** than Insertion.

Deletion in a BST

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Let z be the node we want to delete.

Deletion in a BST

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Deletion in a BST

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- **Case 1:** z has no children.

Deletion in a BST

Deletion can be **more tricky** than Insertion.

Let z be the node we want to delete. Then, the following cases are possible:

- **Case 1:** z has no children.
- **Case 2:** z has only single child.

Deletion in a BST

Deletion can be **more tricky** than Insertion.

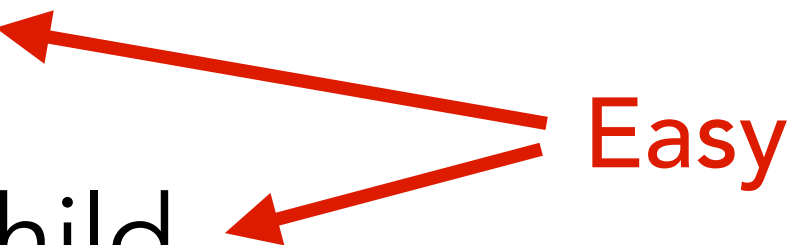
Let z be the node we want to delete. Then, the following cases are possible:

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- **Case 3:** z has two children.

Deletion in a BST

Deletion can be **more tricky** than Insertion.

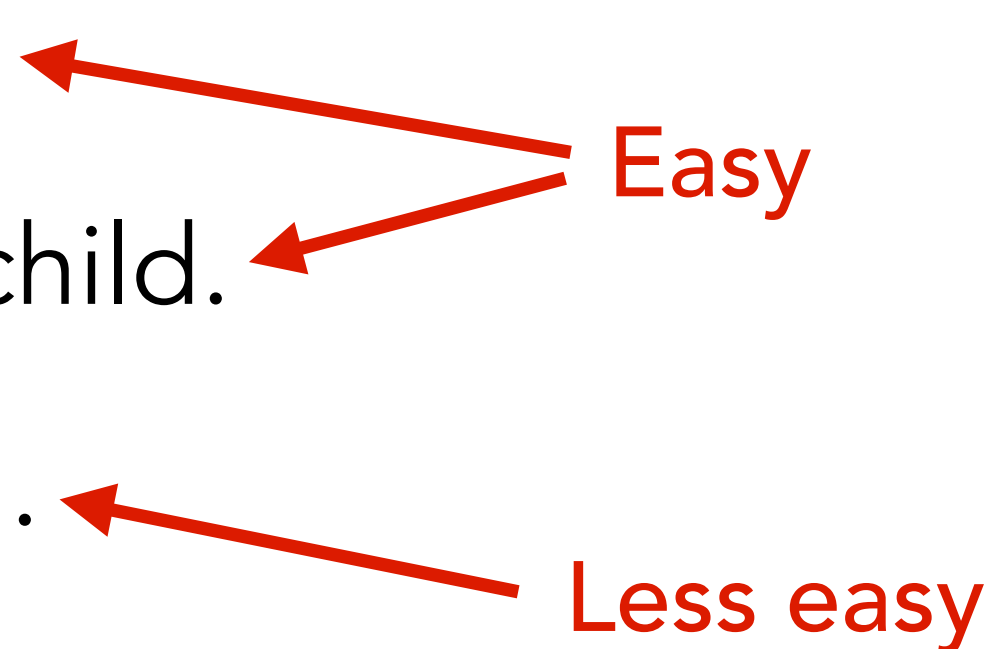
Let z be the node we want to delete. Then, the following cases are possible:

- **Case 1:** z has no children.
 - **Case 2:** z has only single child.
 - **Case 3:** z has two children.
- 
- The word "Easy" is written in red text. Two red arrows originate from it: one points to "Case 1: z has no children." and the other points to "Case 2: z has only single child."

Deletion in a BST

Deletion can be **more tricky** than Insertion.

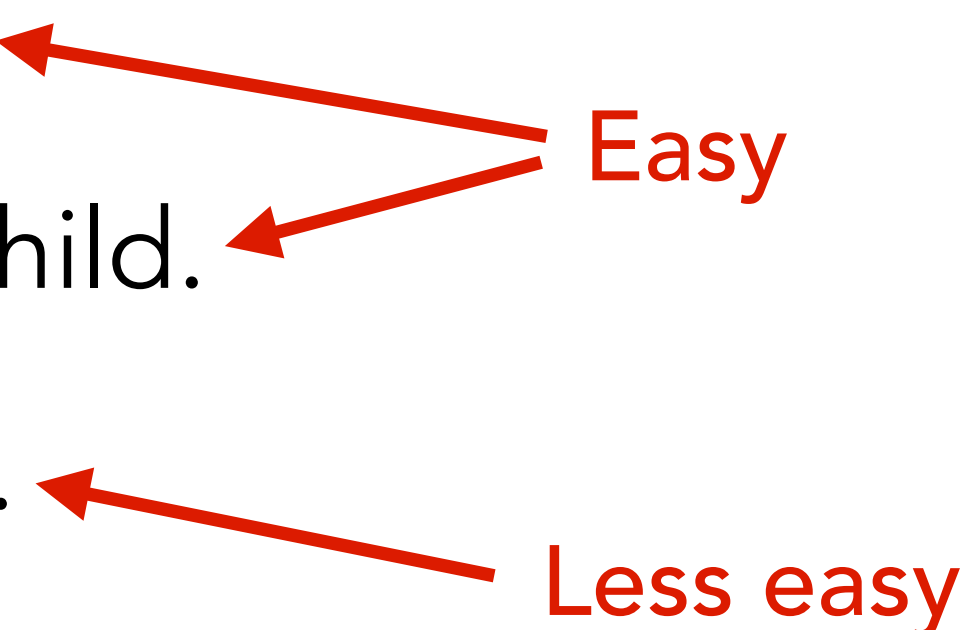
Let z be the node we want to delete. Then, the following cases are possible:

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- 
- Easy
- Less easy

Deletion in a BST

Deletion can be **more tricky** than Insertion.

Let z be the node we want to delete. Then, the following cases are possible:

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- 
- Easy
- Less easy

Note: Node z is provided as the input.

Deletion in a BST

Deletion in a BST

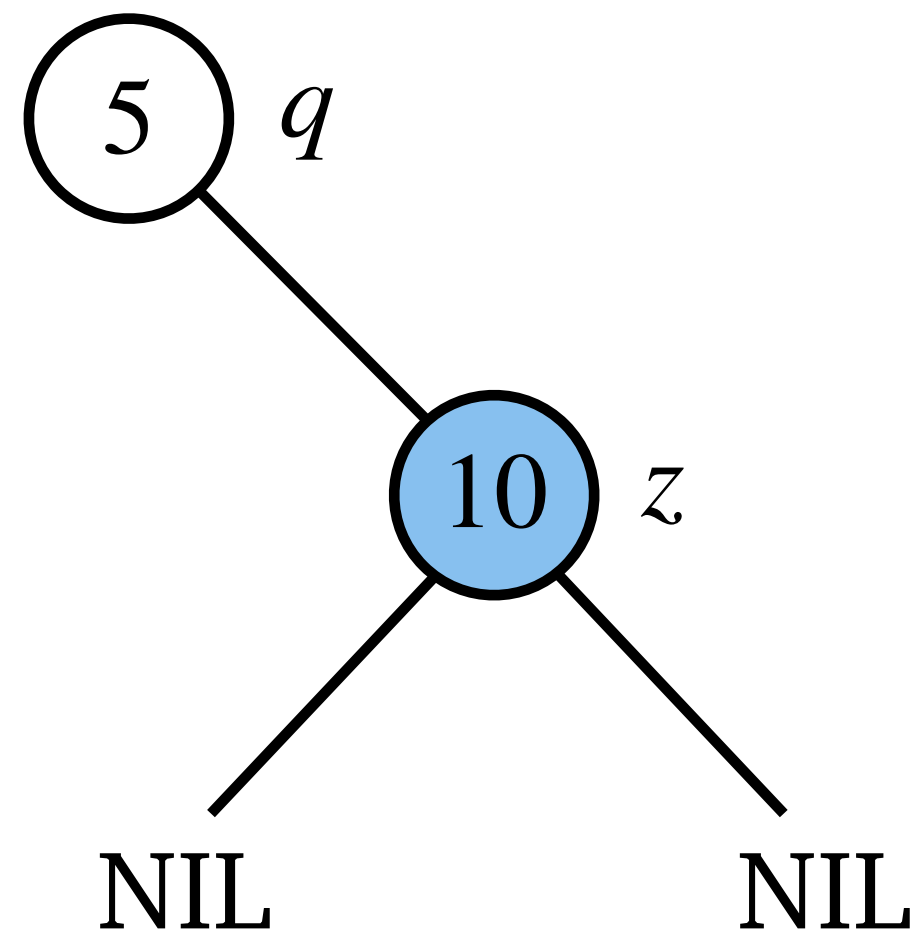
Case 1: z has no children.

Deletion in a BST

Case 1: z has no children. (WLOG assume z is a right child.)

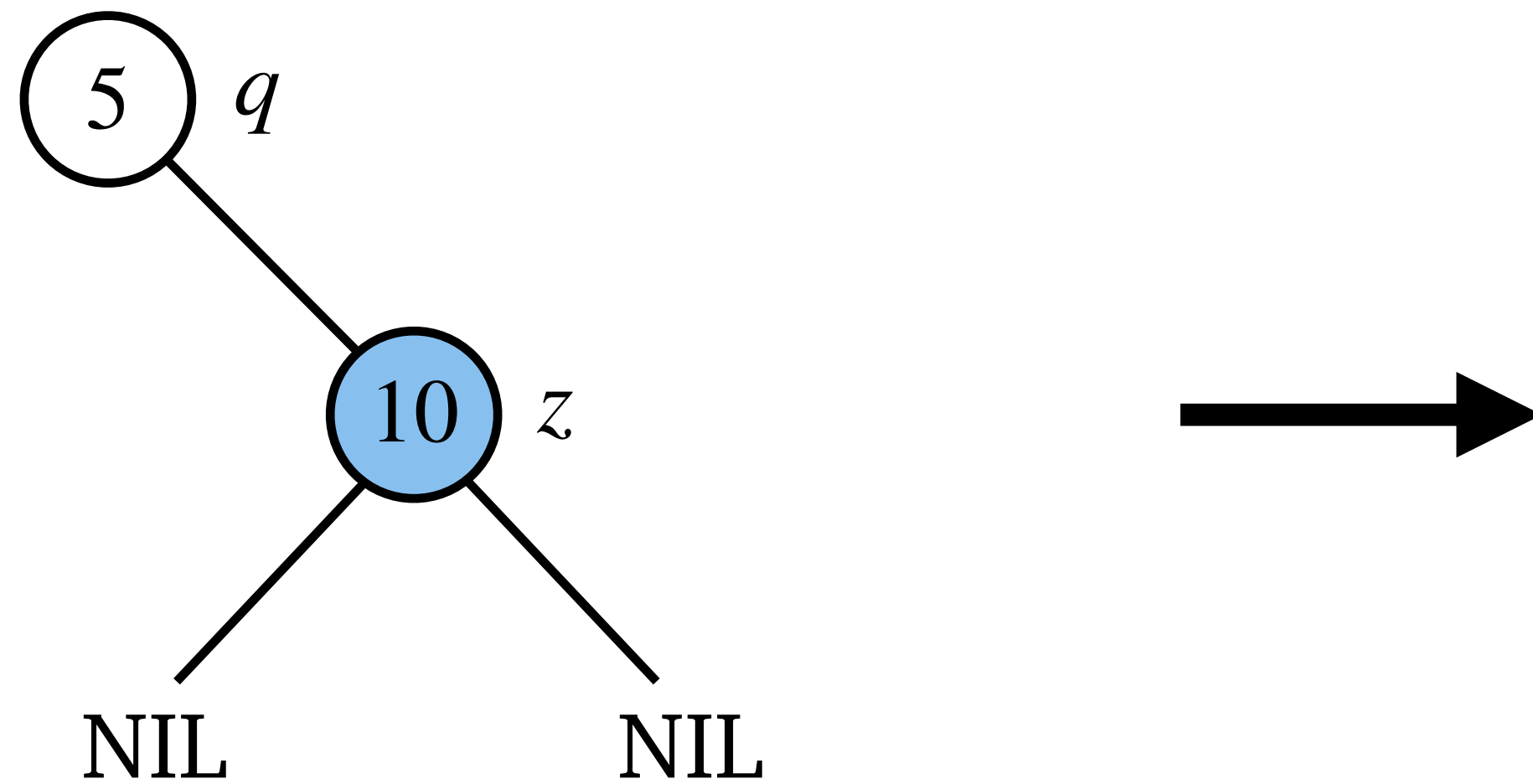
Deletion in a BST

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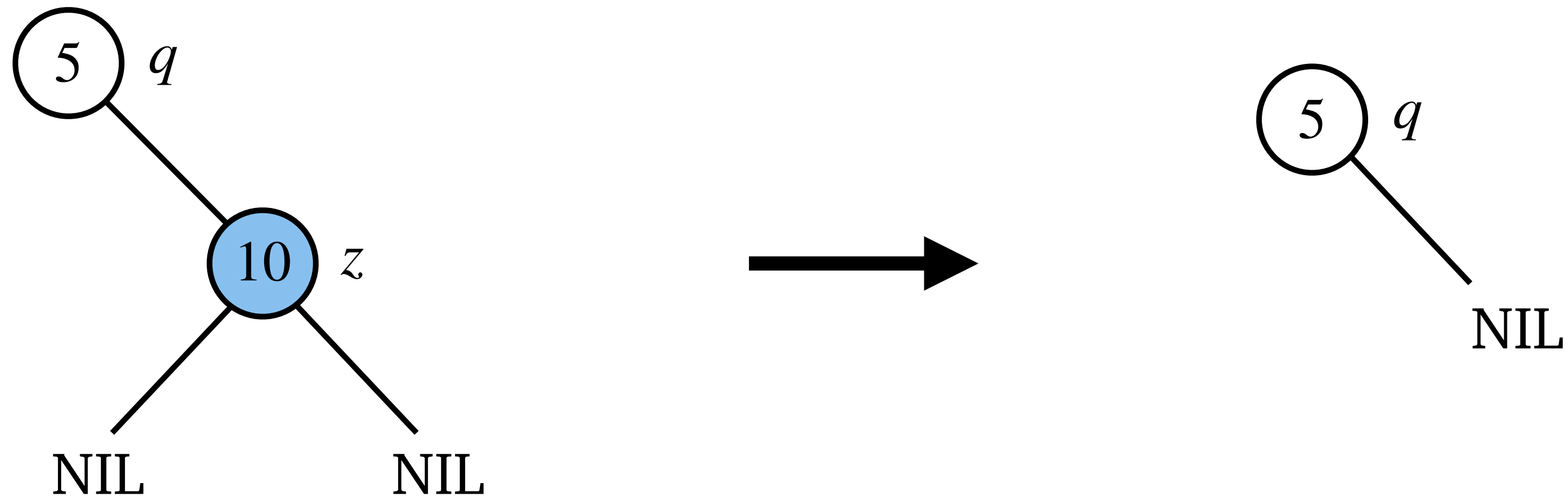
Deletion in a BST

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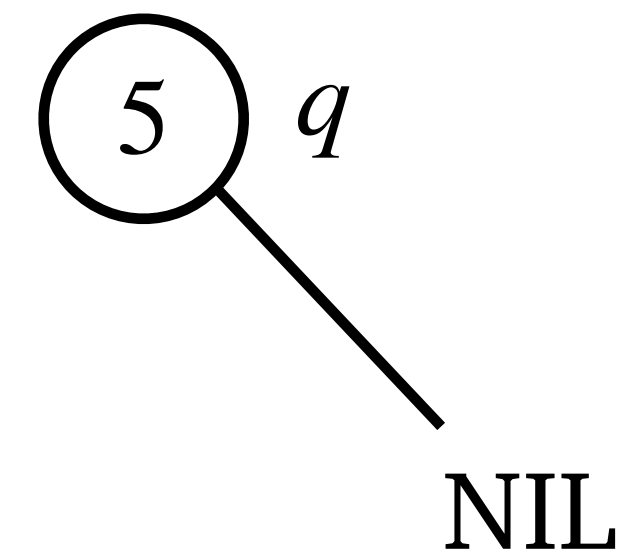
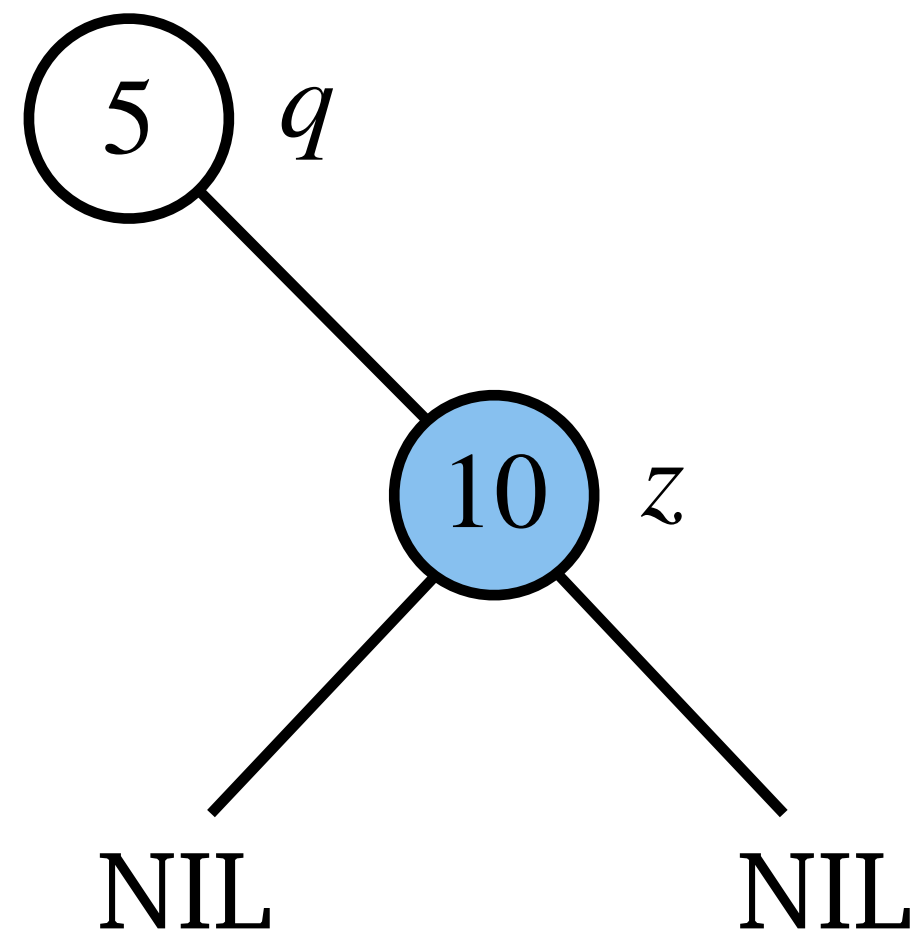
Deletion in a BST

Case 1: z has no children. (WLOG assume z is a right child.)



Deletion in a BST

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Make q 's right child NIL

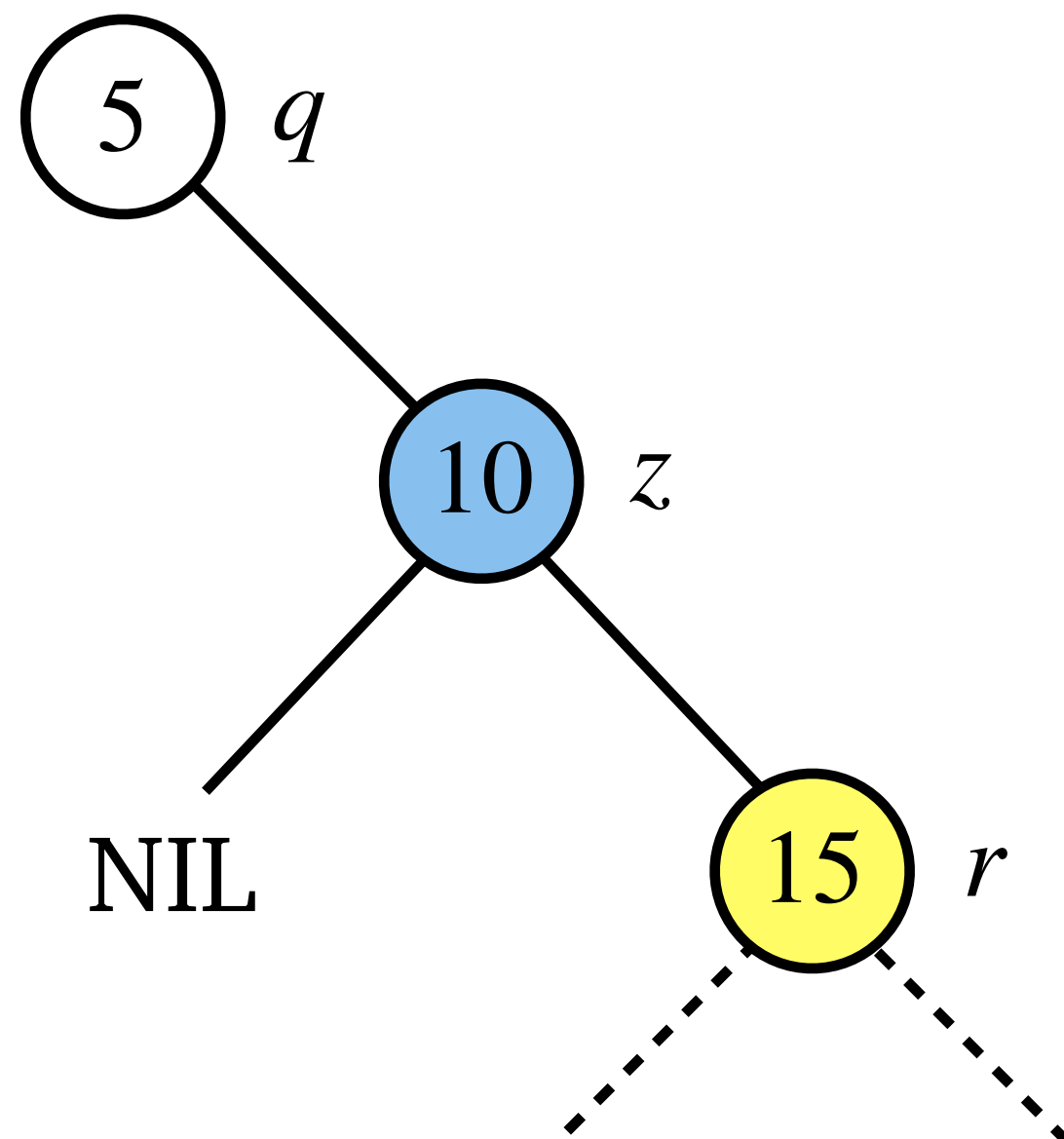
Deletion in a BST

Deletion in a BST

Case 2: z has one child. (WLOG assume z is a right child.)

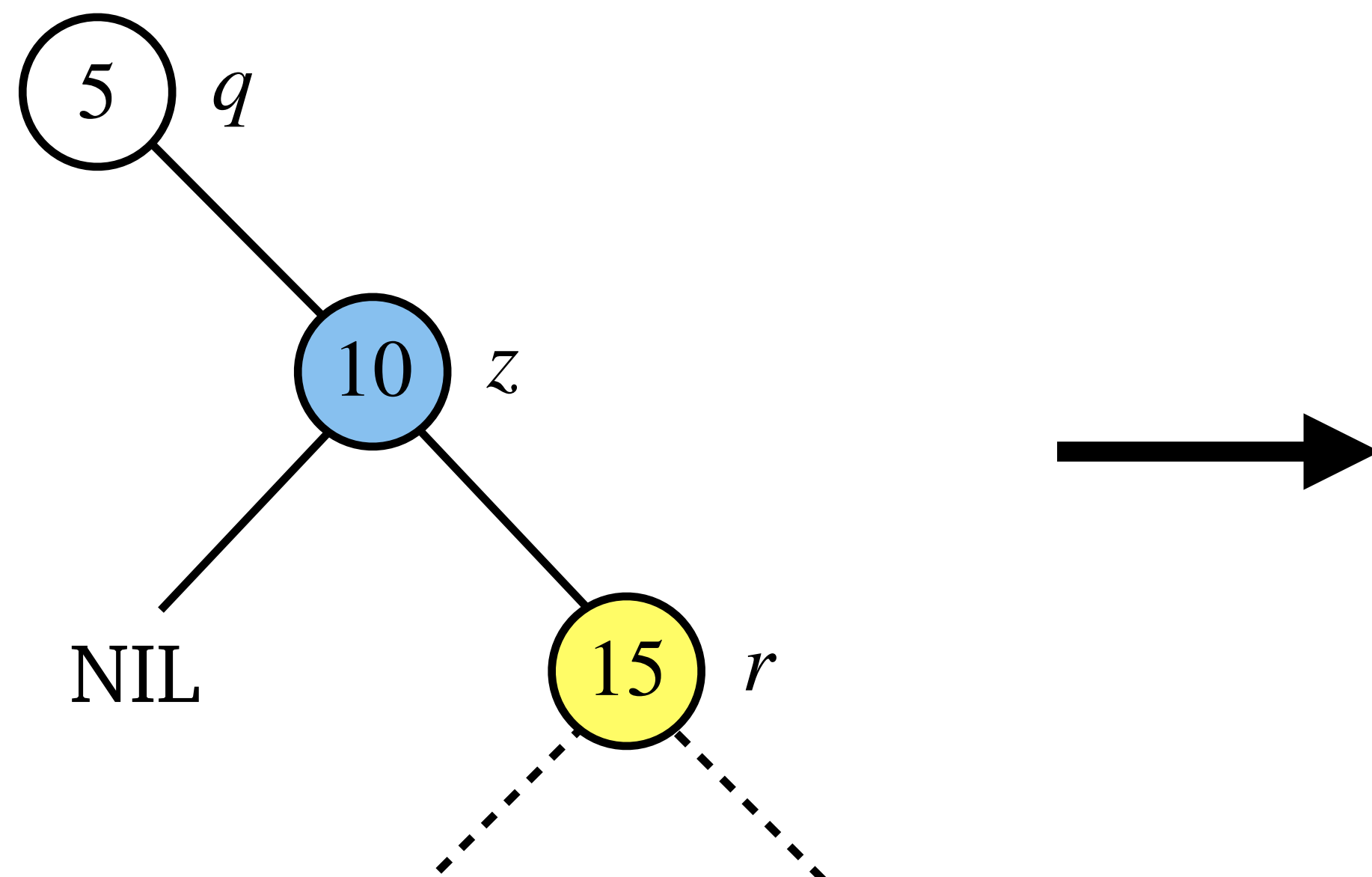
Deletion in a BST

Case 2: z has one child. (WLOG assume z is a right child.)



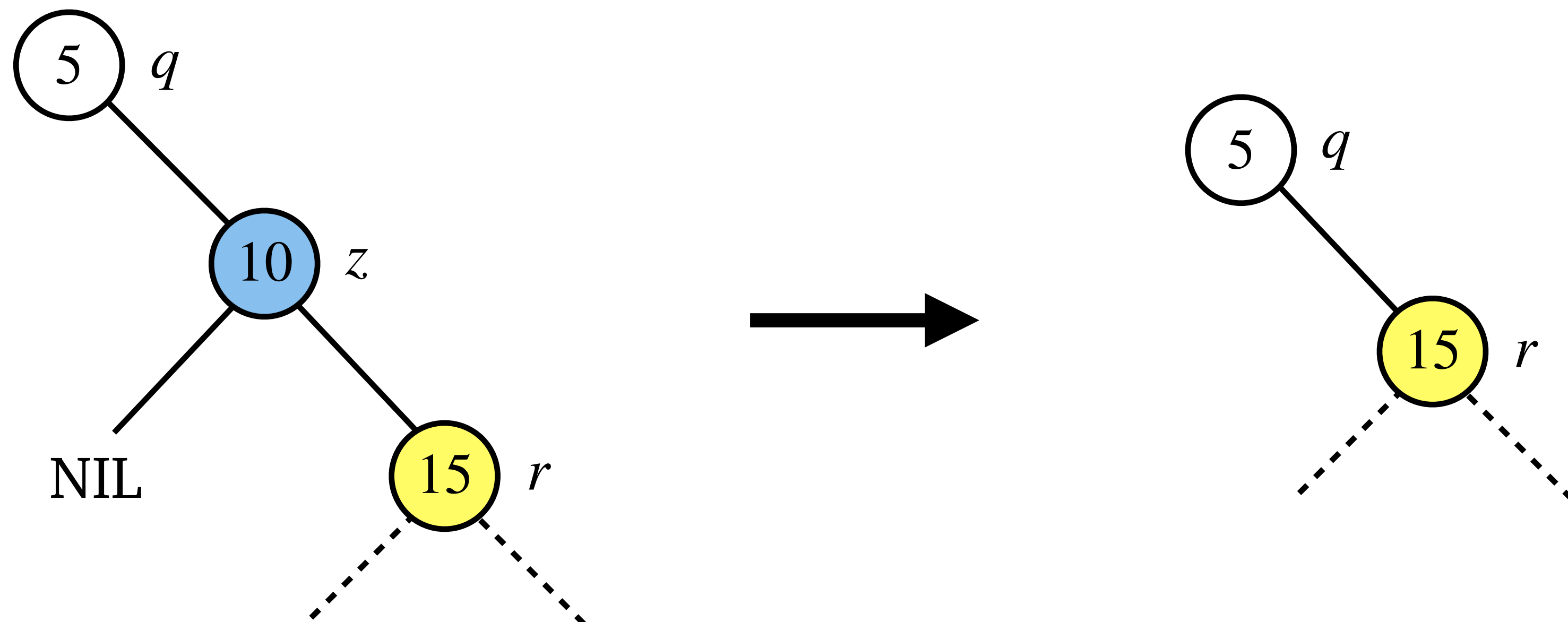
Deletion in a BST

Case 2: z has one child. (WLOG assume z is a right child.)



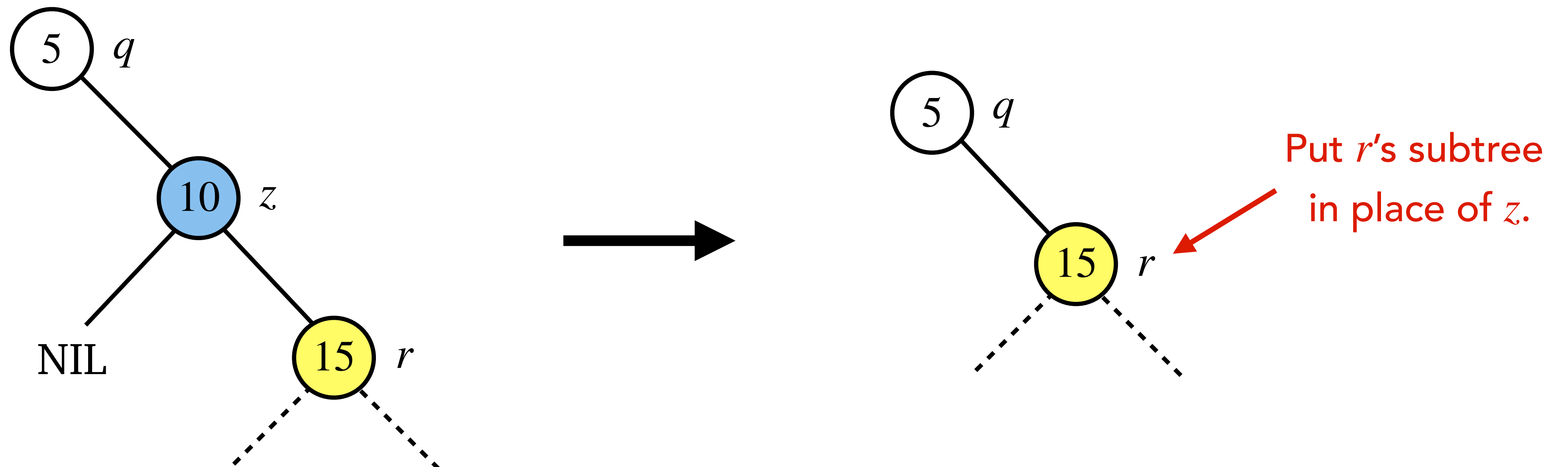
Deletion in a BST

Case 2: z has one child. (WLOG assume z is a right child.)



Deletion in a BST

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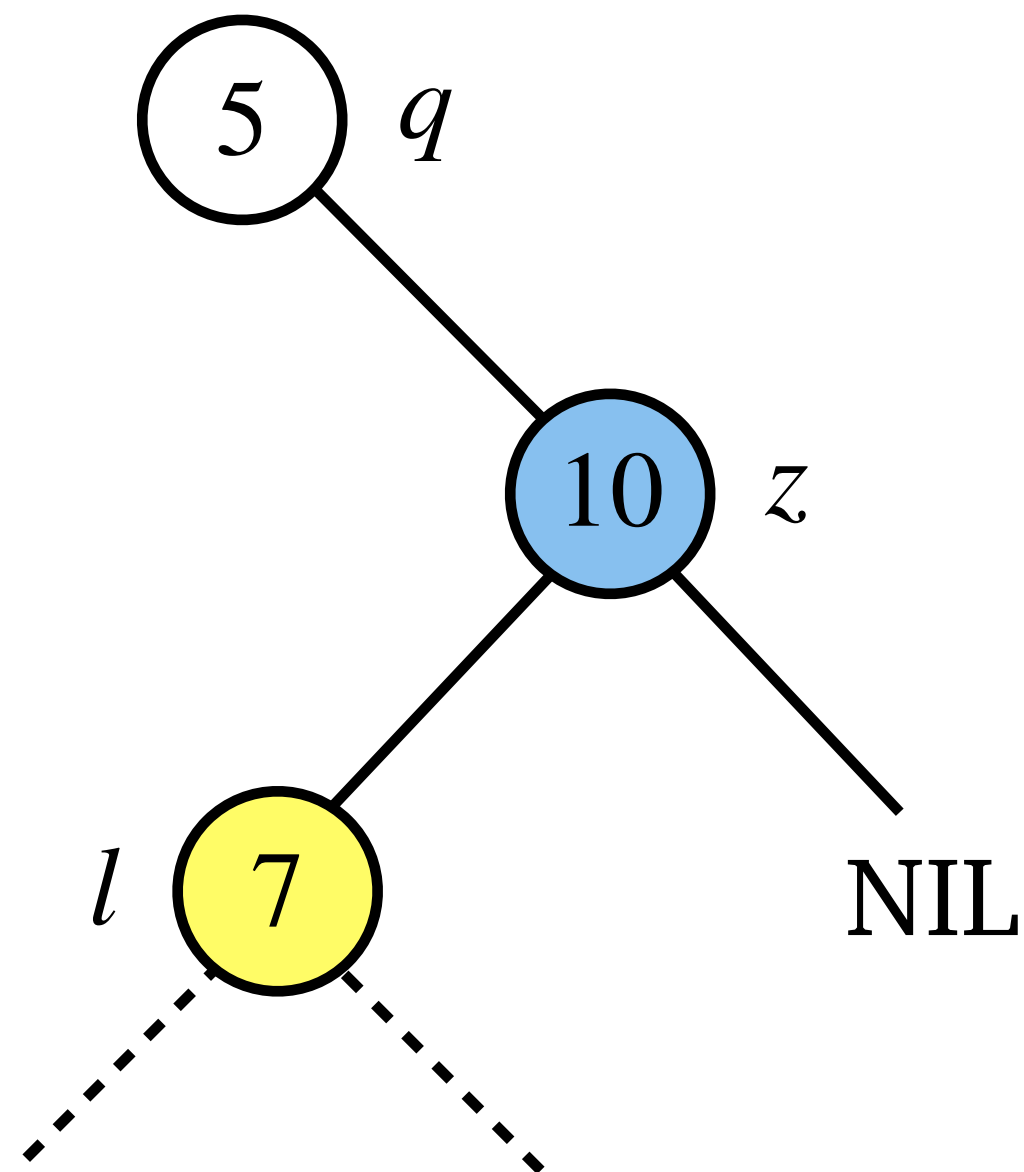


Deletion in a BST

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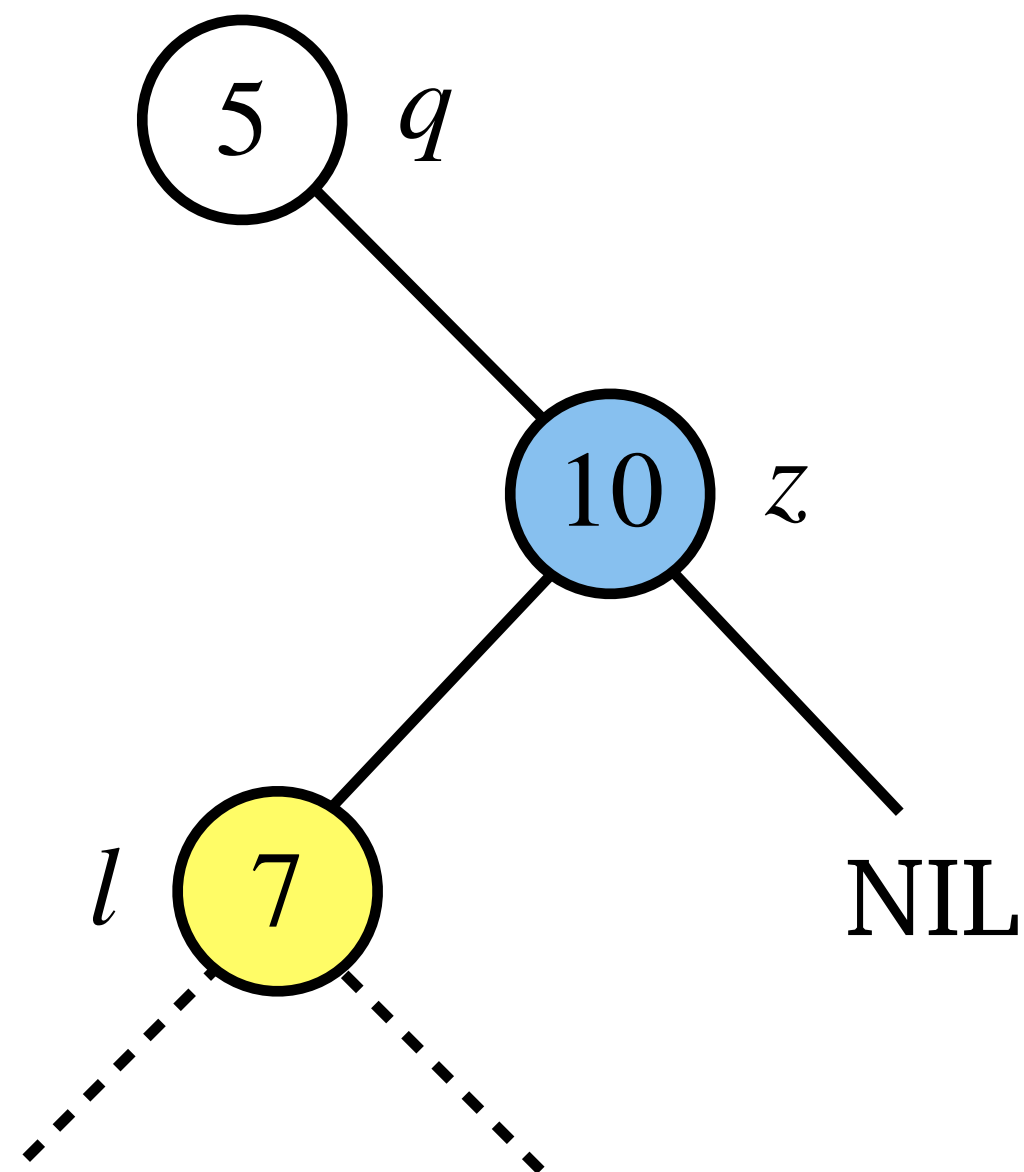
Deletion in a BST

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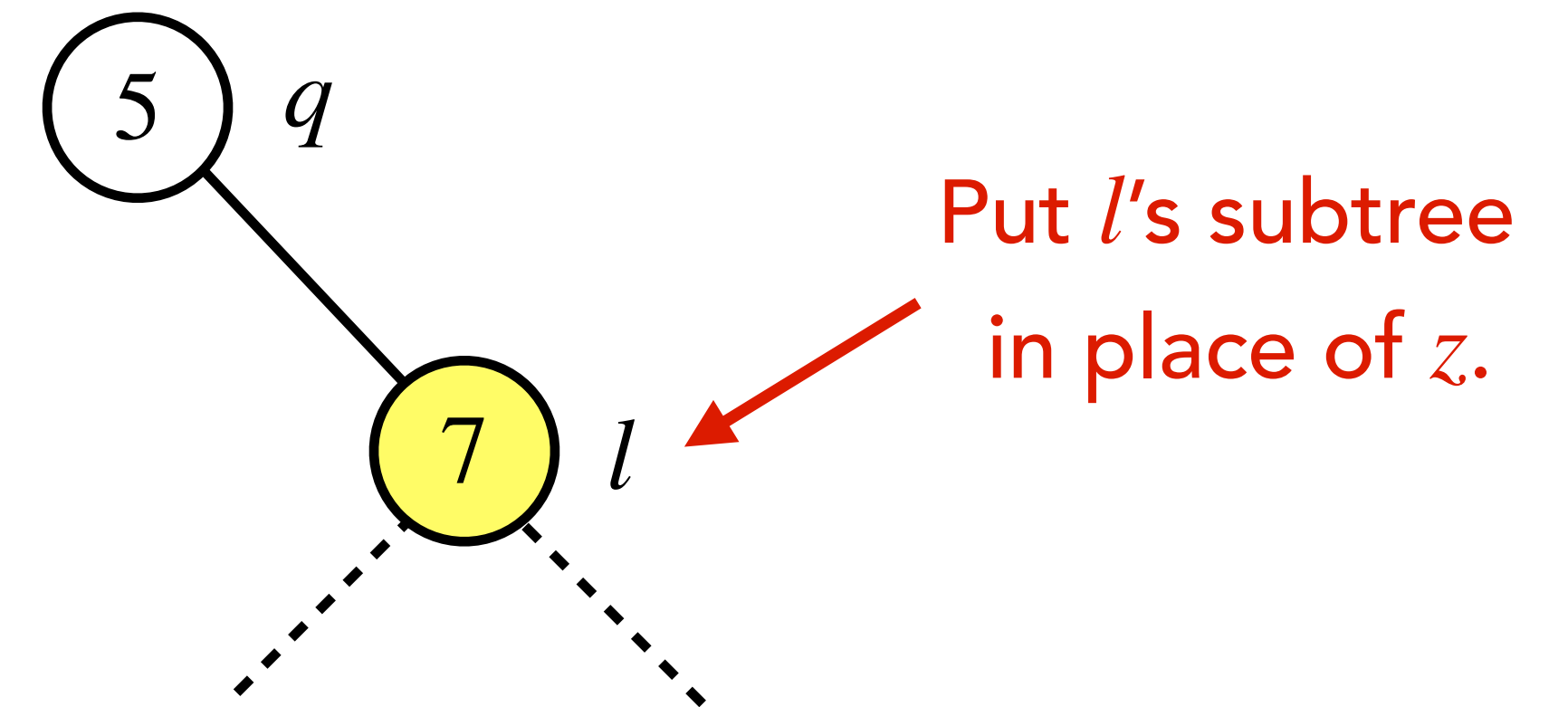
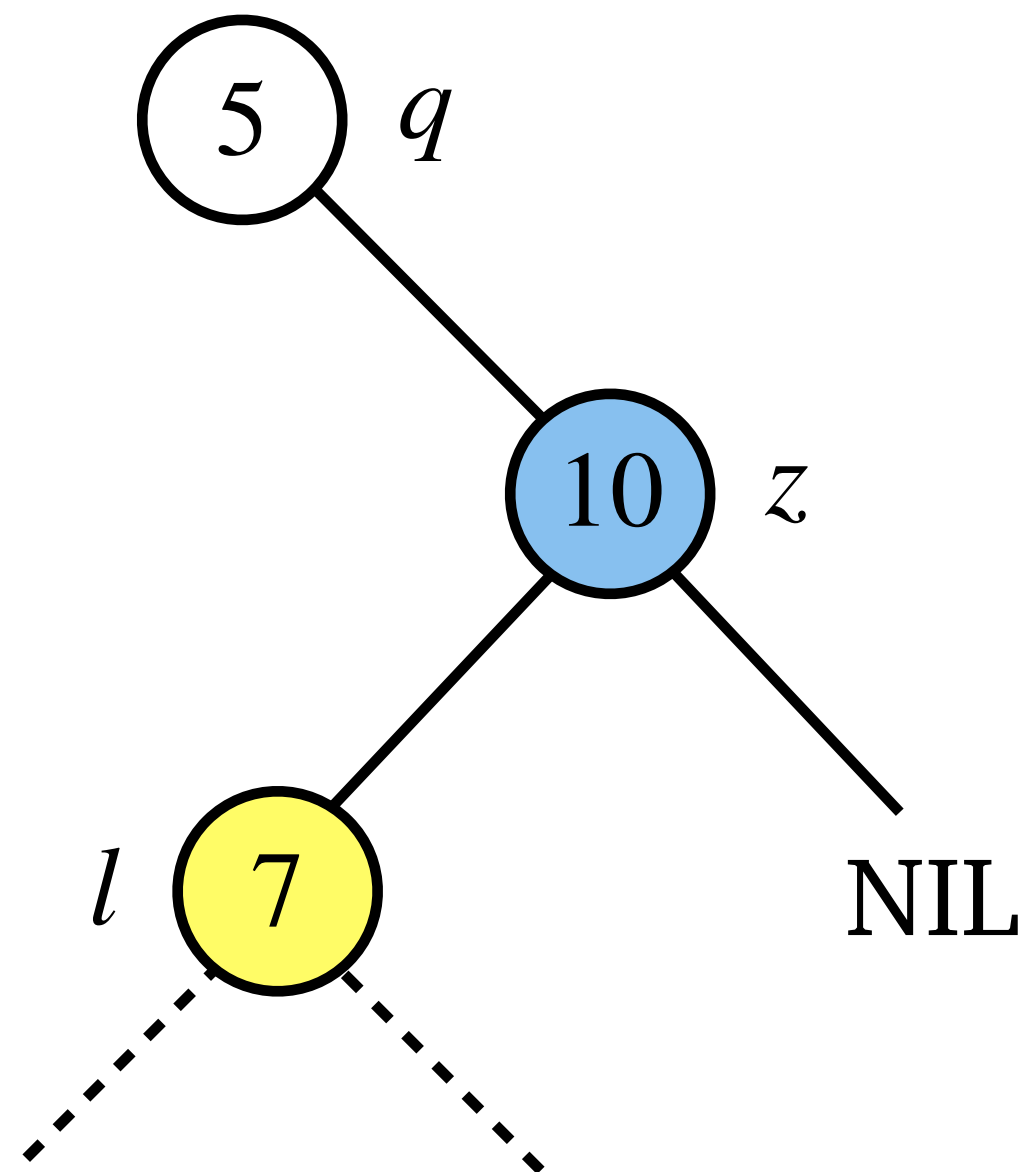
Deletion in a BST

Case 2: z has one child. (WLOG assume z is a right child.)



Deletion in a BST

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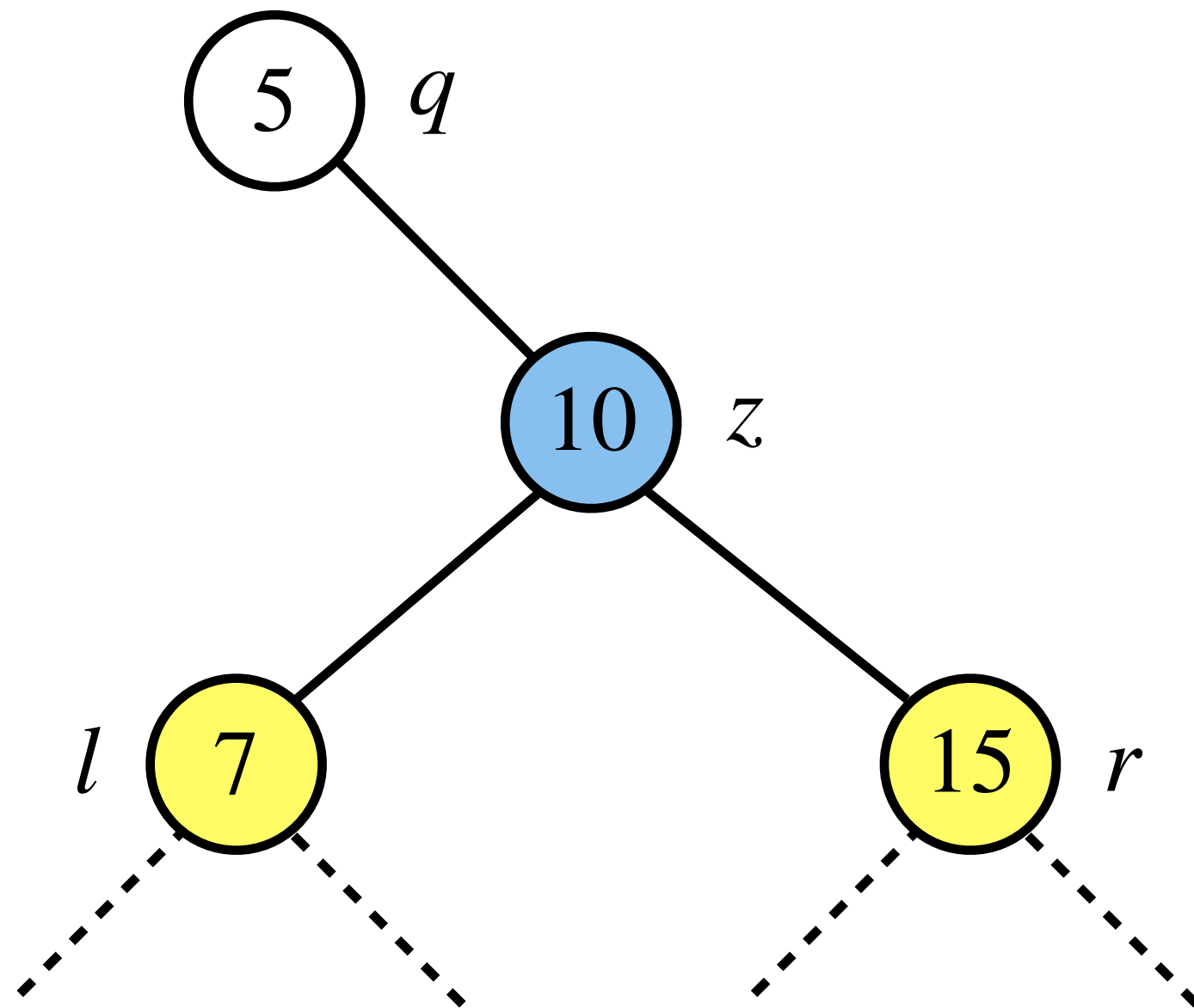
Deletion in a BST

Deletion in a BST

Case 3: z has two children. (WLOG assume z is a right child.)

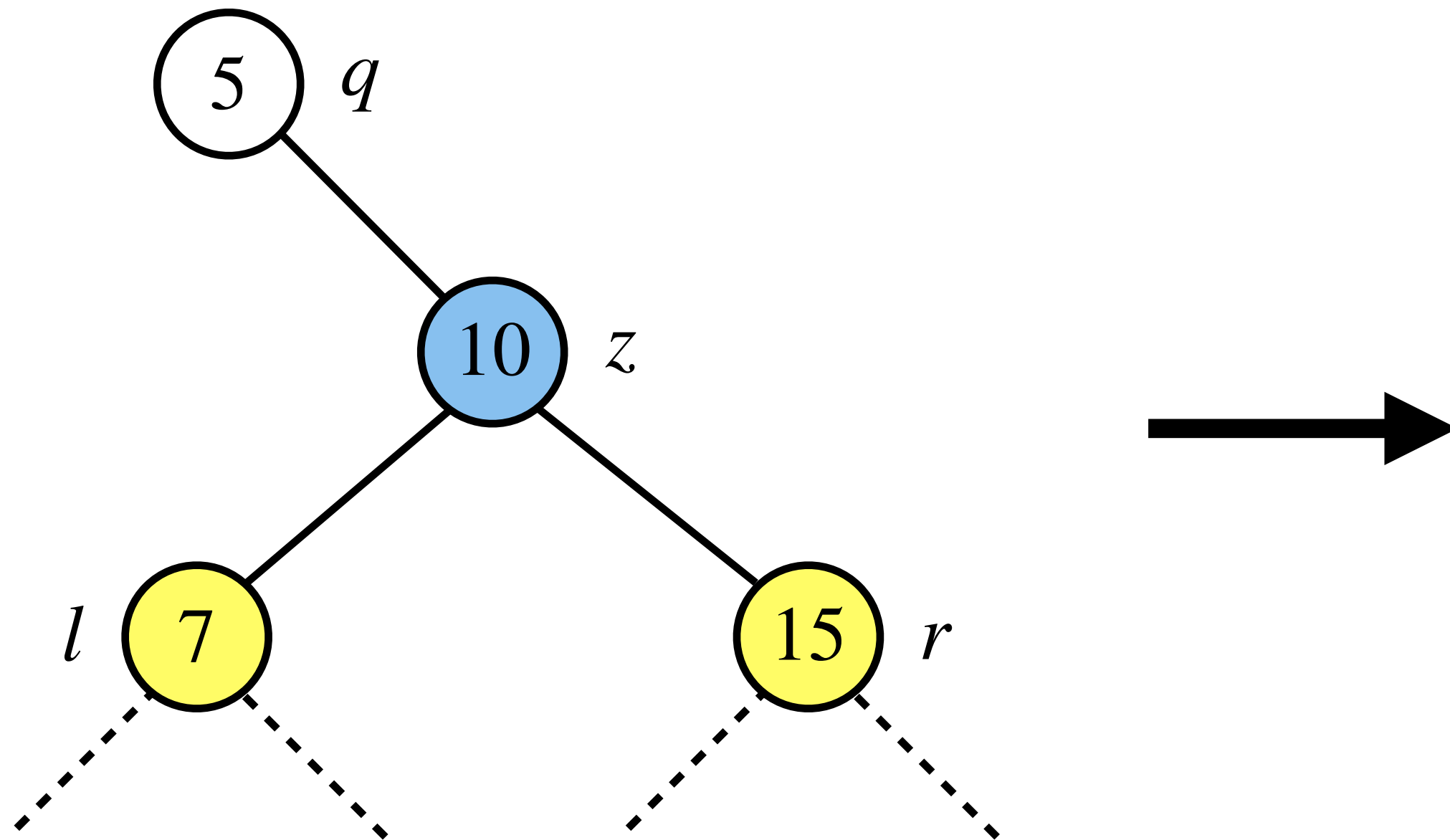
Deletion in a BST

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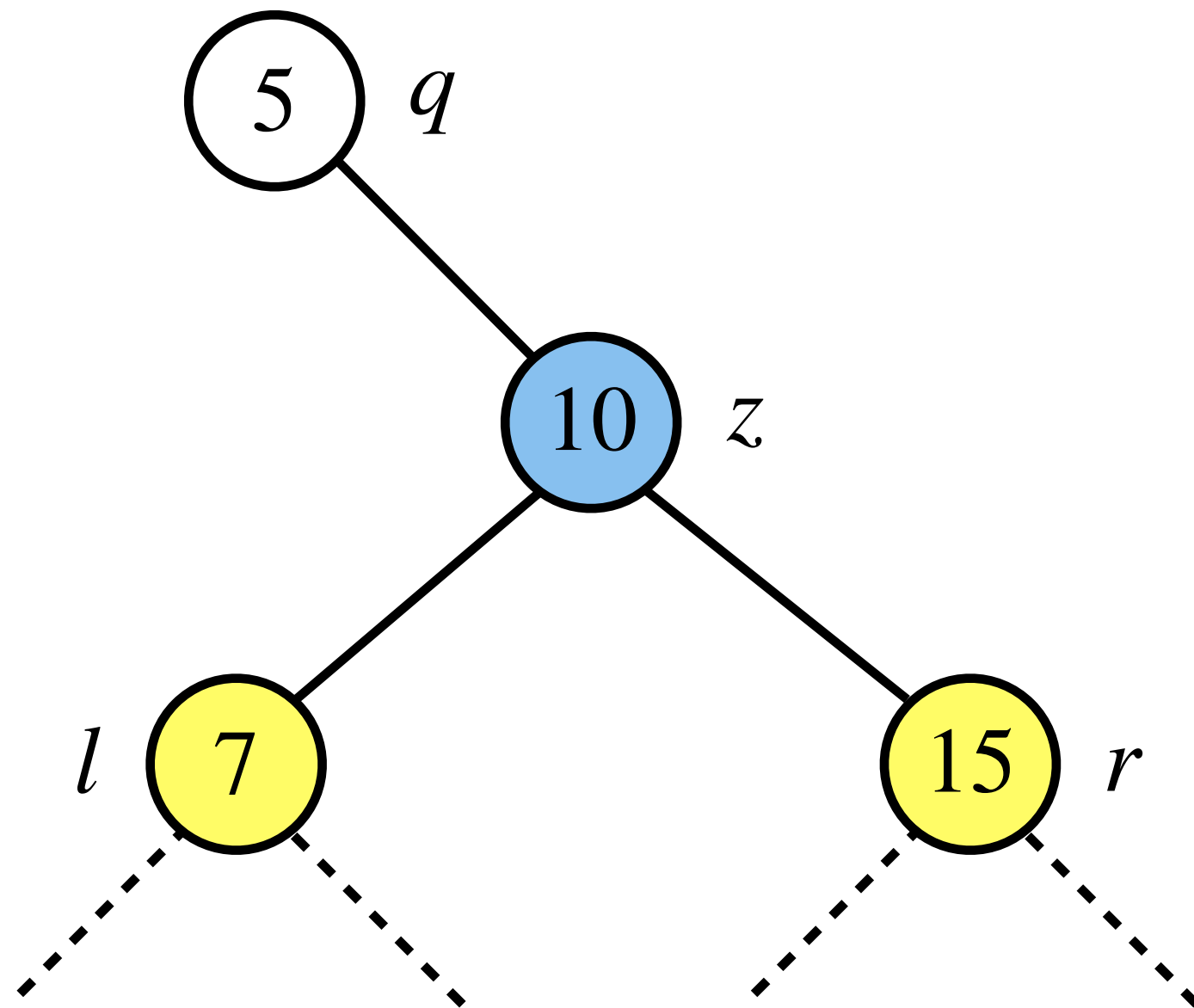
Deletion in a BST

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Deletion in a BST

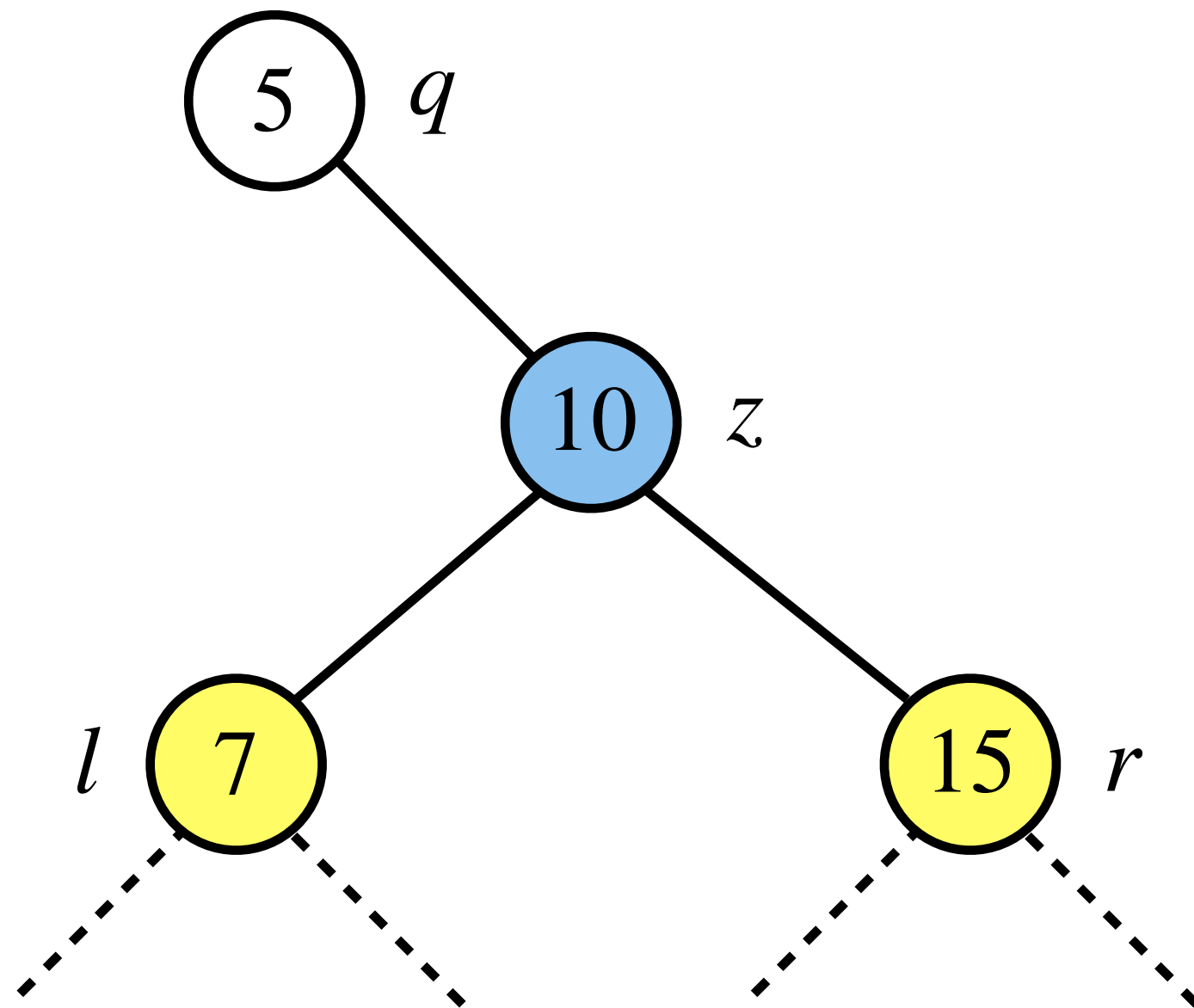
Case 3: z has two children. (WLOG assume z is a right child.)



?

Deletion in a BST

Case 3: z has two children. (WLOG assume z is a right child.)



Two sub-cases:

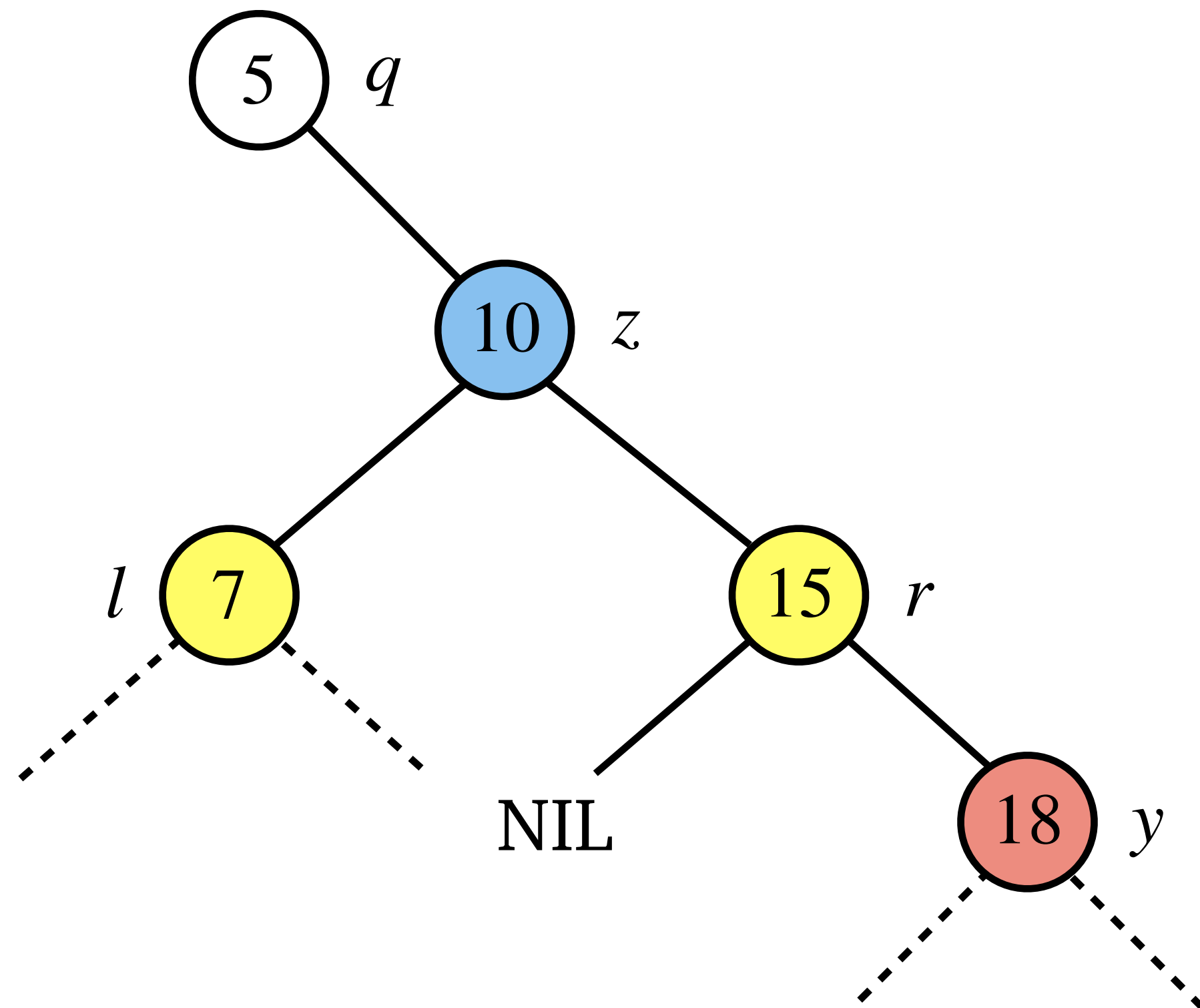
- r has no left child.
- r has a left child.

Deletion in a BST

Case 3a: z has two children where its right child has no left child.

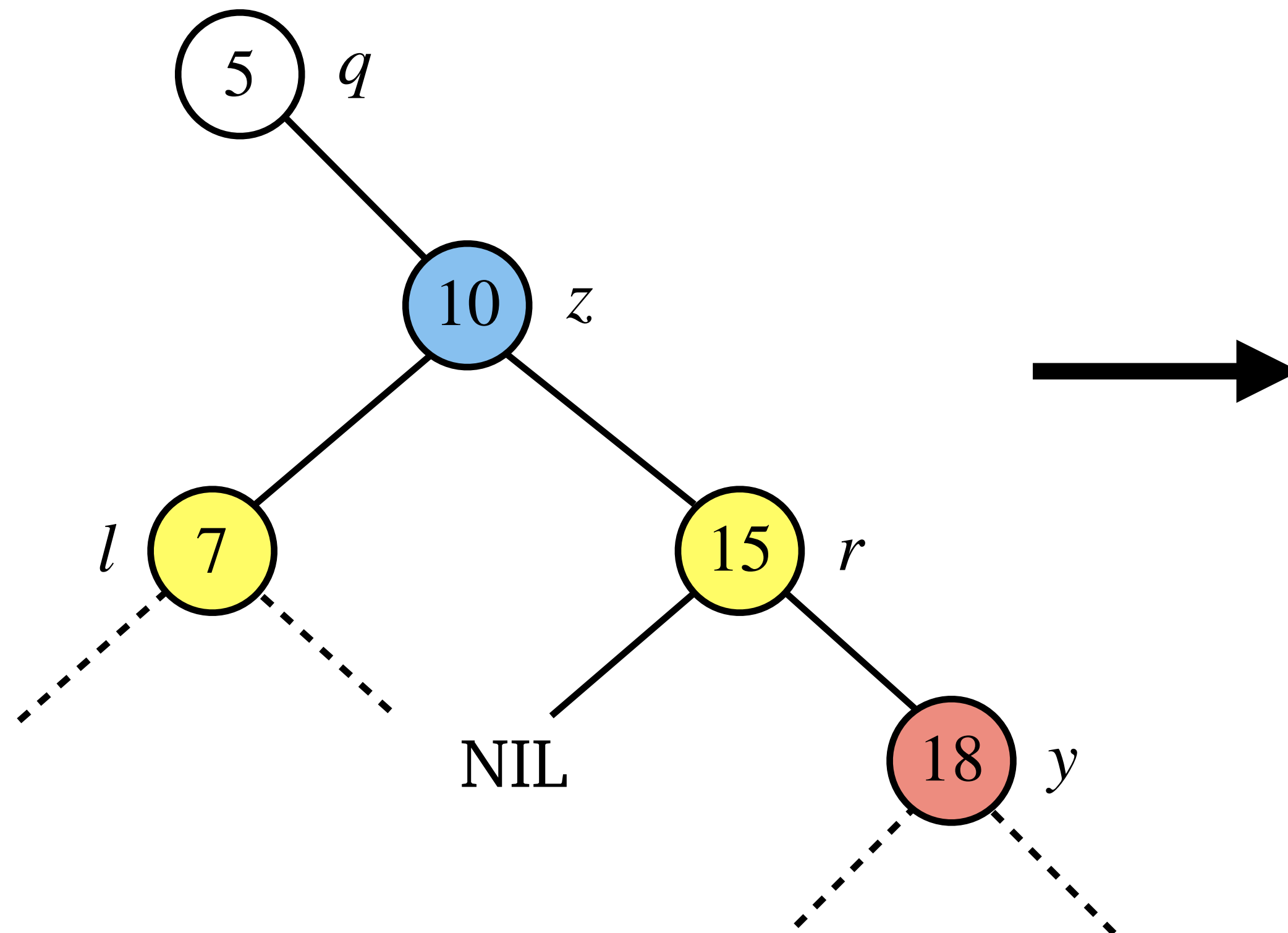
Deletion in a BST

Case 3a: z has two children where its right child has no left child.



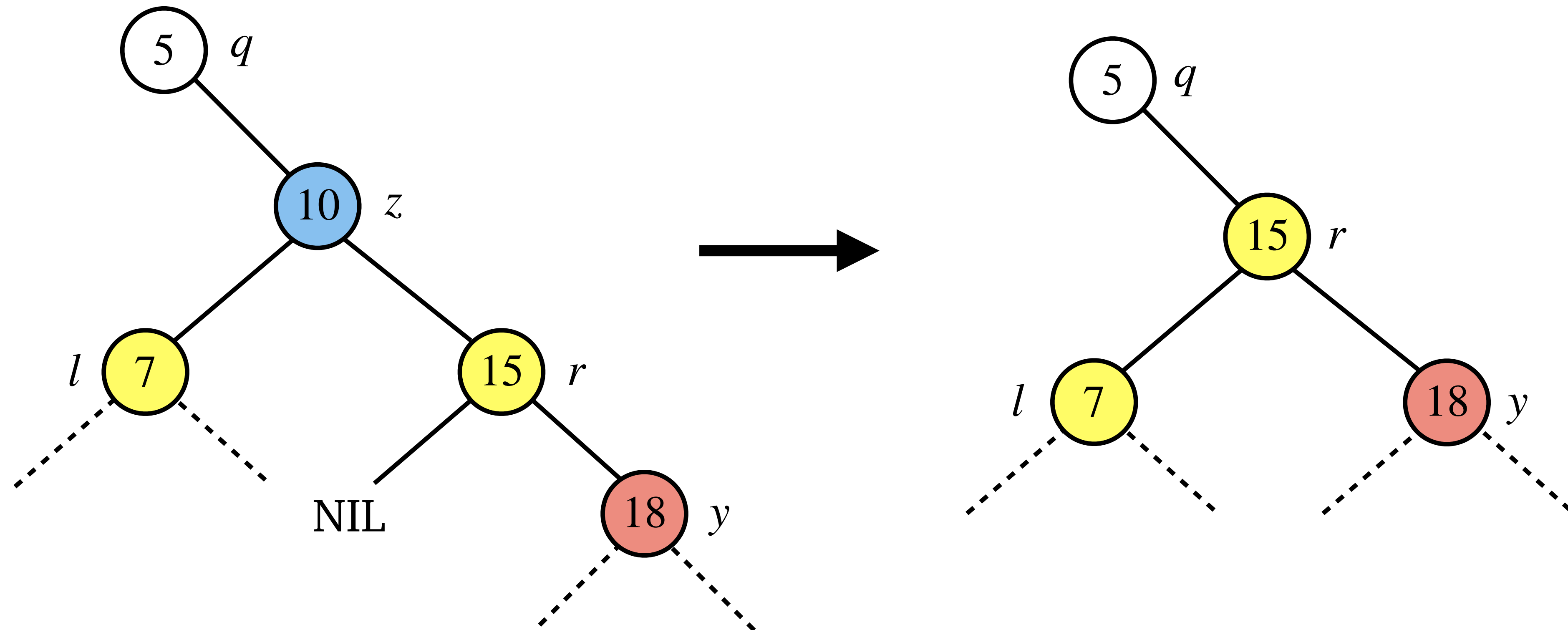
Deletion in a BST

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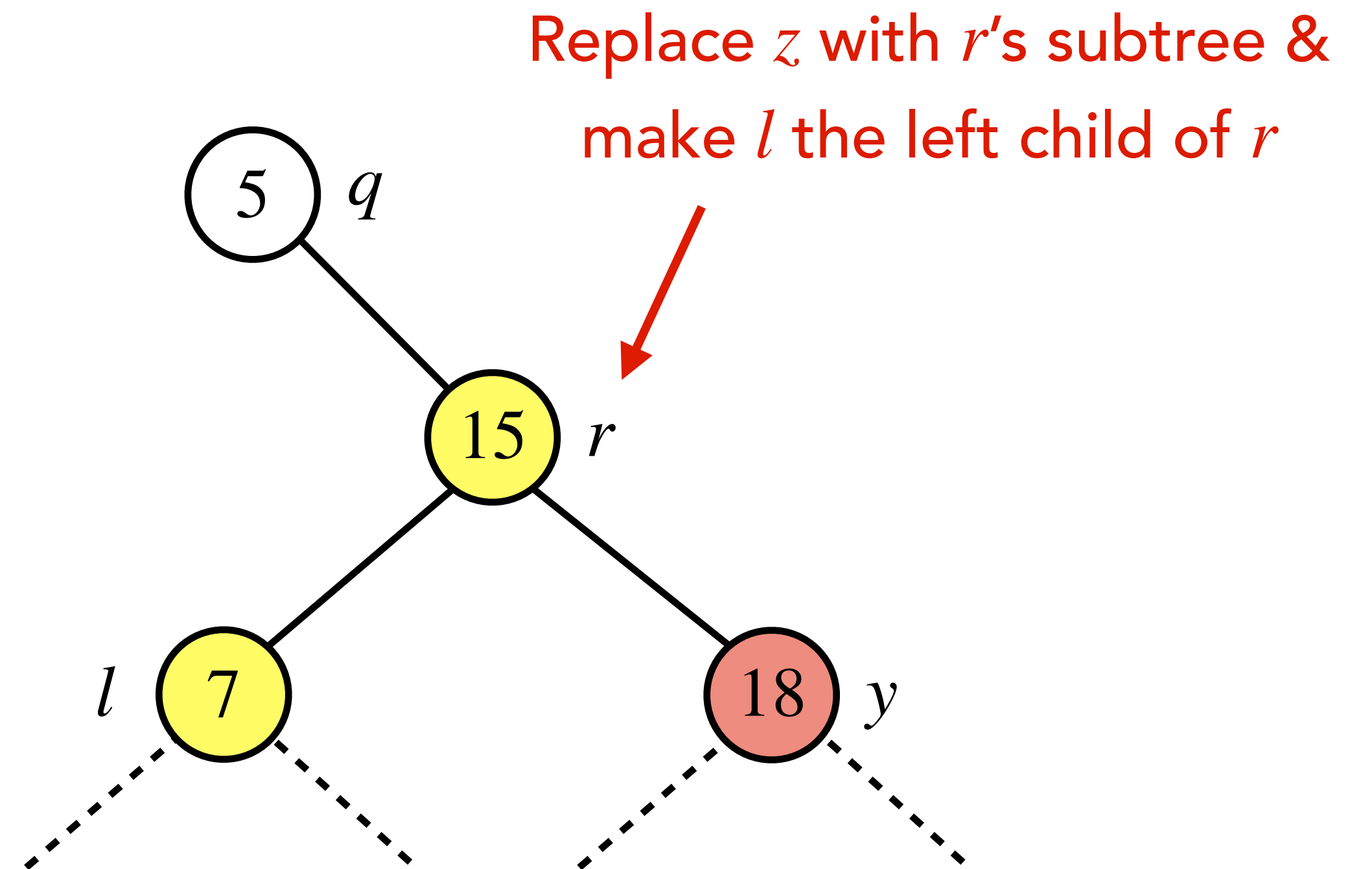
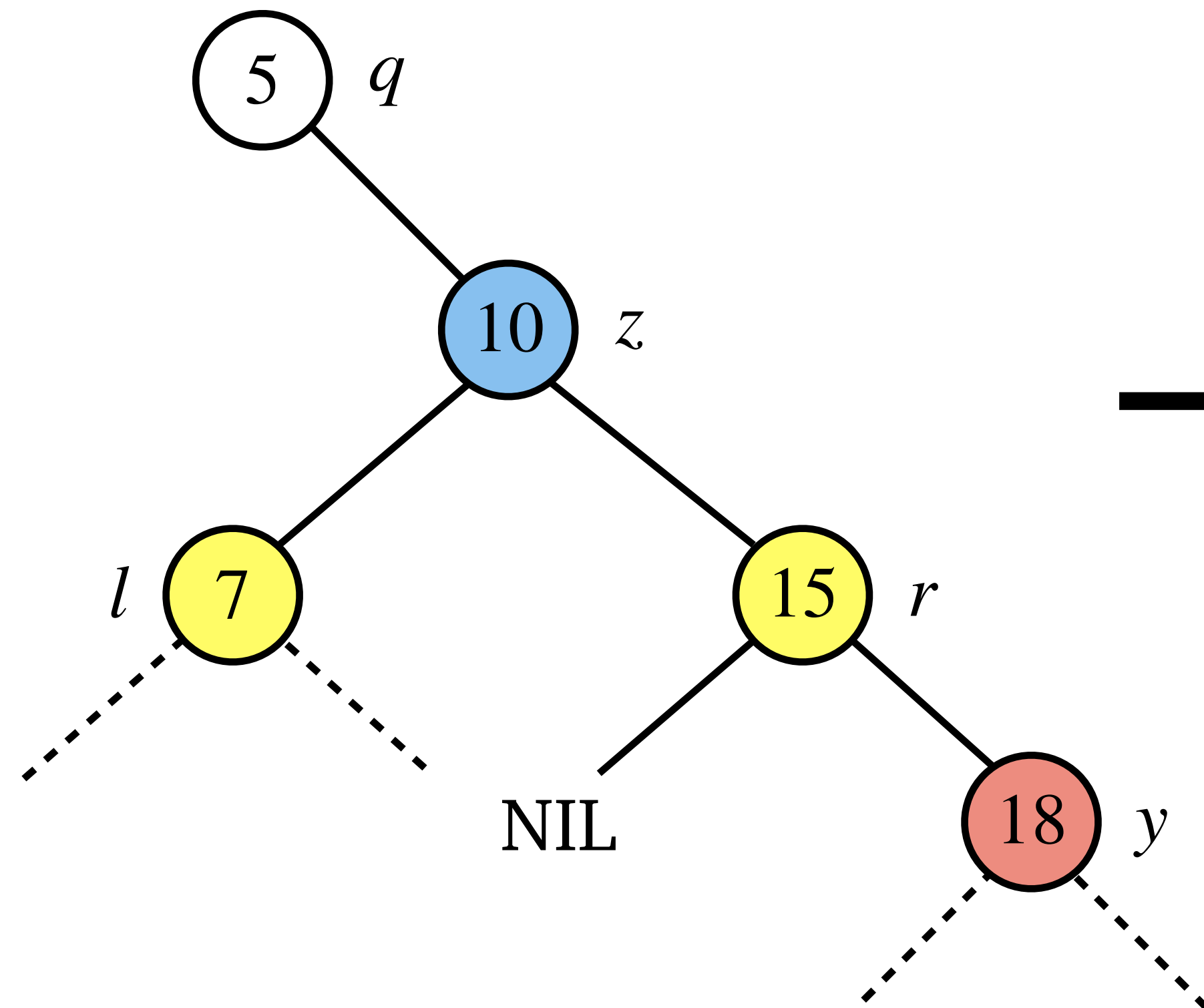
Deletion in a BST

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Deletion in a BST

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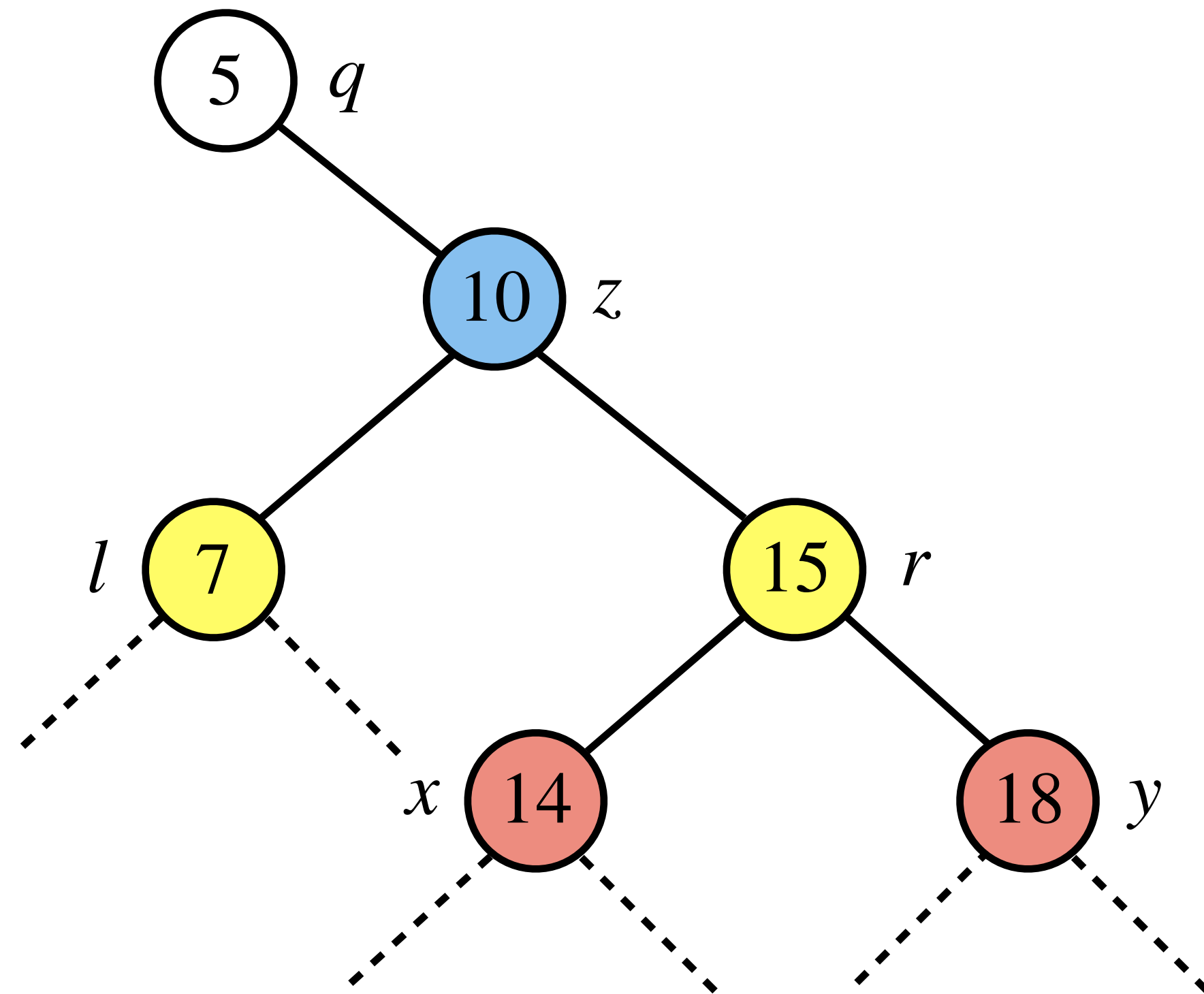
Deletion in a BST

Deletion in a BST

Case 3b: z has two children where its right child has a left child.

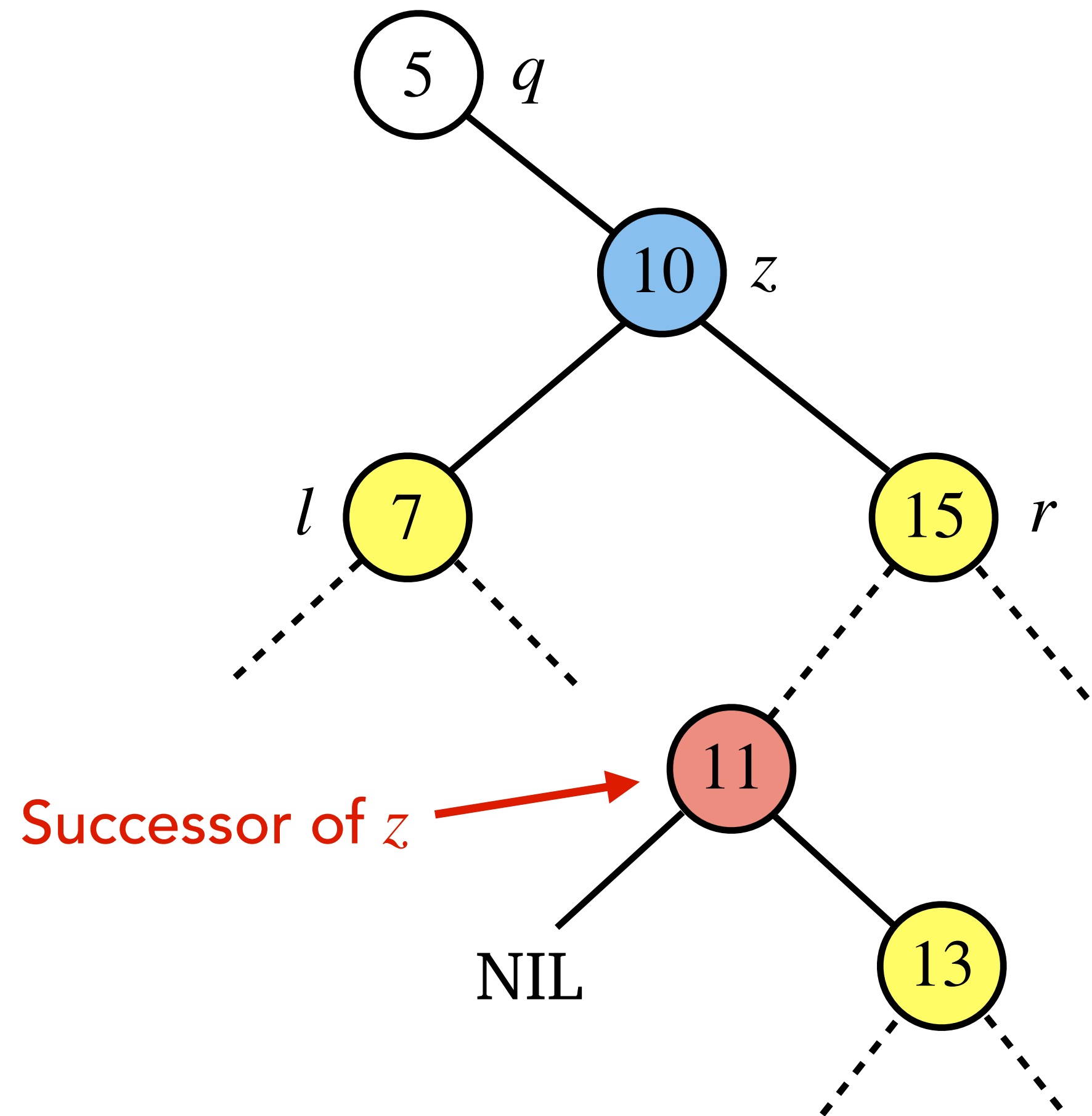
Deletion in a BST

Case 3b: z has two children where its right child has a left child.



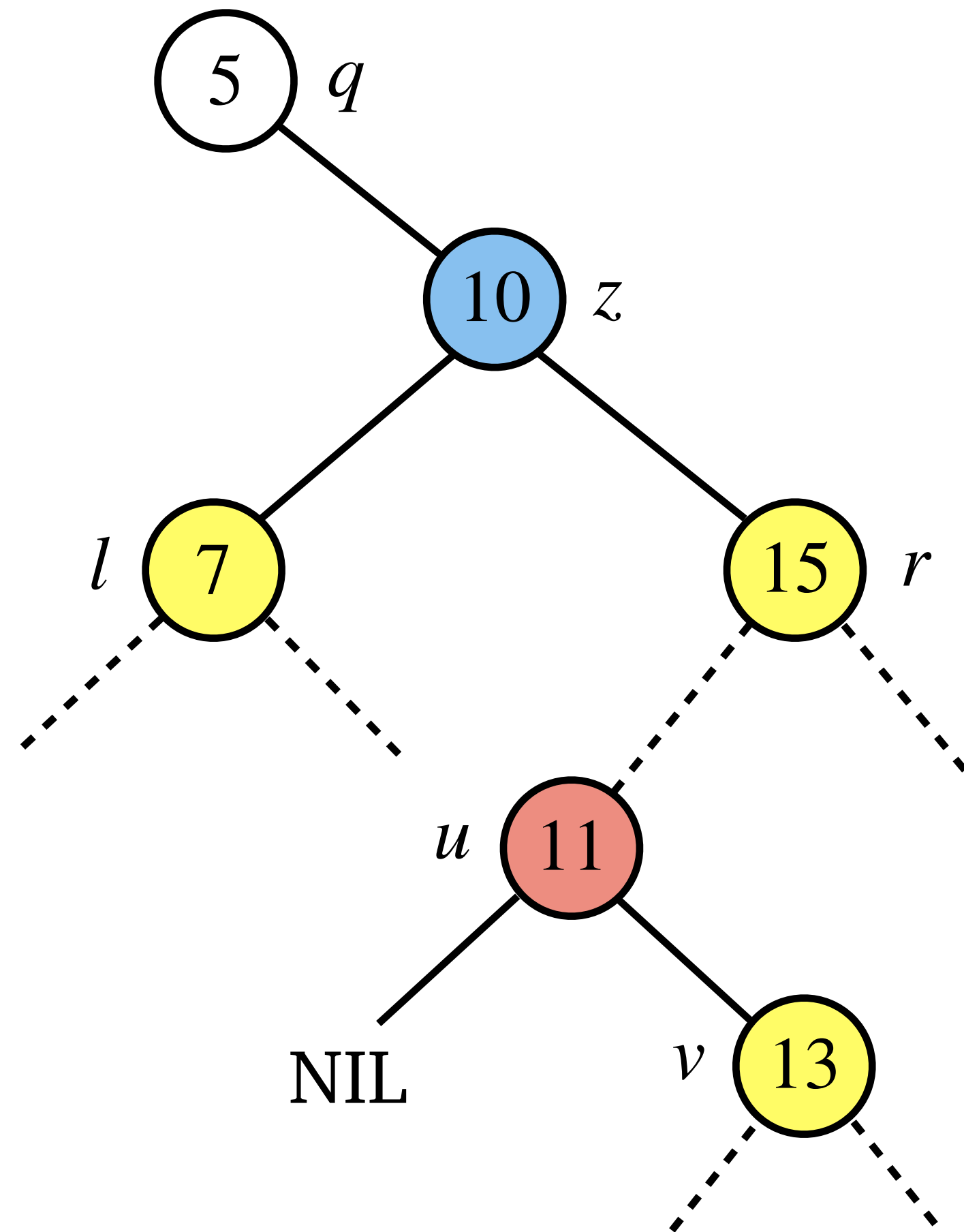
Deletion in a BST

Case 3b: z has two children where its right child has a left child.



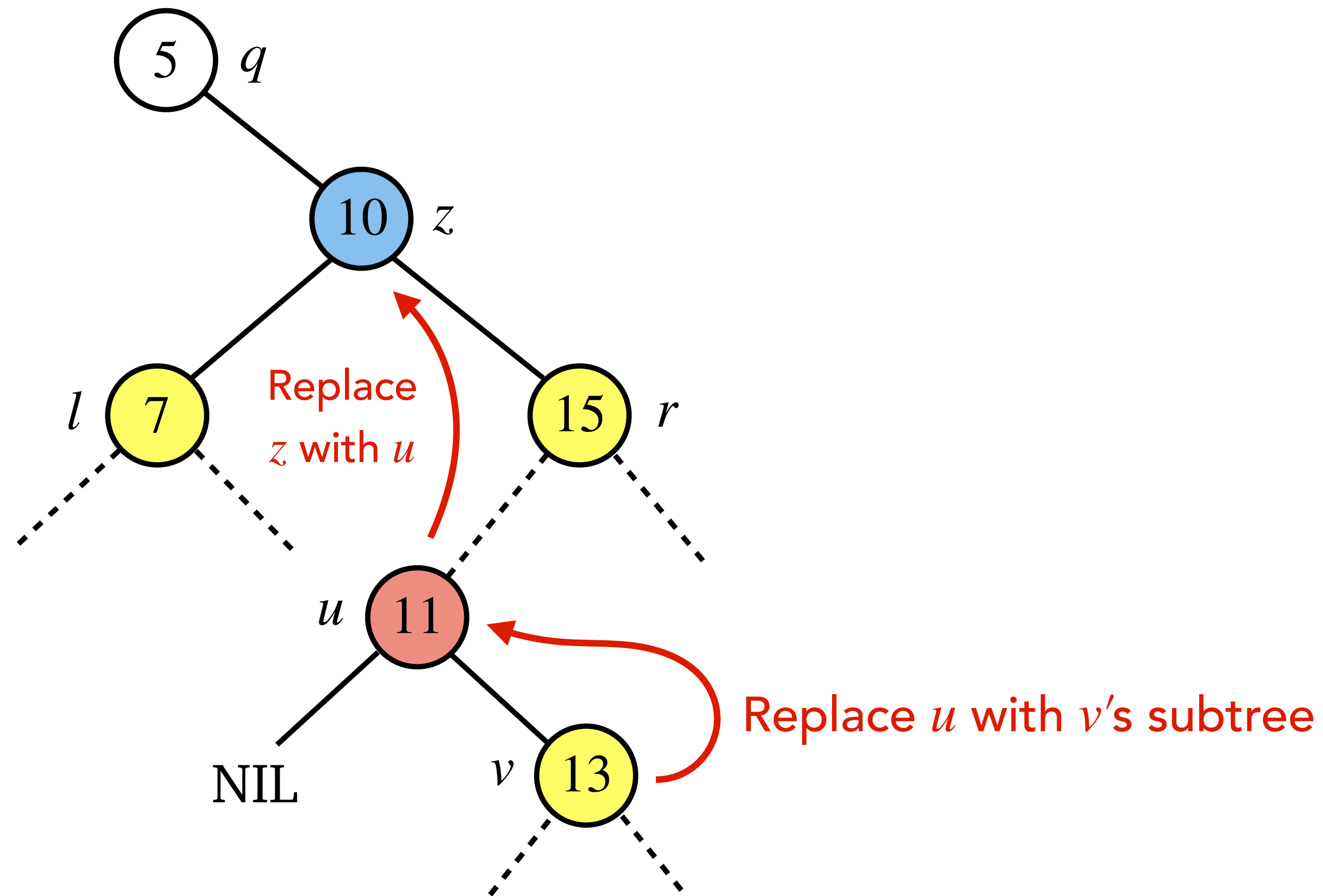
Deletion in a BST

Case 3b: z has two children where its right child has a left child.



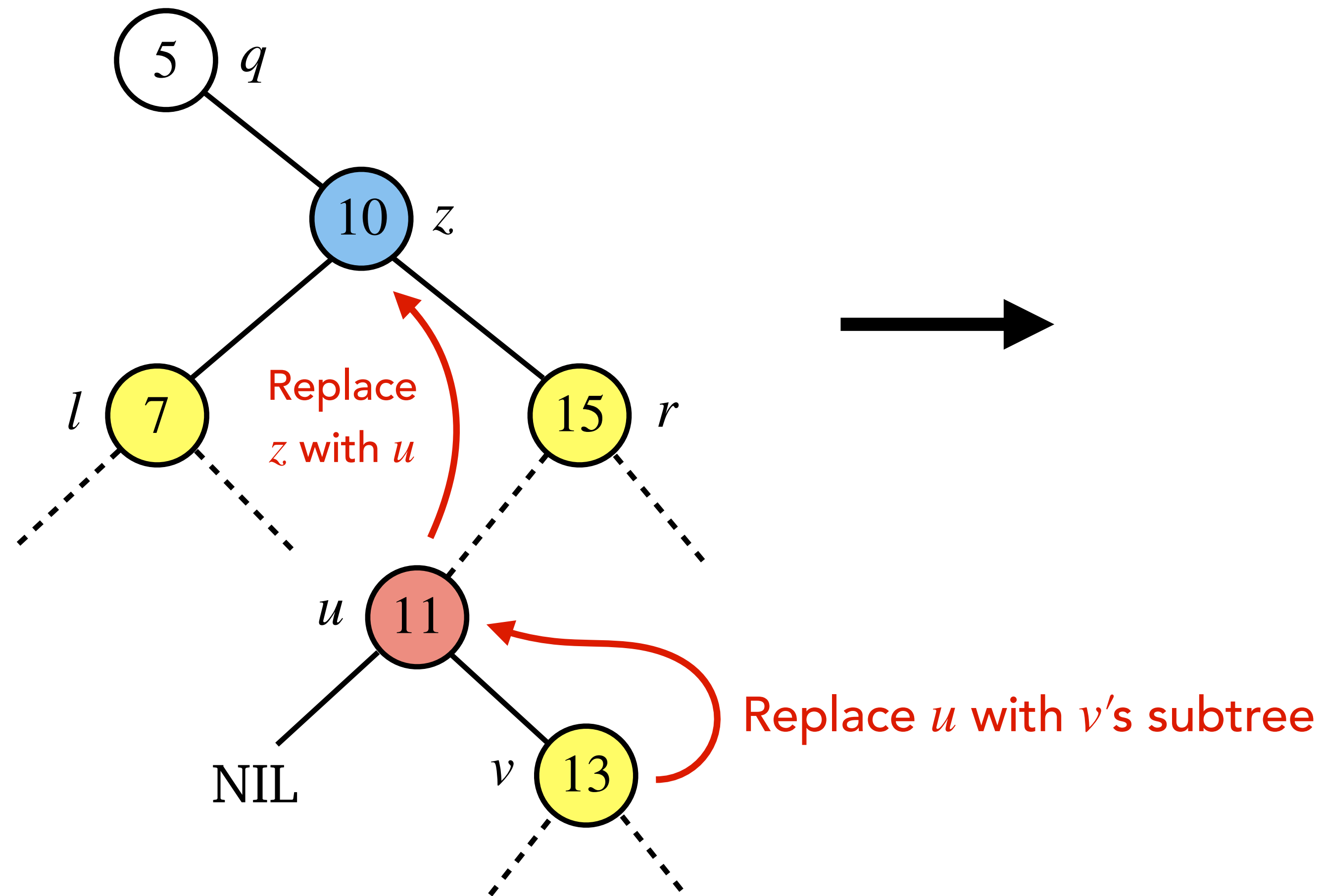
Deletion in a BST

Case 3b: z has two children where its right child has a left child.



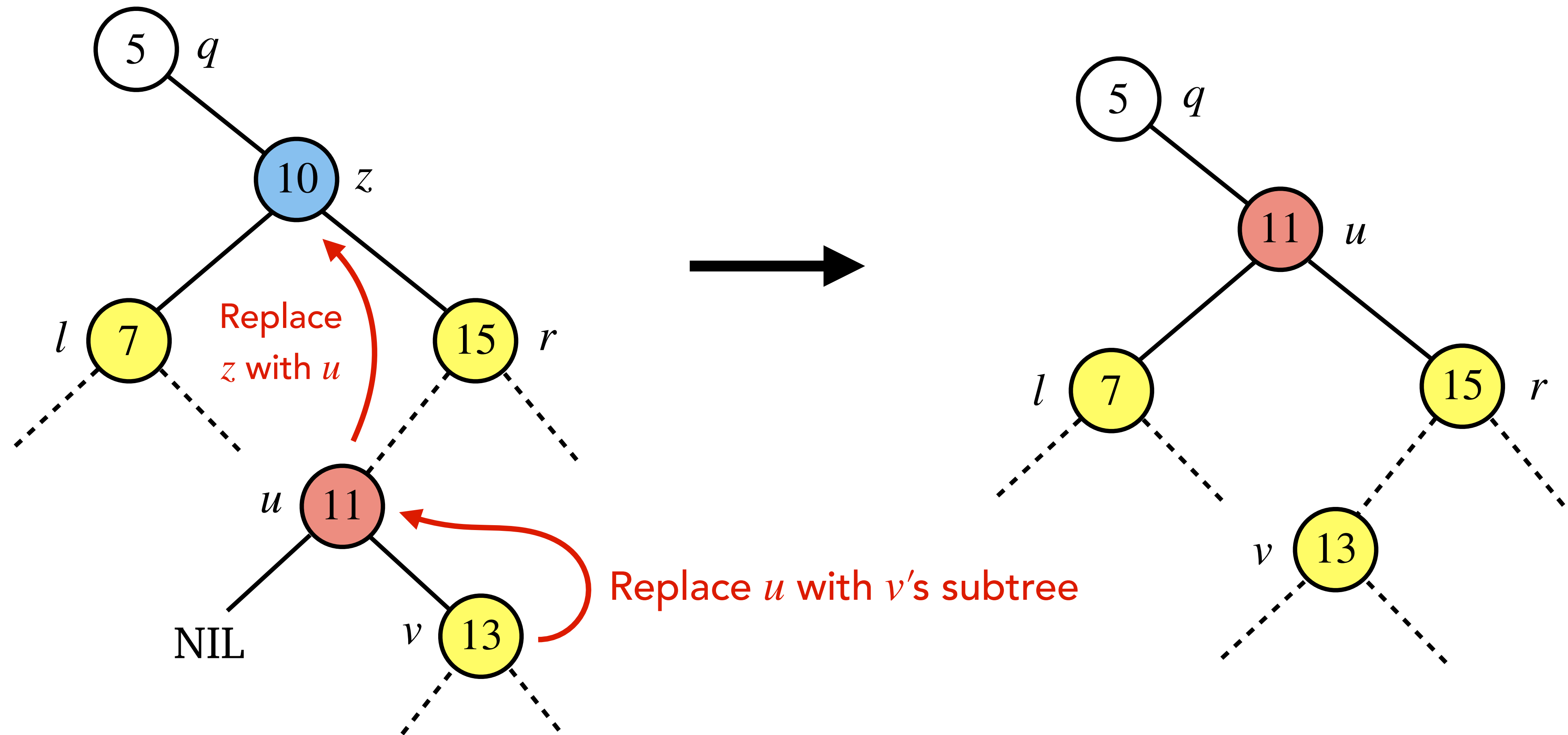
Deletion in a BST

Case 3b: z has two children where its right child has a left child.



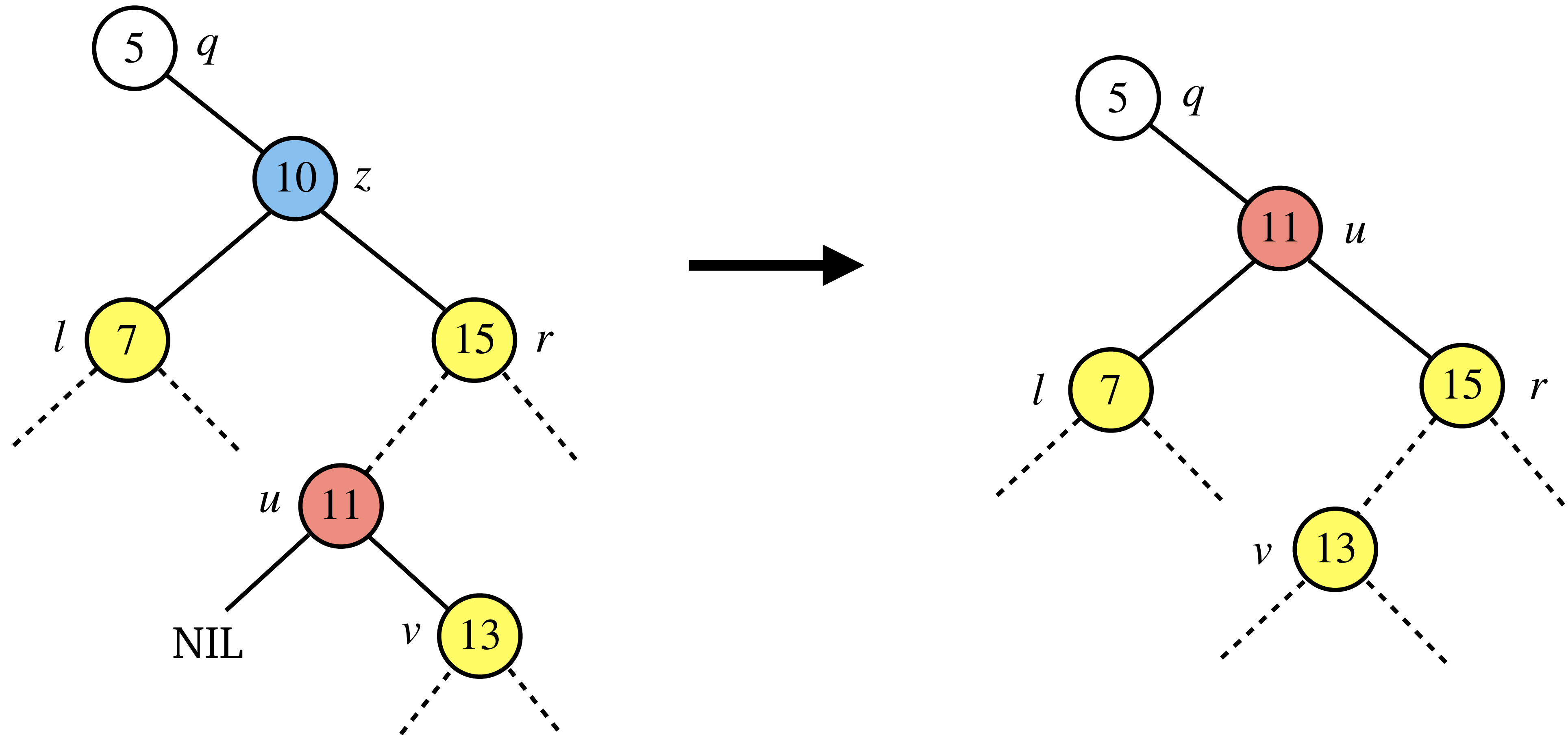
Deletion in a BST

Case 3b: z has two children where its right child has a left child.



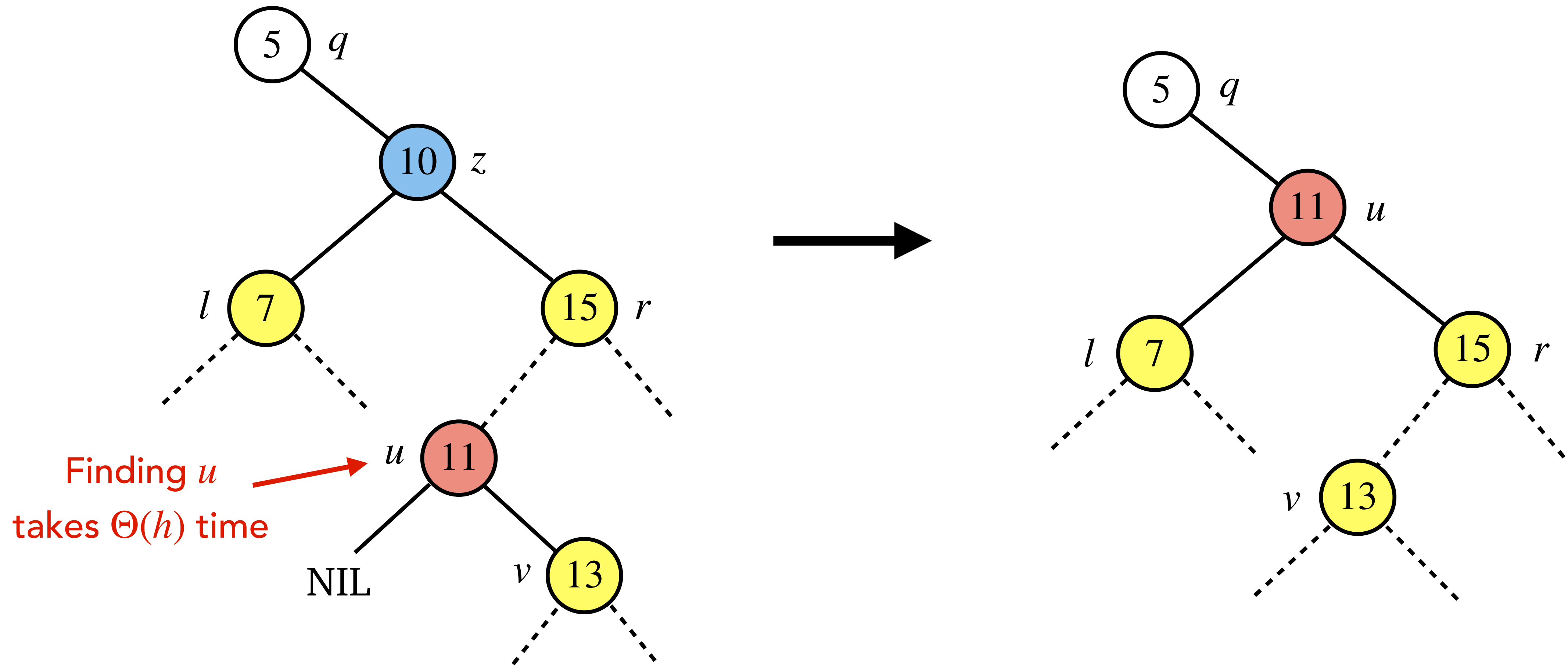
Deletion in a BST

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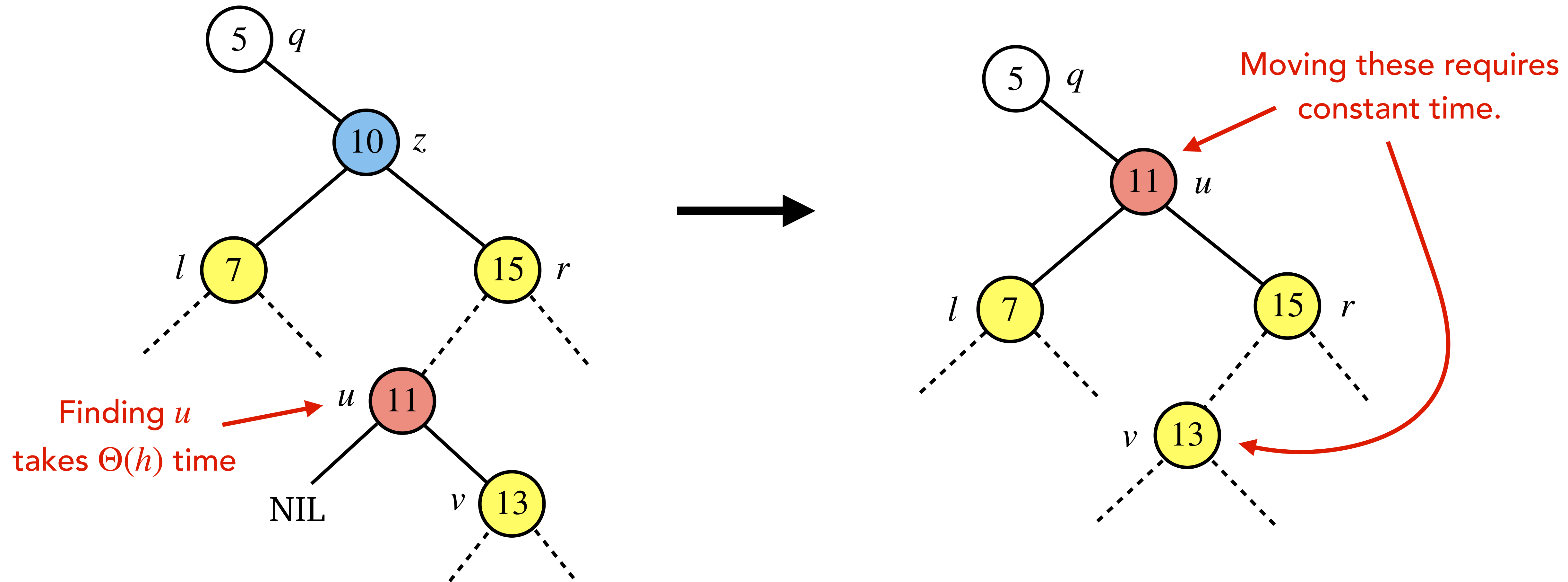
Deletion in a BST

Case 3b: z has two children where its right child has a left child.



Deletion in a BST

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Are BSTs Good Enough?

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BSTs can perform **Insert**, **Delete**, **Search**, etc., in $\Theta(h)$ time.

Are BSTs Good Enough?

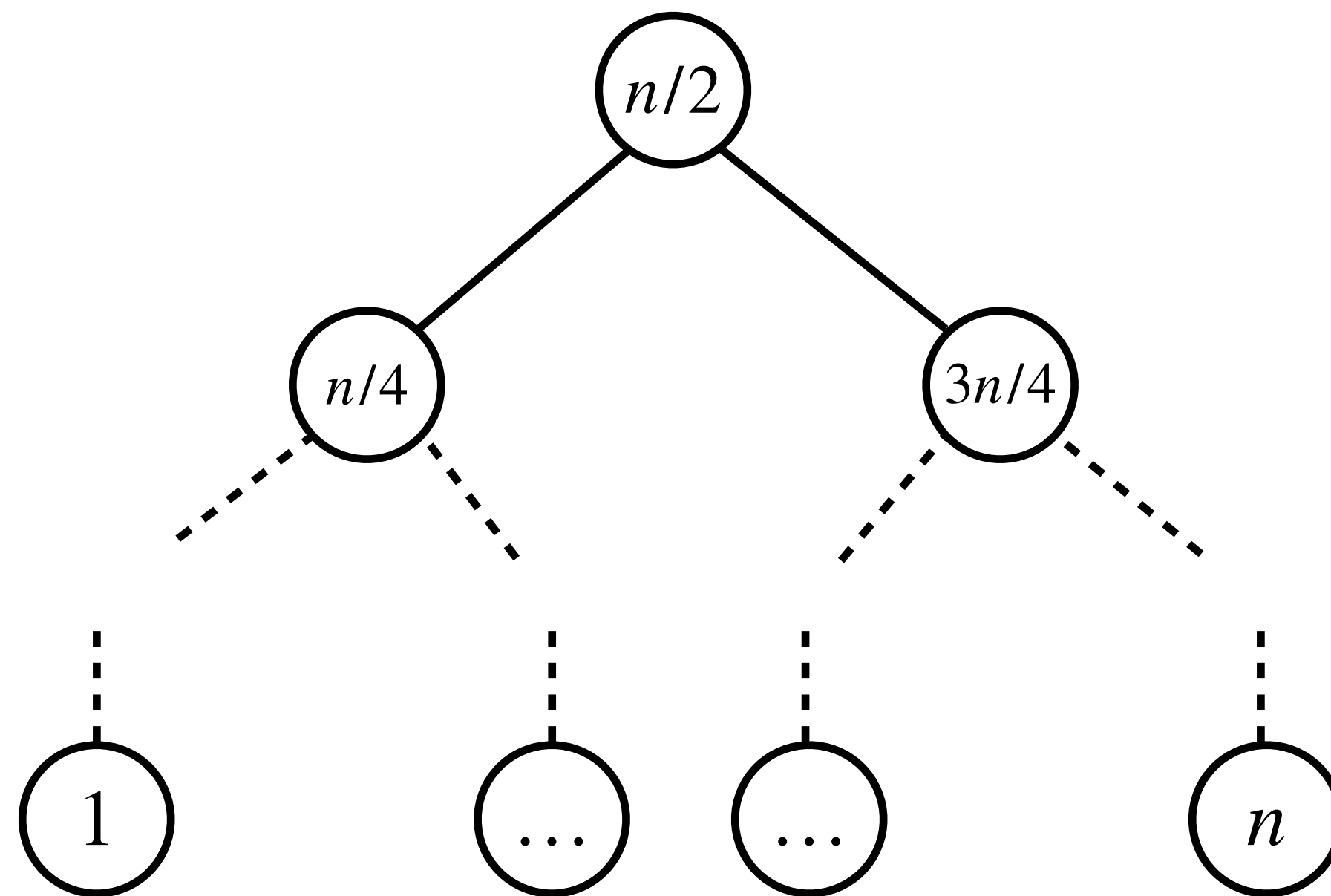
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But,

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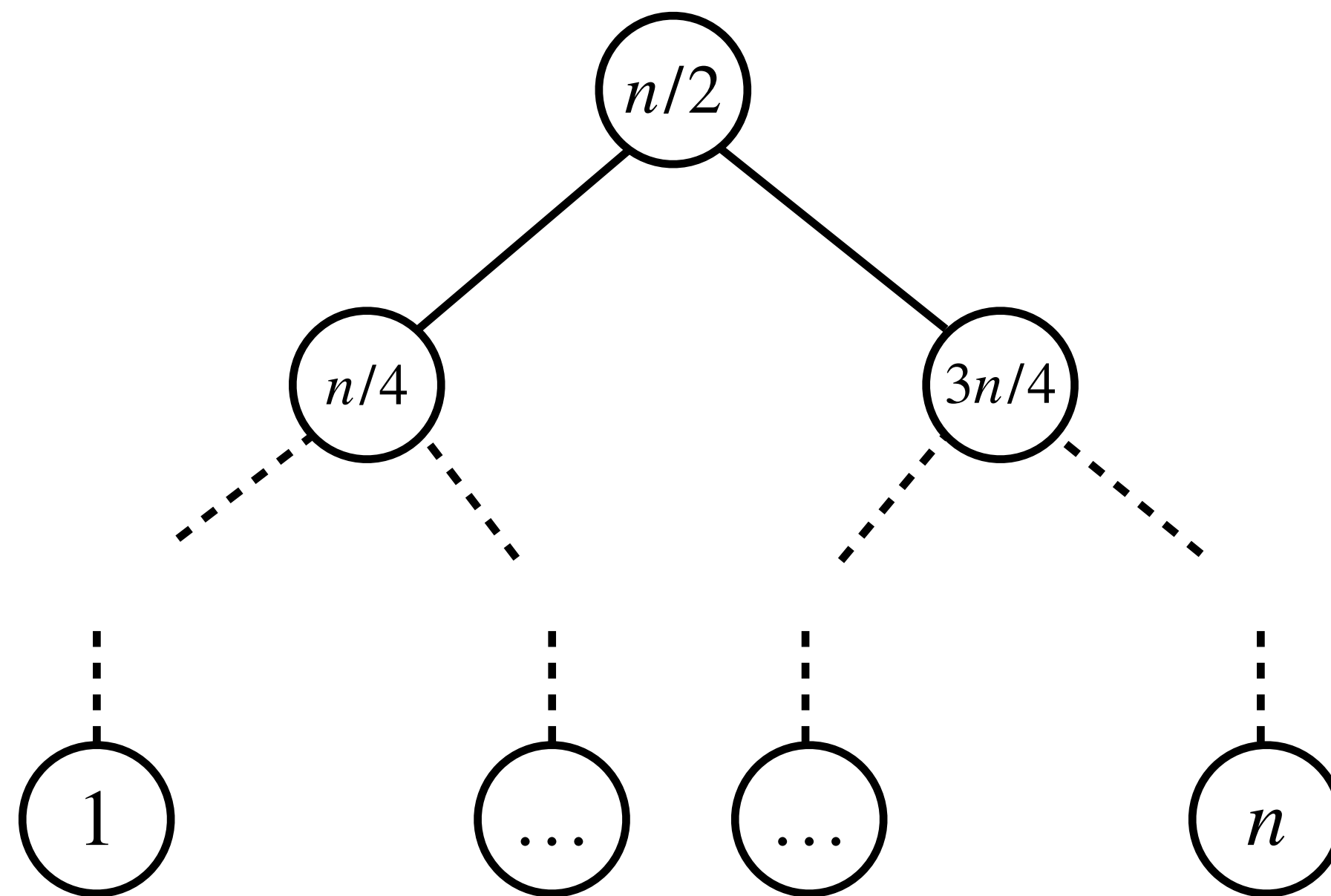
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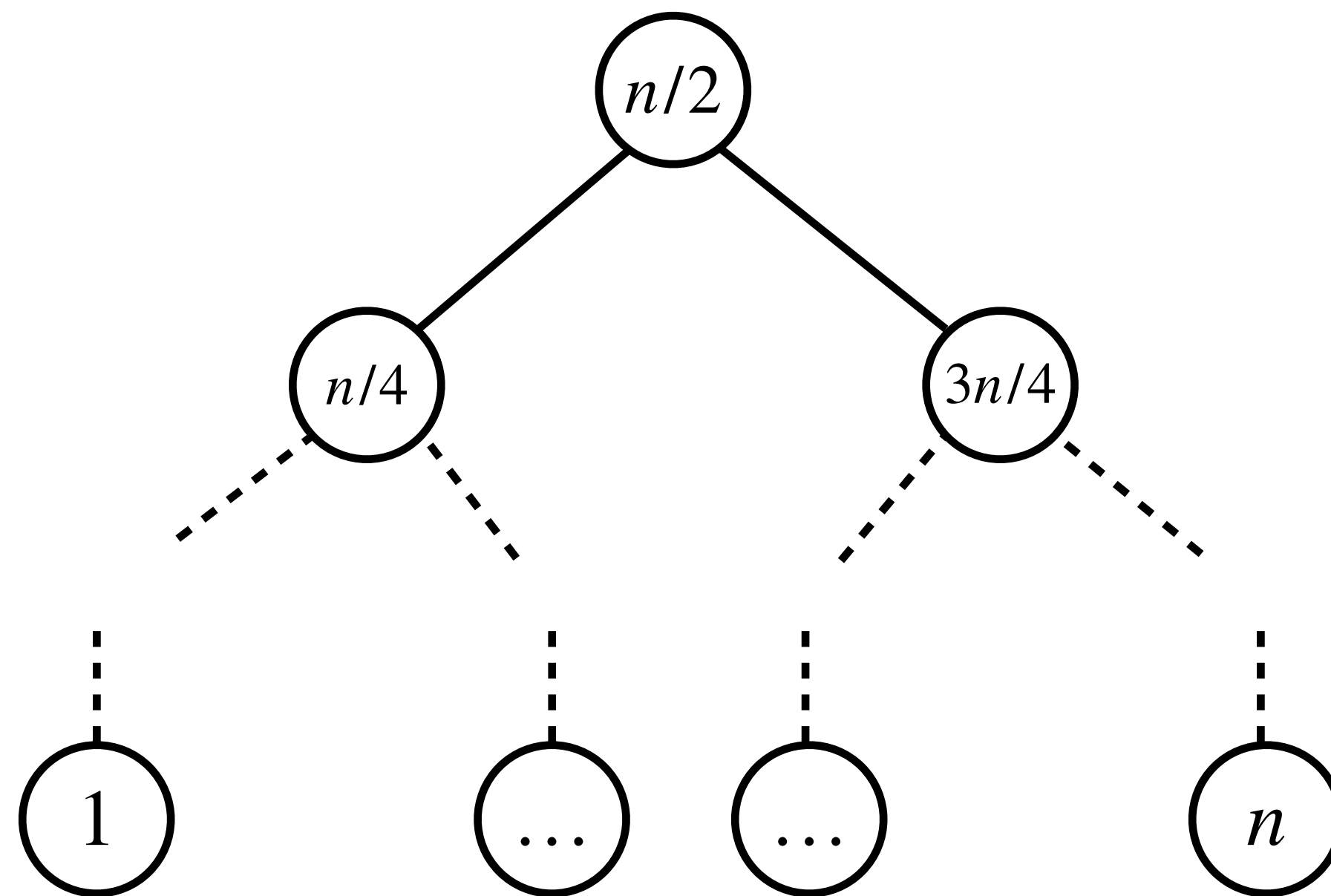


Best case: $h = \Theta(\log n)$

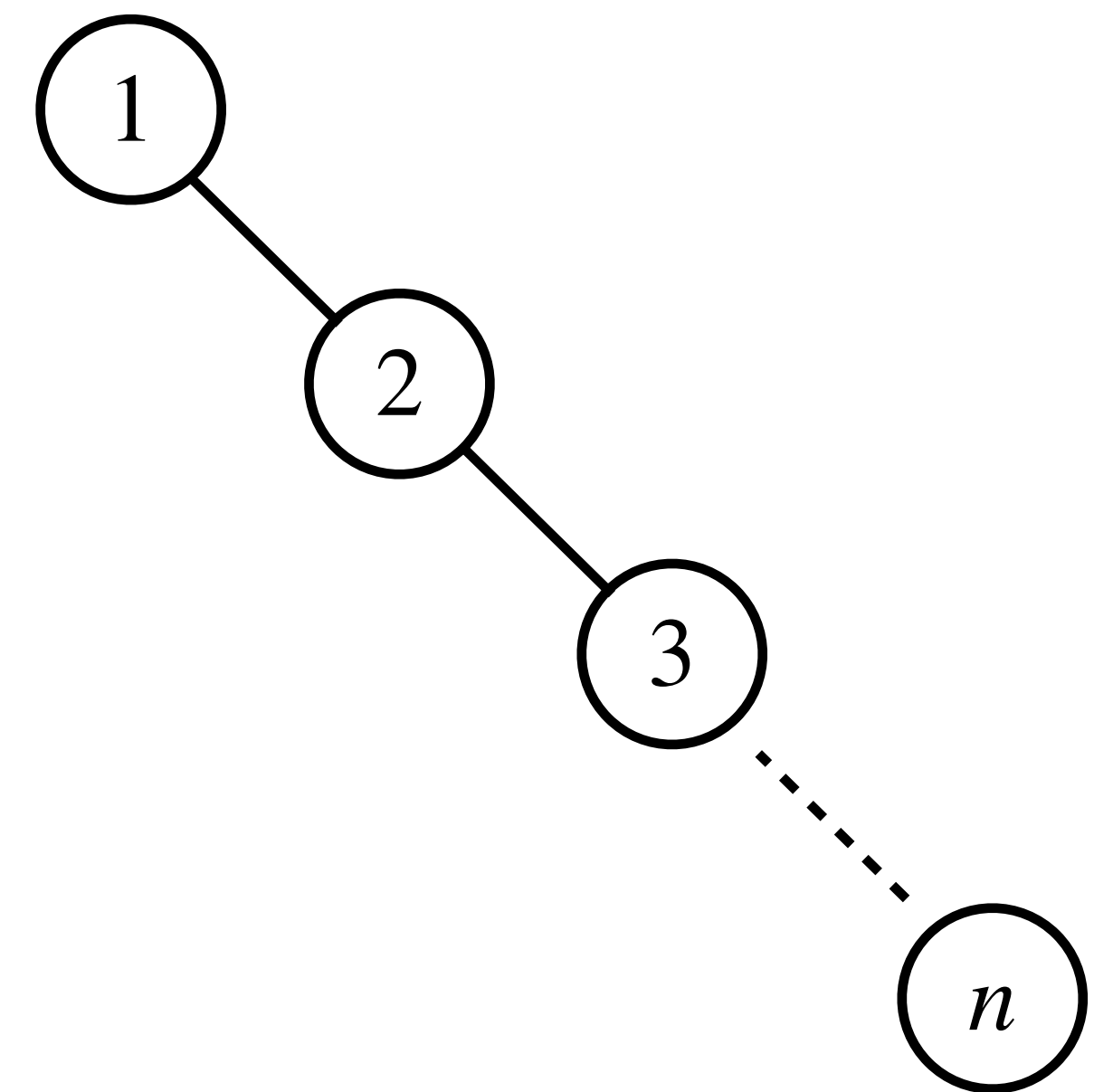
Are BSTs Good Enough?

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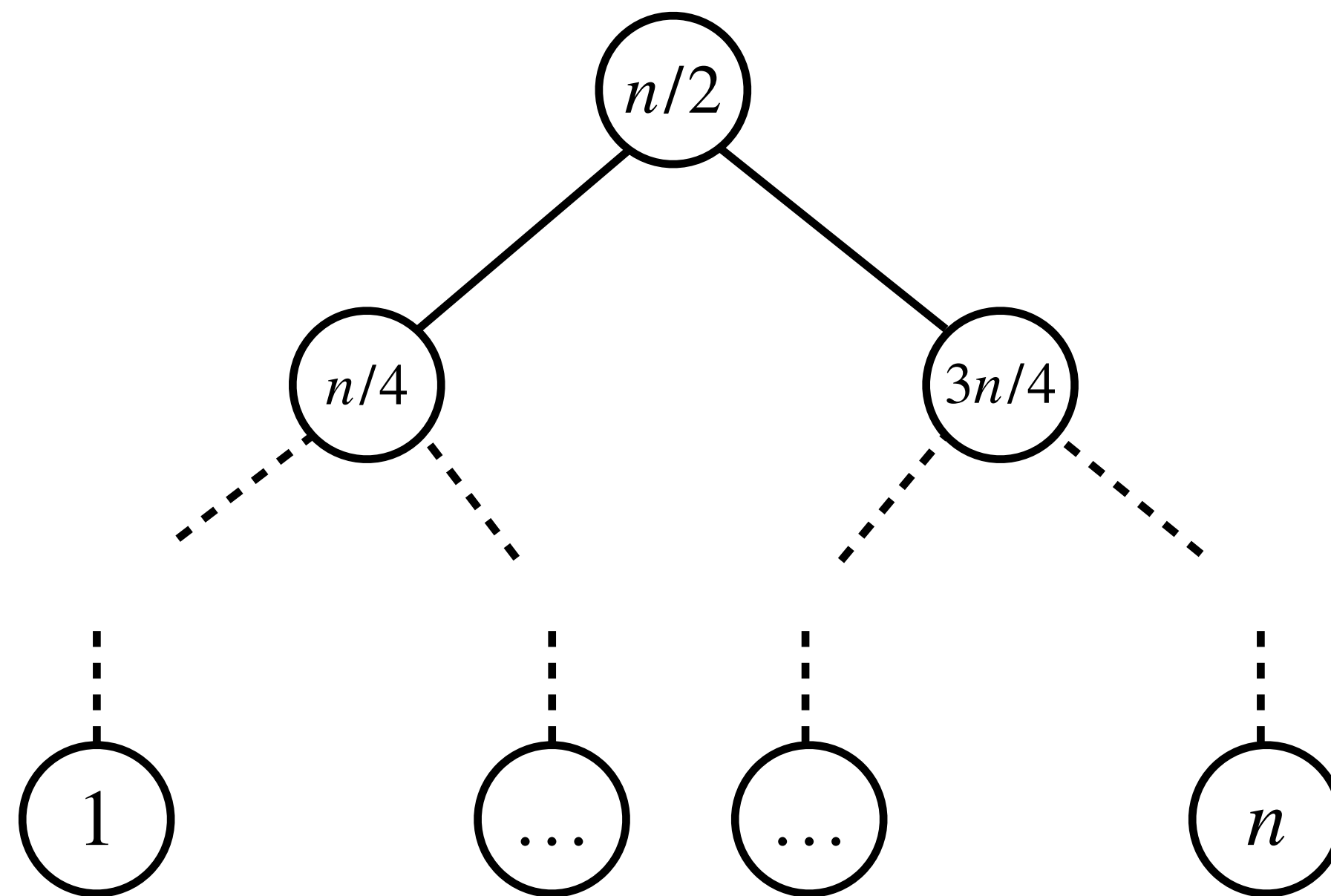
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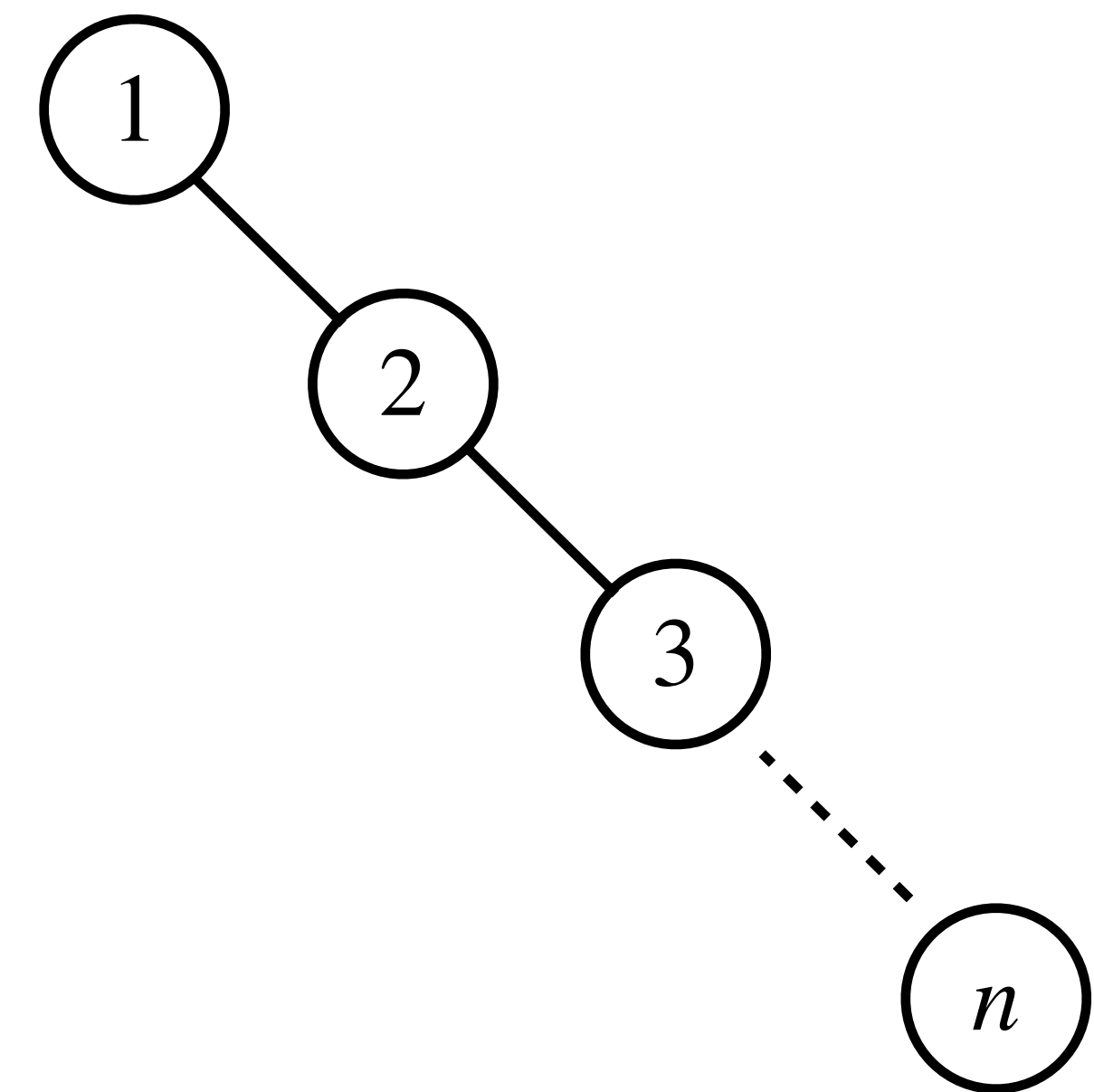
Are BSTs Good Enough?

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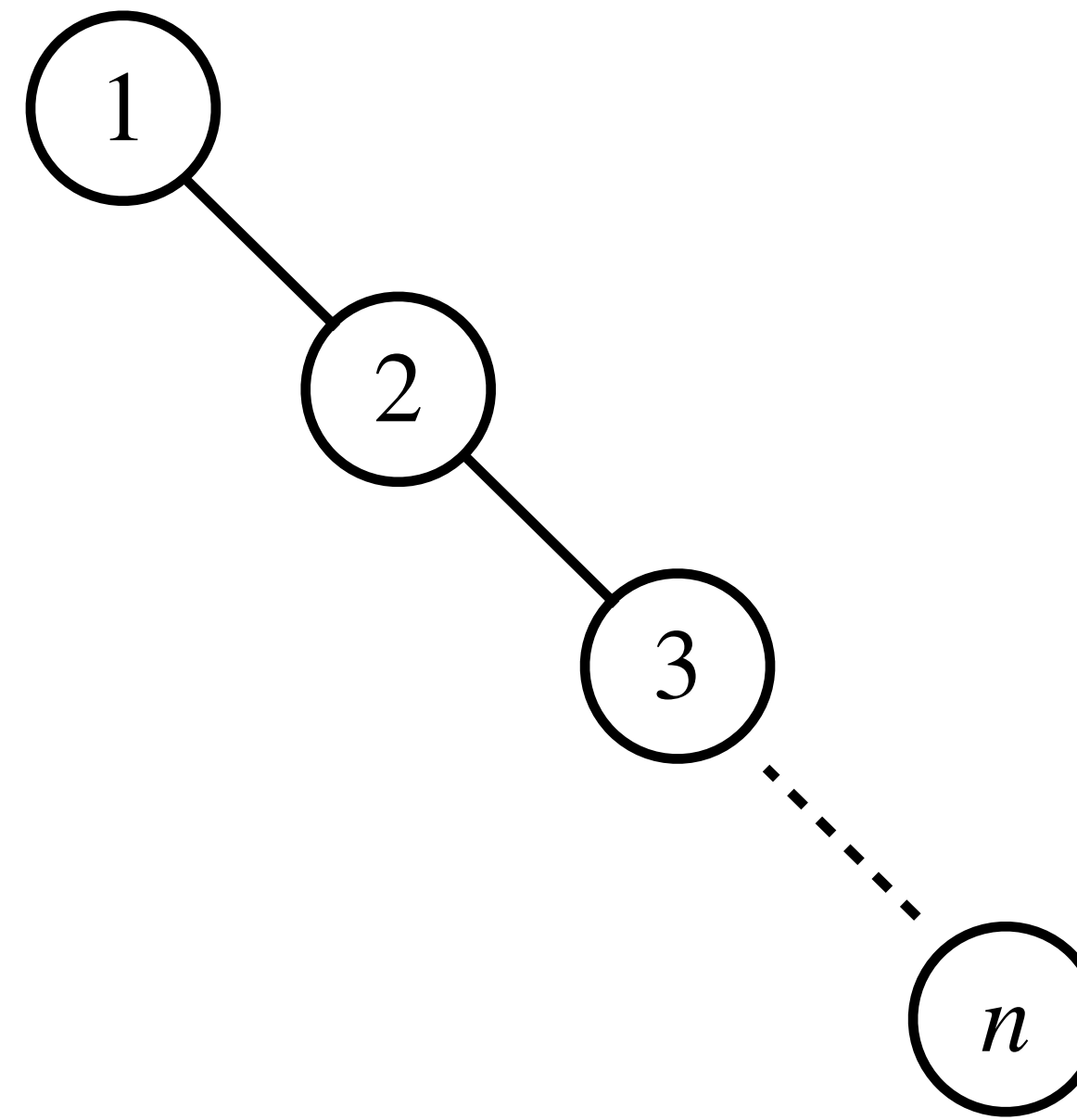
Best case: $h = \Theta(\log n)$



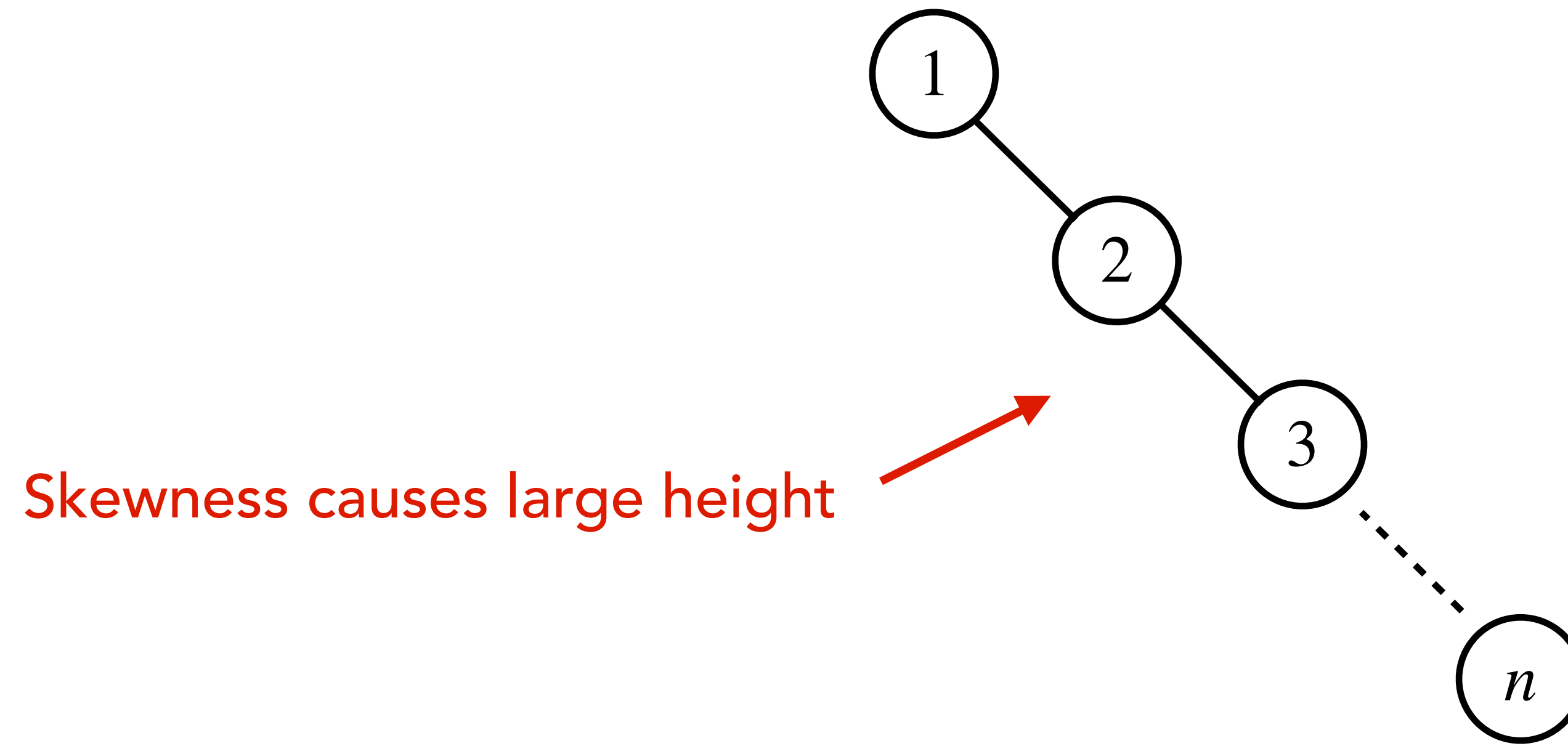
Worst case: $h = \Theta(n)$

How to Restrict Height in BSTs?

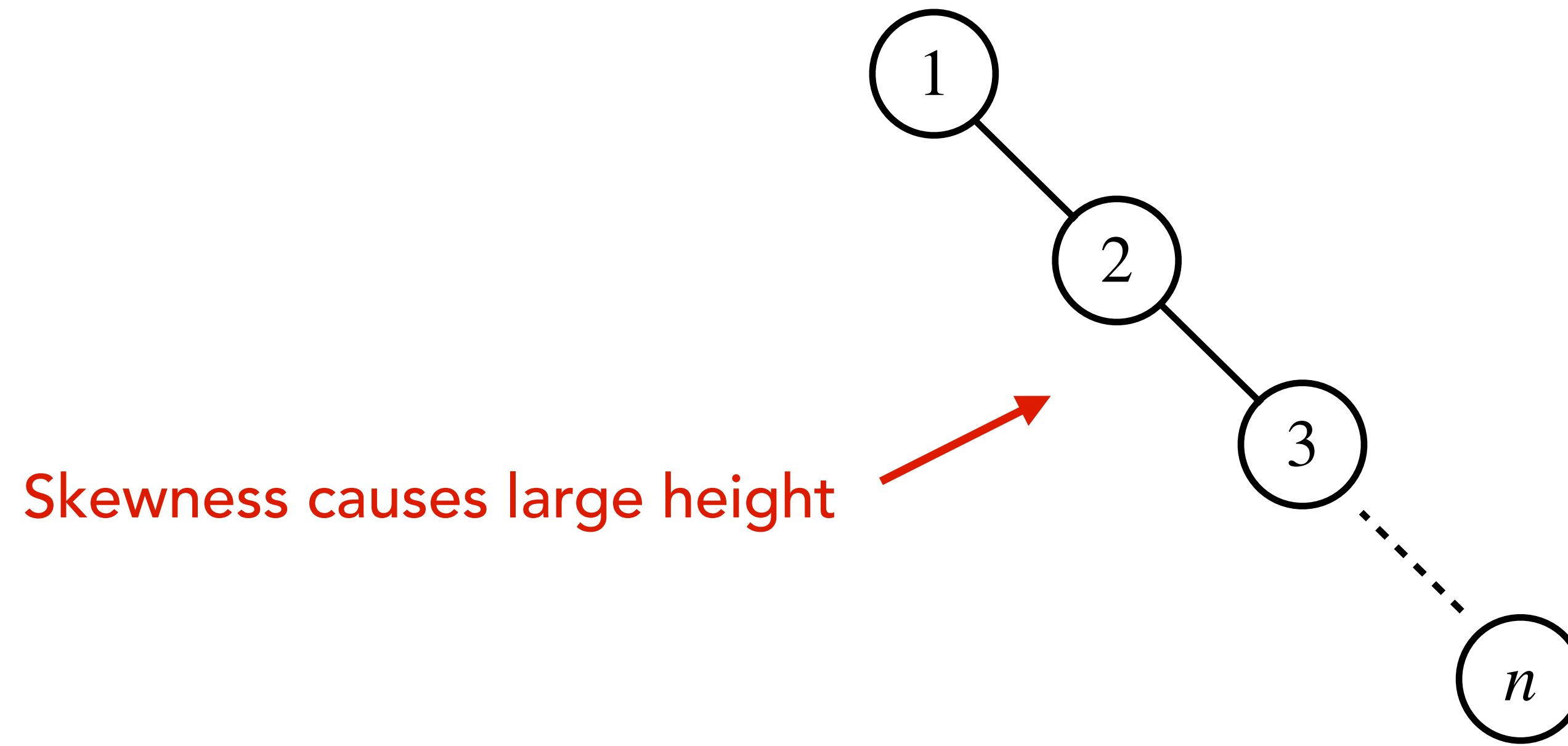
How to Restrict Height in BSTs?



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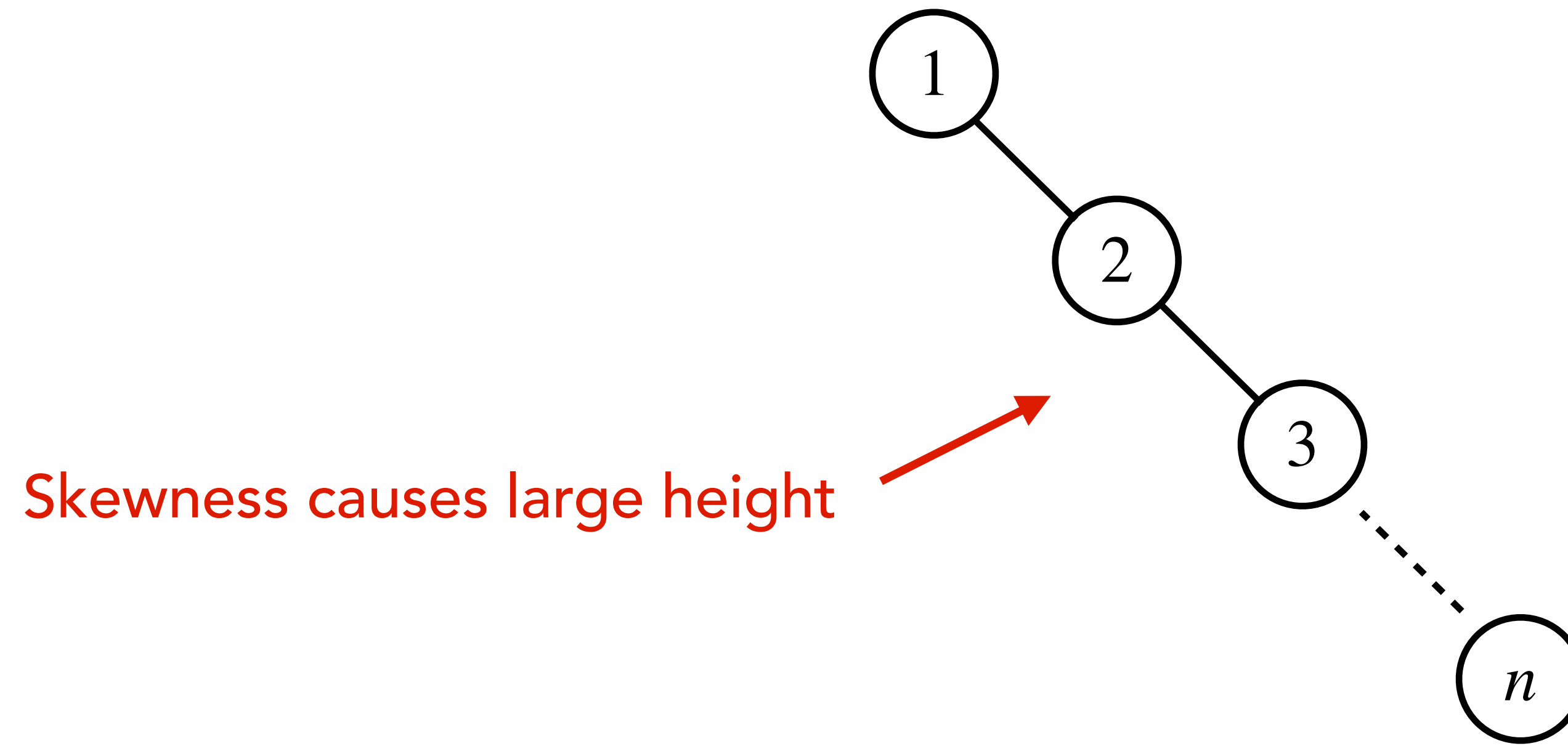


How to Restrict Height in BSTs?



Idea: We can restrict the maximum height by keeping the BST **balanced**.

How to Restrict Height in BSTs?

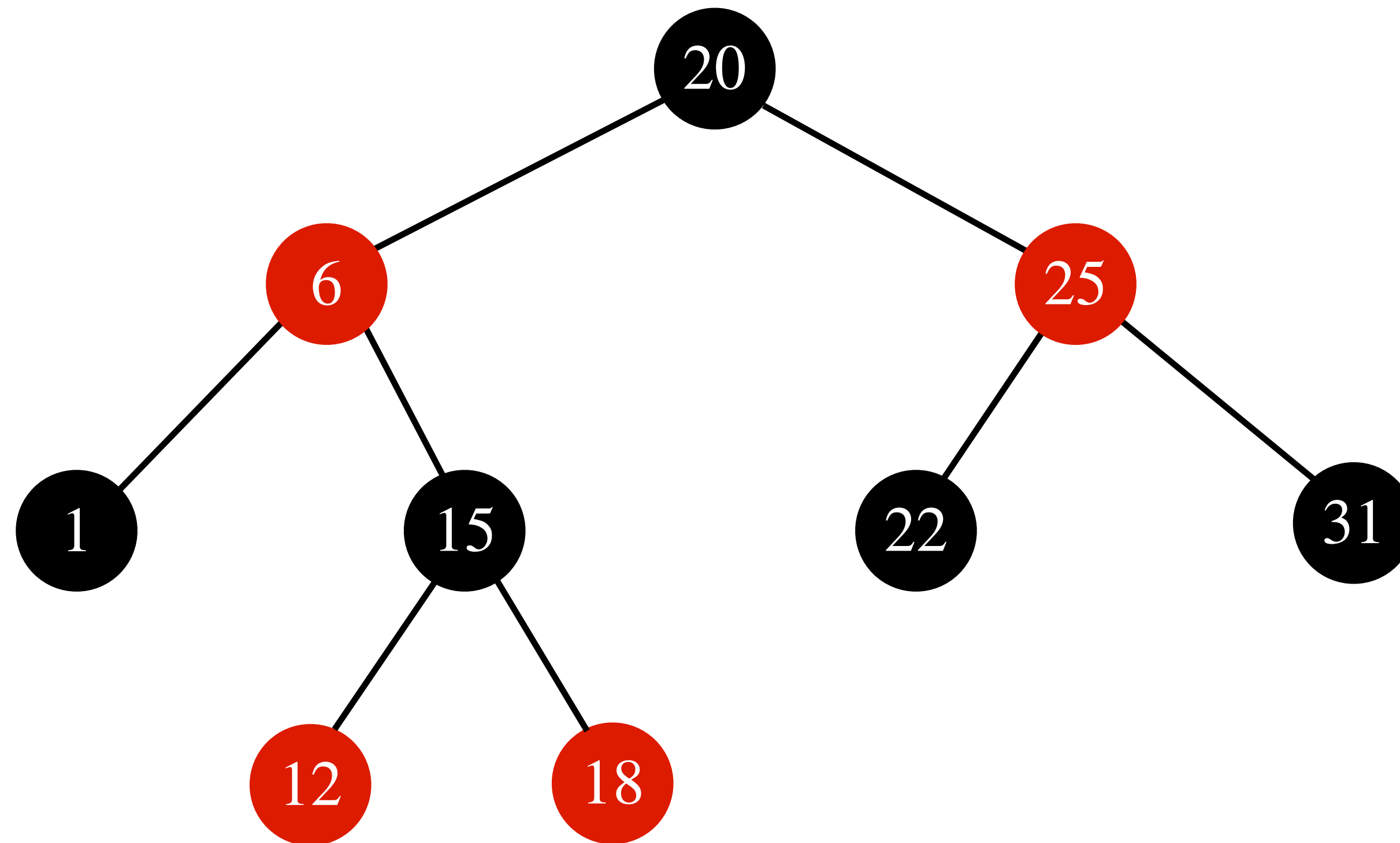


Idea: We can restrict the maximum height by keeping the BST **balanced**.

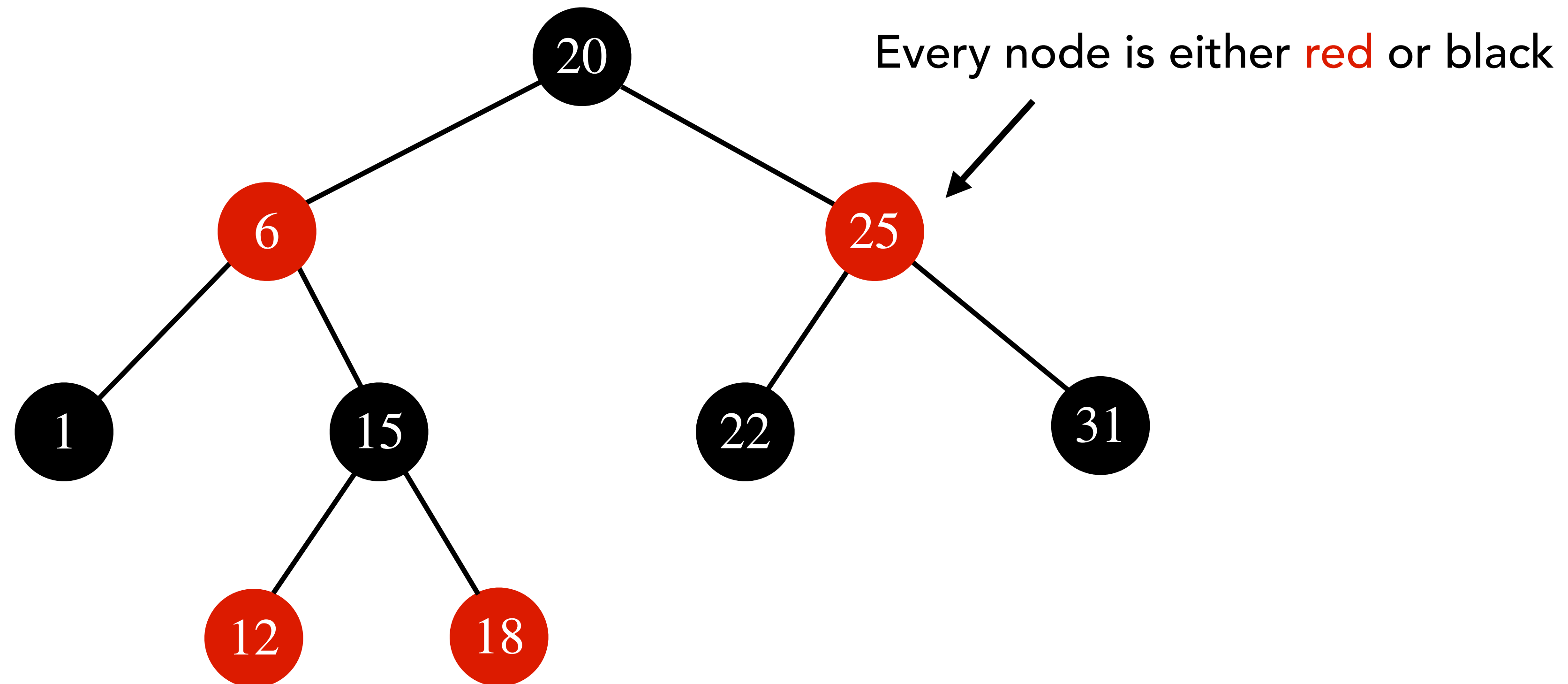
For any node x , number of nodes in $\text{left-subtree}(x)$ should not be too small or large than number of nodes in $\text{right-subtree}(x)$

RB-Trees: How do they look like?

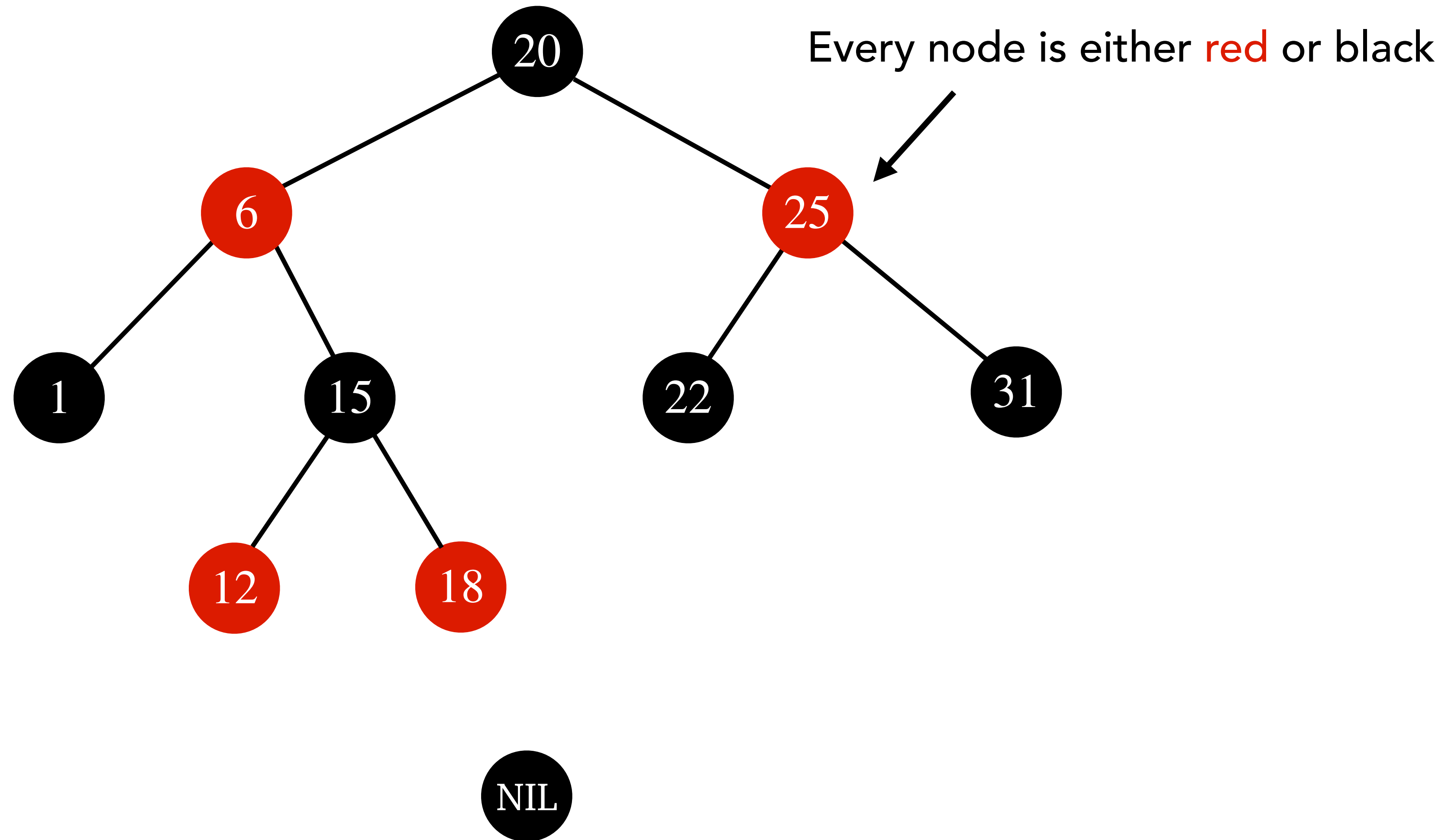
RB-Trees: How do they look like?



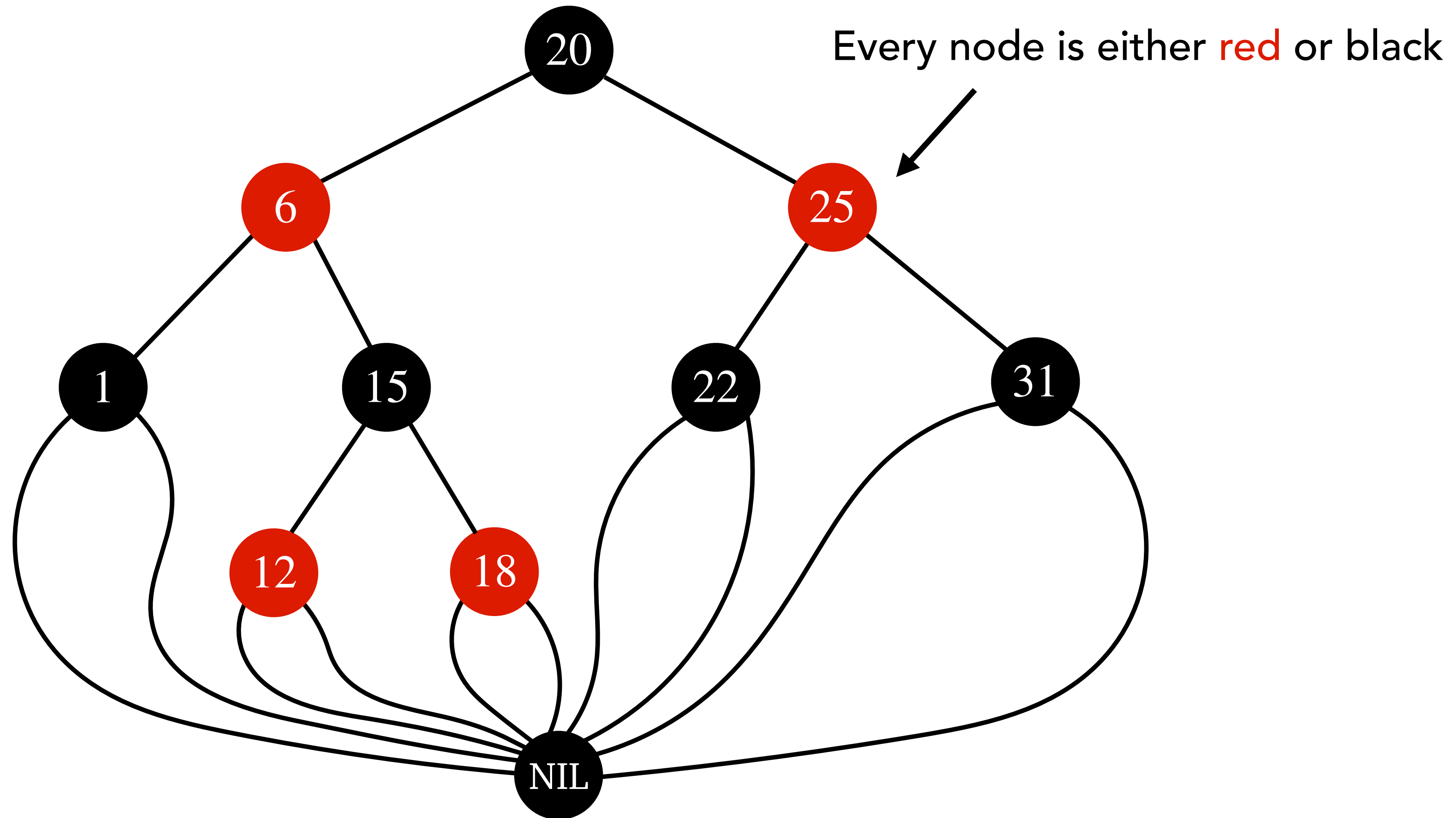
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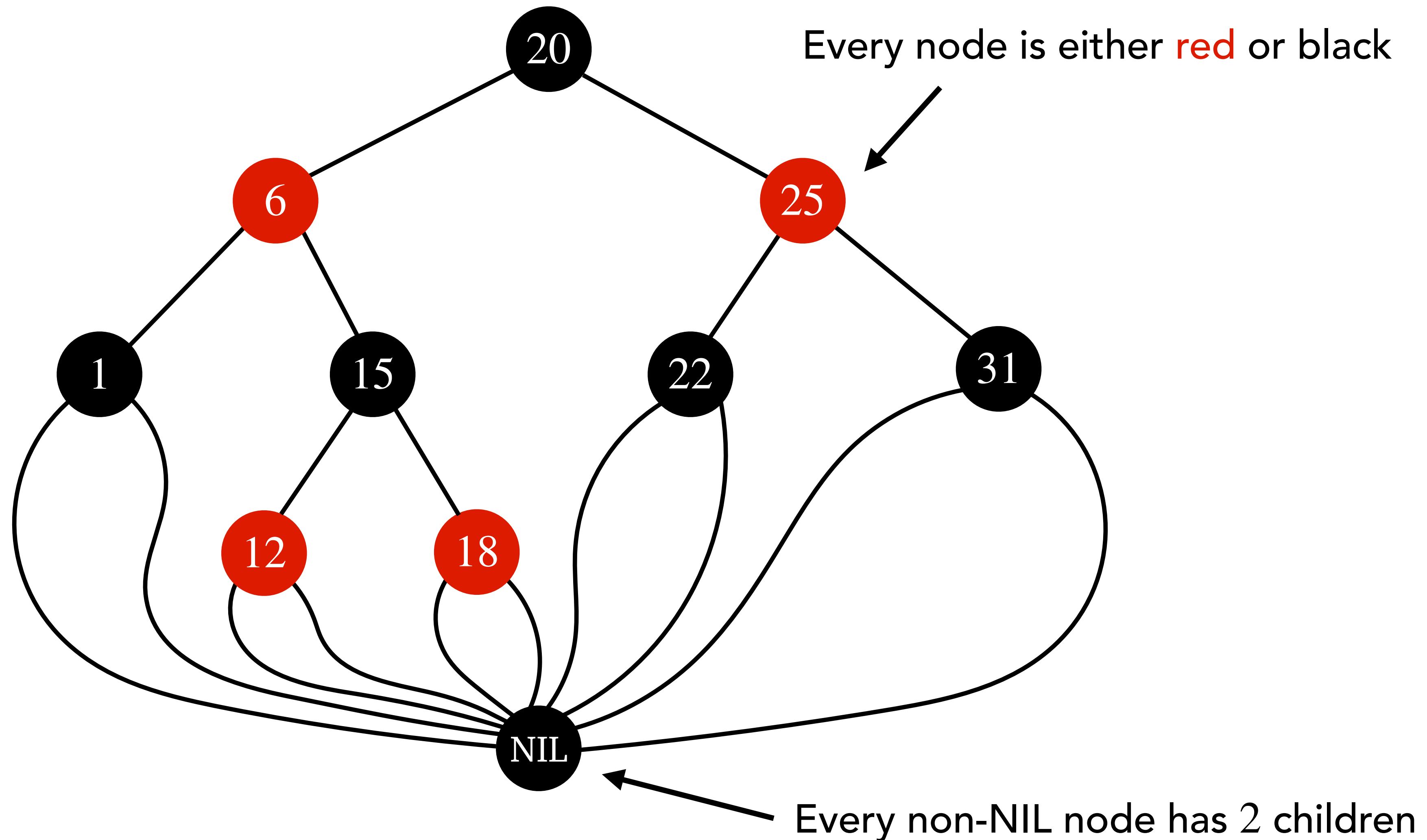
RB-Trees: How do they look like?



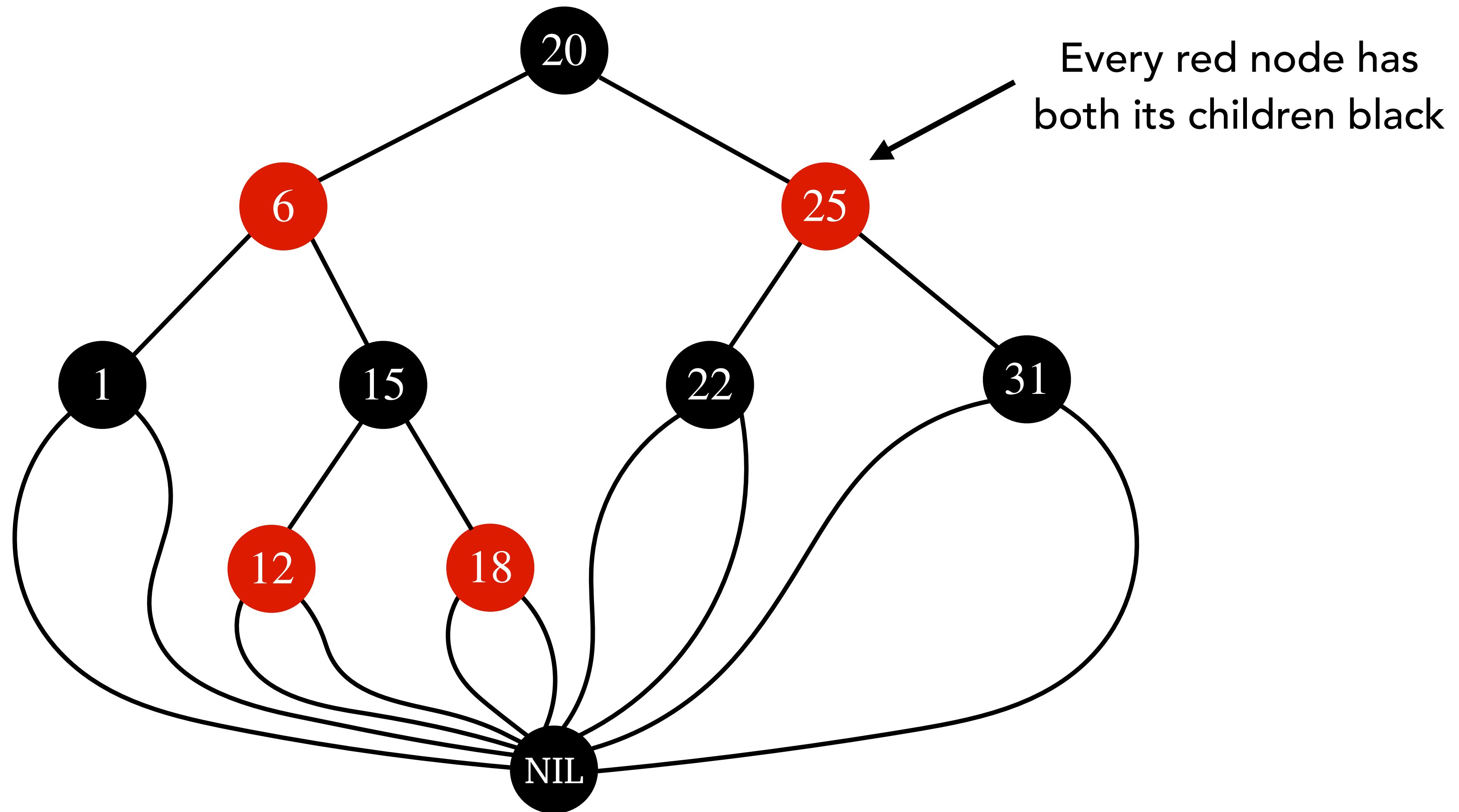
RB-Trees: How do they look like?



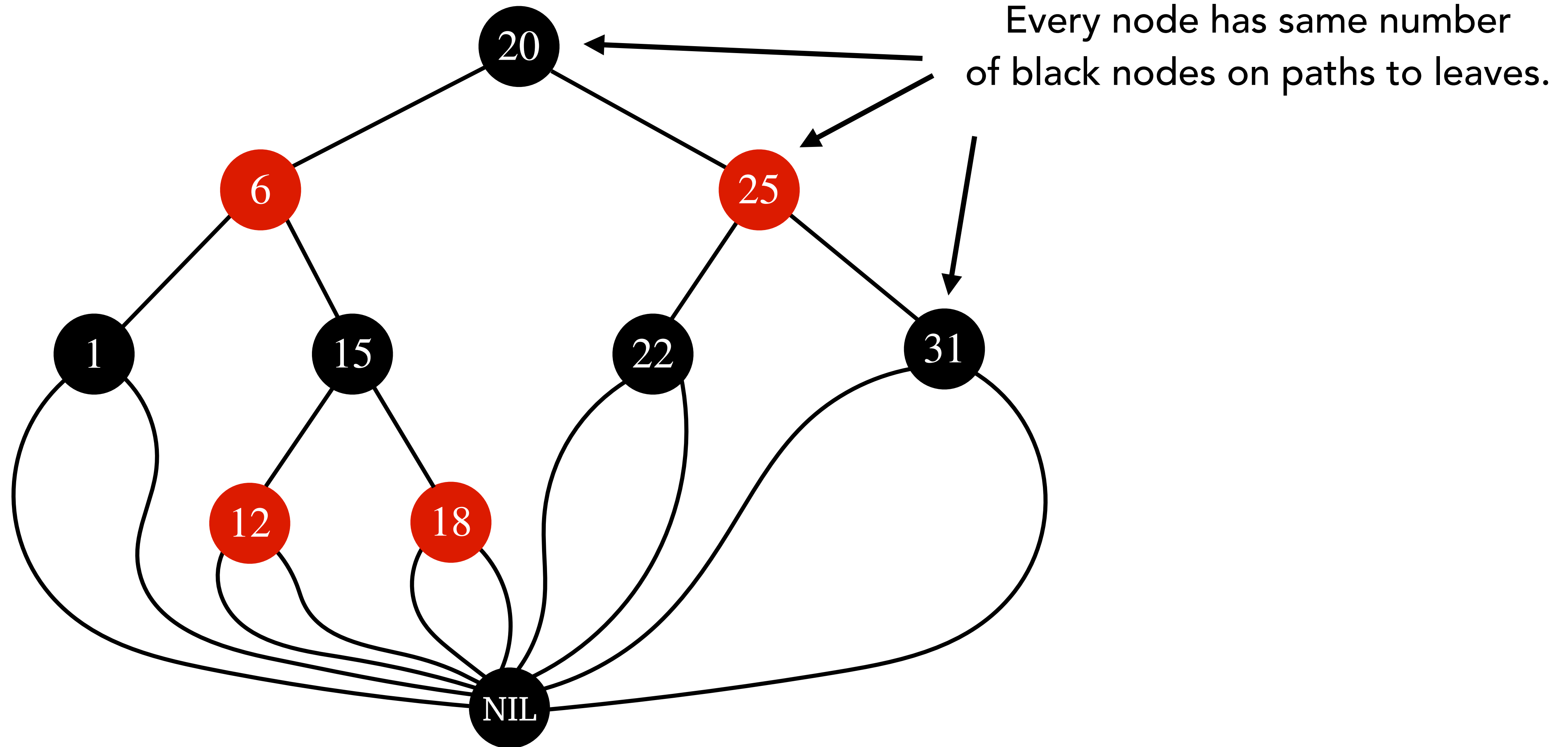
RB-Trees: How do they look like?



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- Leaf nodes are NIL nodes which are **black** in colour.

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RB-Trees: Formal Description

RB-trees are BSTs which satisfy the following properties:

- Every node has a colour either **red** or **black**.
- Root is **black**.
- Leaf nodes are NIL nodes which are **black** in colour.
- If a node is **red**, then both its children are **black**.
- For every node, all the paths from the node to leaves contain the same

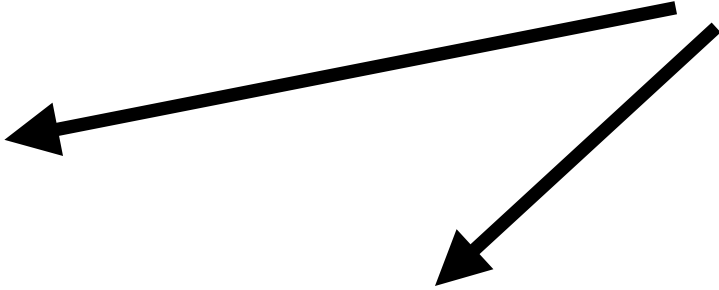
RB-Trees: Formal Description

RB-trees are BSTs which satisfy the following properties:

- Every node has a colour either **red** or **black**.
- Root is **black**.
- Leaf nodes are NIL nodes which are **black** in colour.
- If a node is **red**, then both its children are **black**.
- For every node, all the paths from the node to leaves contain the same number of **black** nodes.

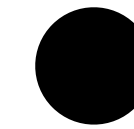
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- 

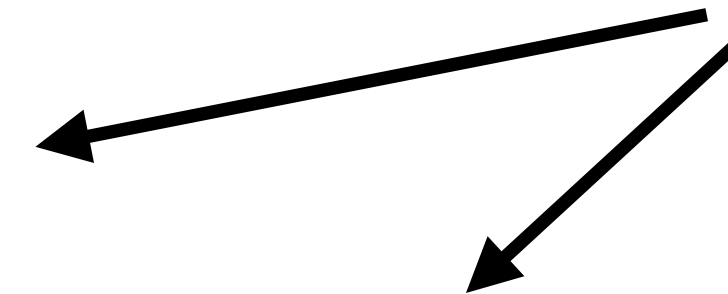
RB-Trees: Formal Description

Root



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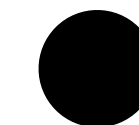
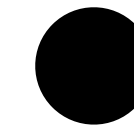


RB-Trees: Formal Description

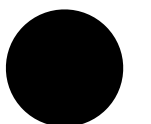
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Root




NIL

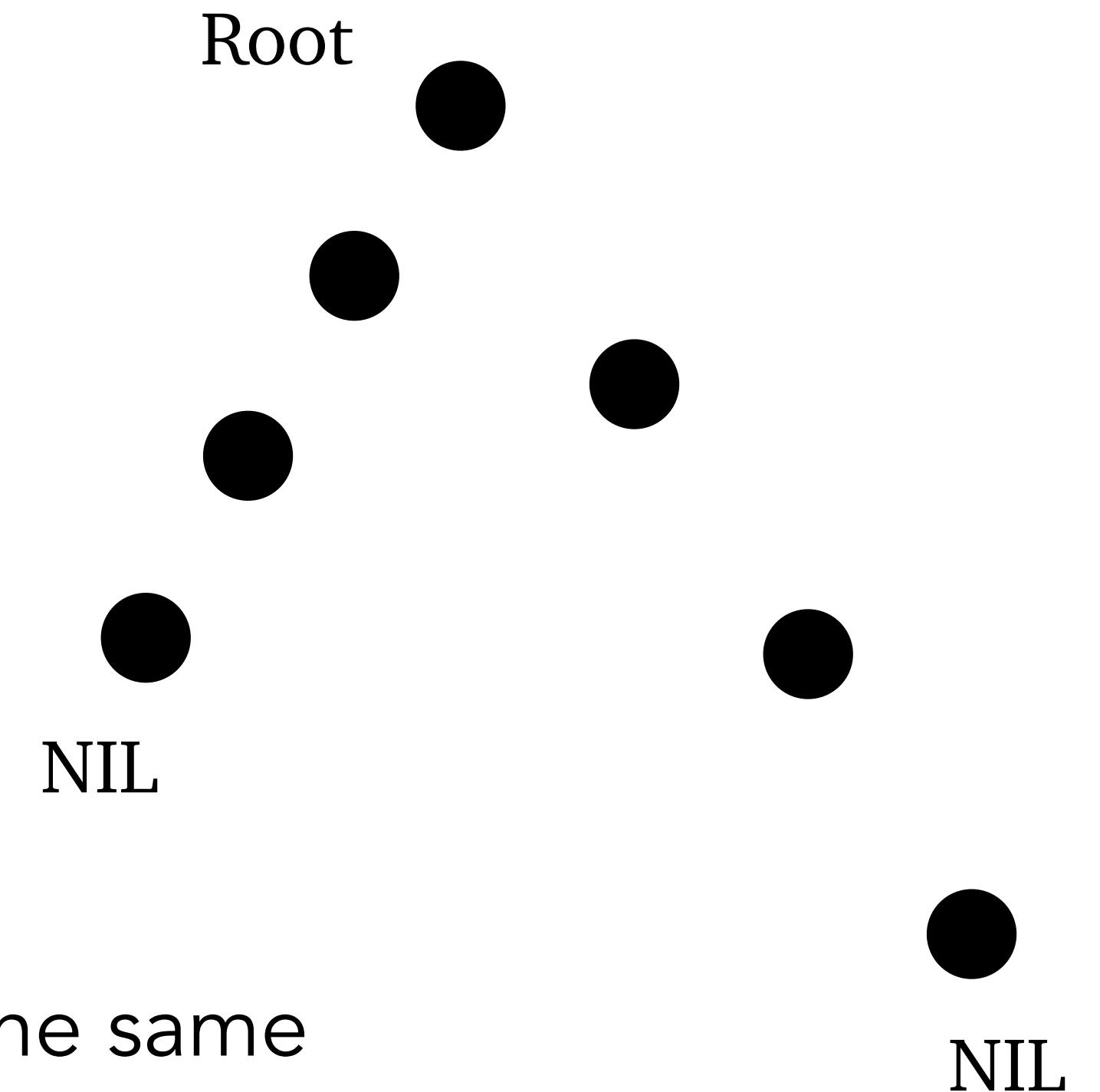


NIL

RB-Trees: Formal Description


RB-trees are BSTs which satisfy the following properties:

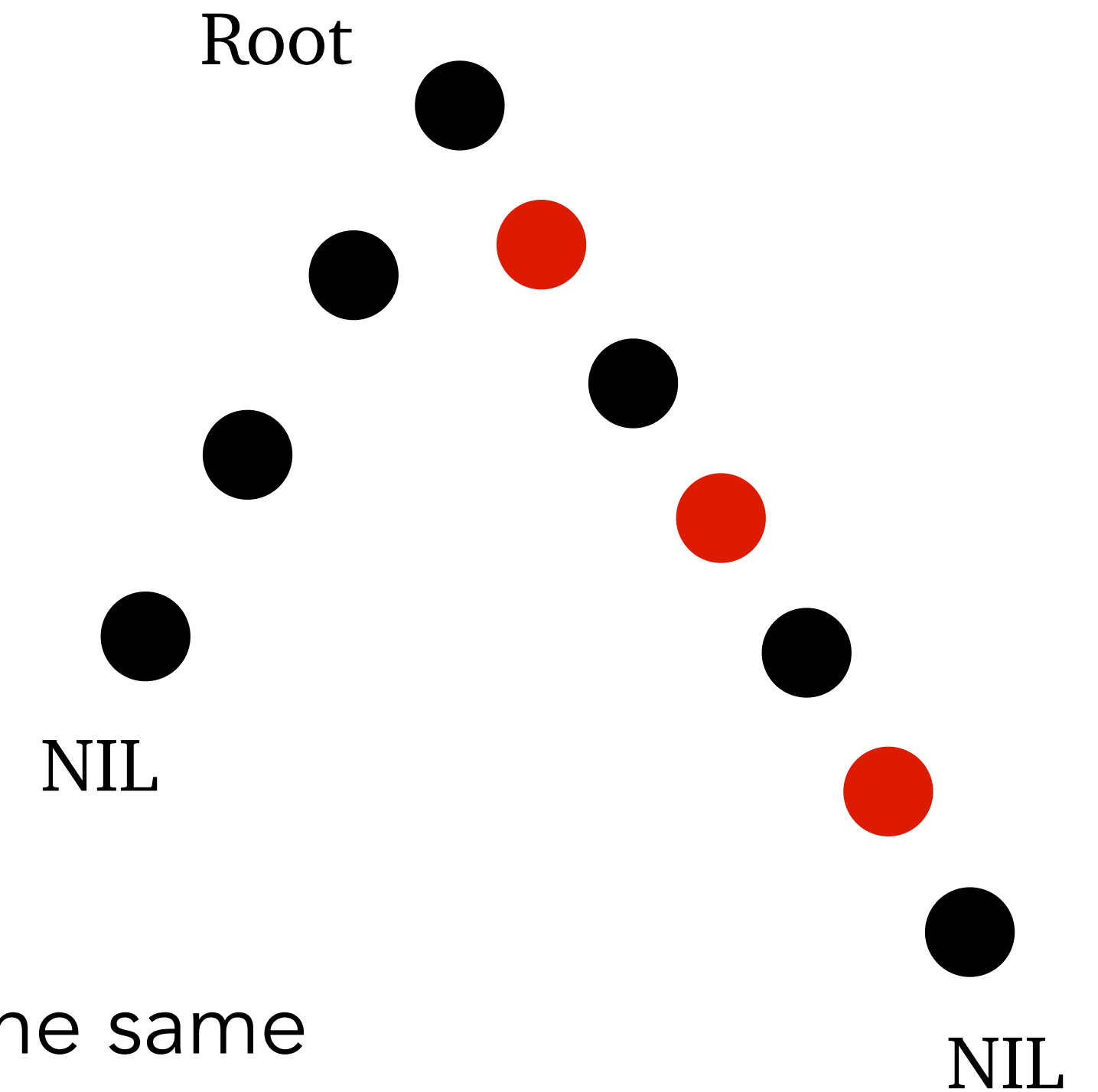
- Every node has a colour either **red** or **black**.
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 - If a node is **red**, then both its children are **black**.
 - For every node, all the paths from the node to leaves contain the same number of **black** nodes.
- 
- The diagram shows a B-tree node structure. It consists of three black circular nodes arranged vertically. The bottom-most node has two arrows pointing downwards and outwards to the word 'NIL', representing leaf nodes. The word 'NIL' is written in black text to the right of the arrows.



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- 
- The diagram shows a node structure with two pointers. The left pointer points to a black circle, and the right pointer points to a black circle. Both circles are labeled 'NIL'.



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- For every node, all the paths from the node to leaves contain the same number of **black** nodes.

Both these properties ensure that
no path from root to a leaf is more than
twice as long as any other.

